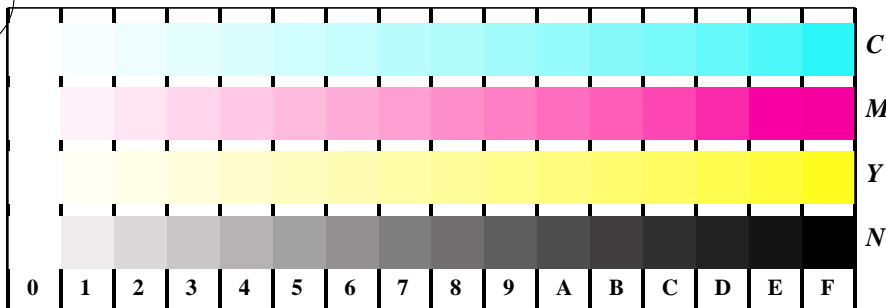
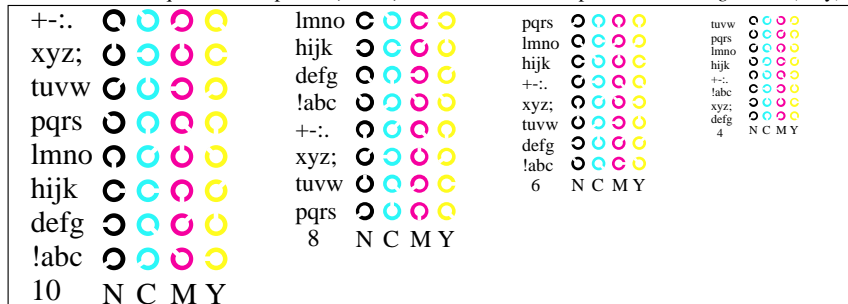


16 equidistant CIELAB steps: C-W, C-N, M-W, M-N, Y-W, Y-N, O-W, O-N, L-W, L-N, V-W, V-N, N-W (olv*), W-N (w*) and 14 CIE-test colours (left)

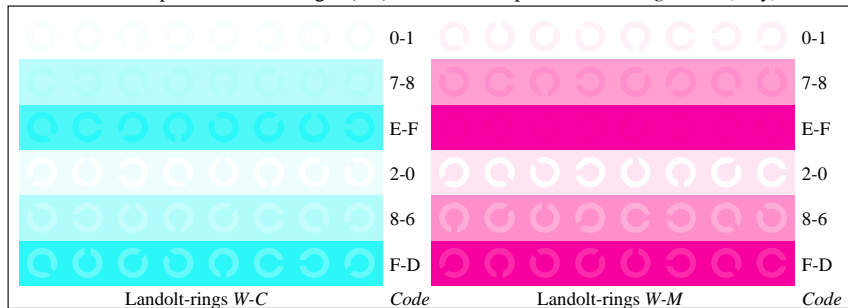
Test chart LE31: 16 CIELAB steps of ISO/IEC 15775 input(TLS00): olv* setrgbcolor
Chromatic-White, Chromatic-Black, Black-White output(TLS00): lab* setcolor



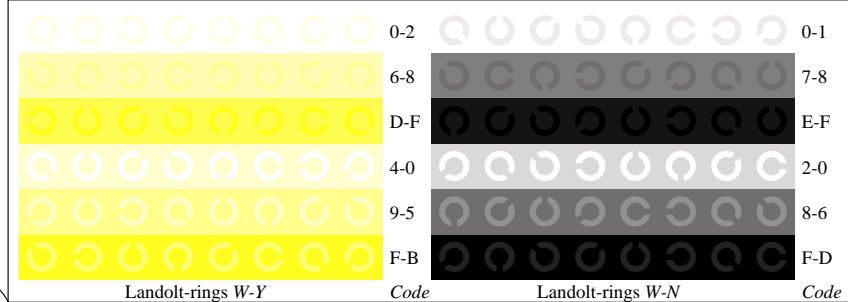
Picture B4w: 16 equidistant steps *W-C*, *W-M*, *W-Y* and *W-N*; PS operator *olv* setrgbcolor* (only)



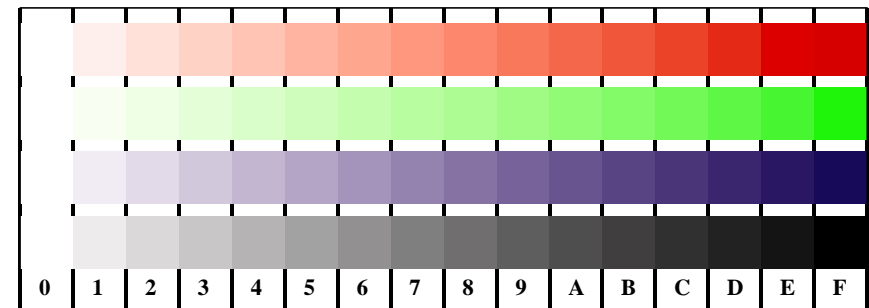
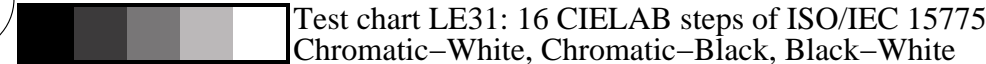
Picture B5w: Script and Landolt-rings *N*, *M*, *C* and *Y*; PS operator *olv* setrgbcolor* (only)



