


$L^* / Y+Yr$ (absolut)	18,0/ 2,5	23,1/ 3,8	28,2/ 5,5	33,3/ 7,7	38,5/10,3	43,6/13,6	48,8/17,4	54,0/21,9	59,1/27,2	64,3/33,2	69,5/40,0	74,7/47,8	79,8/56,5	85,0/66,1	90,2/76,8	95,4/88,6
Nr. und Hex-Code	00,F	01,E	02,D	03,C	04,B	05,A	06,9	07,8	08,7	09,6	10,5	11,4	12,3	13,2	14,1	15,0
$J^*_{CIELAB, r}$ (relativ)	0,000	0,067	0,133	0,200	0,267	0,333	0,400	0,467	0,533	0,600	0,667	0,733	0,800	0,867	0,933	1,000

Bild C3: 16 visuell gleichabständige L^* -Graustufen; Benutzung des PS-Operators `www* setrgbcolor`

PS operators: { } [] () setcolortransfer, 3 colorimage																
colorimage data:	000000	111111	222222	333333	444444	555555	666666	777777	888888	999999	AAAAAA	BBBBBB	CCCCCC	DDDDDD	EEEEEE	FFFFFF
Different equivalent corresponding codes of image data																
no., 4 bit hex	00,F	01,E	02,D	03,C	04,B	05,A	06,9	07,8	08,7	09,6	10,5	11,4	12,3	13,2	14,1	15,0
1x8 bit integer	0	17	34	51	68	85	102	119	136	153	170	187	204	221	238	255
1x8 bit hex	00	11	22	33	44	55	66	77	88	99	AA	BB	CC	DD	EE	FF
1x decimal	0.000	0.067	0.133	0.200	0.267	0.333	0.400	0.467	0.533	0.600	0.667	0.733	0.800	0.867	0.933	1.000
CIELAB L*	18.01	23.17	28.33	33.49	38.65	43.81	48.97	54.13	59.29	64.45	69.61	74.77	79.93	85.09	90.25	95.41
CIELAB a*	0.50	0.40	0.30	0.20	0.10	0.00	-0.10	-0.20	-0.29	-0.39	-0.49	-0.59	-0.69	-0.79	-0.89	-0.99
CIELAB b*	-0.47	-0.12	0.23	0.58	0.92	1.27	1.62	1.97	2.32	2.67	3.02	3.37	3.71	4.06	4.41	4.76

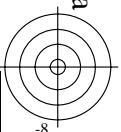
Y40-3N Transfer of hexadecimal image data for 16 gey steps; hex data in www* image file and linear spacing;

L^* / $Y+Yr$	18,0/ 2,5	23,1/ 3,8	28,2/ 5,5	33,3/ 7,7	38,5/10,3	43,6/13,6	48,8/17,4	54,0/21,9	59,1/27,2	64,3/33,2	69,5/40,0	74,7/47,8	79,8/56,5	85,0/66,1	90,2/76,8	95,4/88,6
(absolut)																
Nr. und Hex-Code	00,F	01,E	02,D	03,C	04,B	05,A	06,9	07,8	08,7	09,6	10,5	11,4	12,3	13,2	14,1	15,0
L^* <small>CIE_{LAB}, r</small> (relativ)	0,000	0,067	0,133	0,200	0,267	0,333	0,400	0,467	0,533	0,600	0,667	0,733	0,800	0,867	0,933	1,000

Bild C3: 16 visuell gleichabständige L^* -Graustufen; Benutzung des PS-Operators `nnn0* setcmykcolor`

PS operators: { } [] () setcolortransfer, 4 colorimage FP-transfer: adgs																
colorimage data:	FFFFFF00	EEEEEE00	DDDDDD00	CCCCCC00	BBBBBB00	AAAAAA00	99999900	88888800	77777700	66666600	55555500	44444400	33333300	22222200	11111100	00000000
different equivalent corresponding codes of image data																
no., 4 bit hex	00,F	01,E	02,D	03,C	04,B	05,A	06,9	07,8	08,7	09,6	10,5	11,4	12,3	13,2	14,1	15,0
1x8 bit integer	0	17	34	51	68	85	102	119	136	153	170	187	204	221	238	255
1x8 bit hex	00	11	22	33	44	55	66	77	88	99	AA	BB	CC	DD	EE	FF
1x decimal	0.000	0.067	0.133	0.200	0.267	0.333	0.400	0.467	0.533	0.600	0.667	0.733	0.800	0.867	0.933	1.000
CIELAB L*	18.01	23.17	28.33	33.49	38.65	43.81	48.97	54.13	59.29	64.45	69.61	74.77	79.93	85.09	90.25	95.41
CIELAB a*	0.50	0.40	0.30	0.20	0.10	0.00	-0.10	-0.20	-0.29	-0.39	-0.49	-0.59	-0.69	-0.79	-0.89	-0.99
CIELAB b*	-0.47	-0.12	0.23	0.58	0.92	1.27	1.62	1.97	2.32	2.67	3.02	3.37	3.71	4.06	4.41	4.76

L10-3N Transfer of hexadecimal image data for 16 gey steps; hex data in nnn0* image file and linear spacing; special inverse cmy*-olv* transfer of nnn0* image data in FP file



Siehe ähnliche Dateien: <http://www.ps.bam.de/DE90/DE90.HTM>
Information, Bestellung: <http://www.ps.bam.de> Version 2.0, io=5,m

BAM-Registrierung: 20030201-DG90/10/L90G03NP.PS/.PDF BAM-Material: Code=rha4ta

Anwendung für Monitore und Drucker