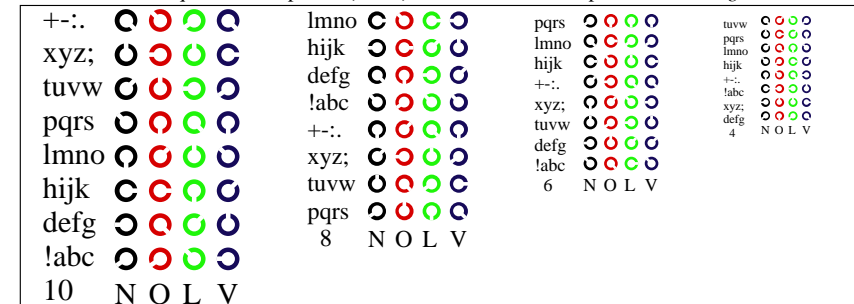
Picture B6w: Landolt-rings *W-C* and *W-M*; PS operator *olv* setrgbcolor* (only)



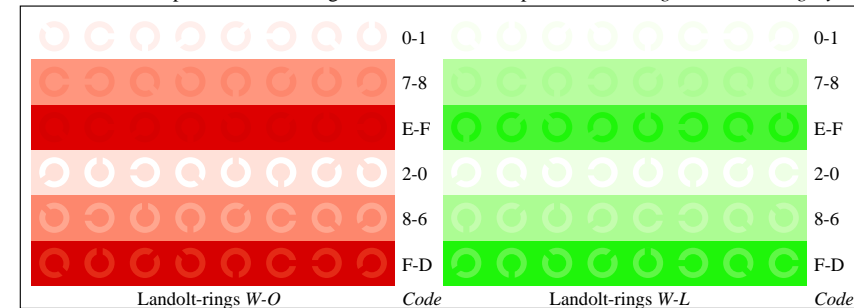
Picture B7w: Landolt-rings *W-Y* and *W-N*; PS operator *olv* setrgbcolor* (only)



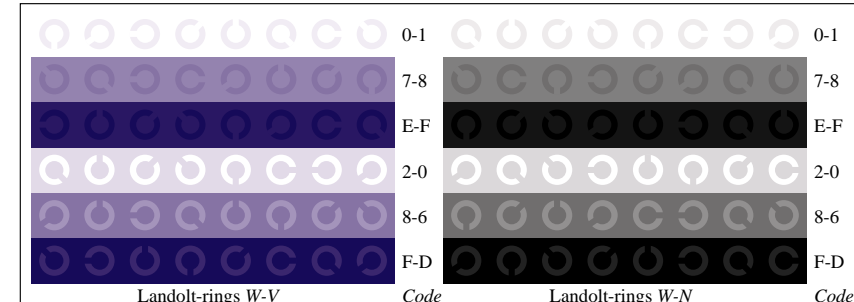
Picture D4w: 16 equidistant steps *W-O*, *W-L*, *W-V* and *W-N*; PS operator *olv* setrgbcolor / w* setgray*



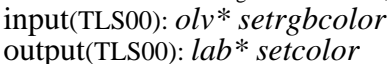
Picture D5w: Script and Landolt-rings *N*, *O*, *L* and *V*; PS operator *olv* setrgbcolor / w* setgray*

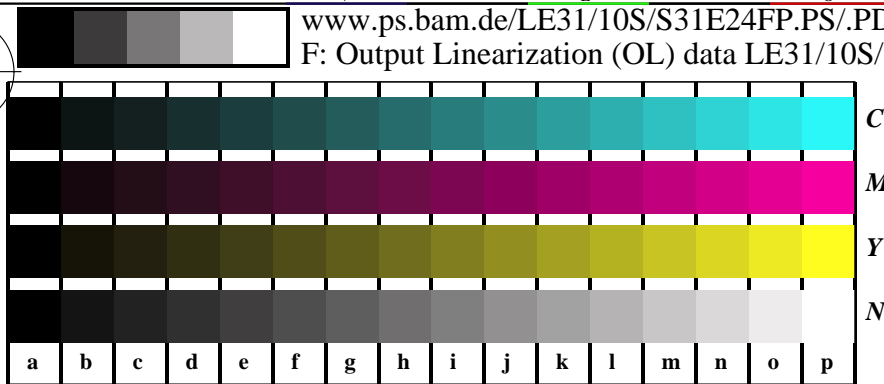
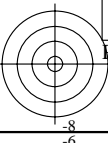


Picture D6w: Landolt-rings *W-O* and *W-L*; PS operator *olv* setrgbcolor / w* setgray*



Picture D7w: Landolt-rings *W-V* and *W-N*; PS operator *olv* setrgbcolor / w* setgray*

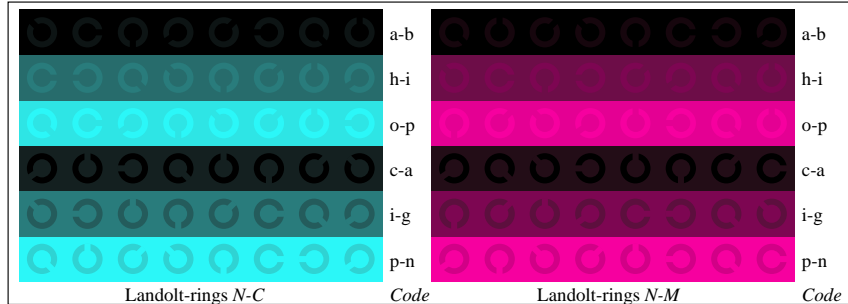




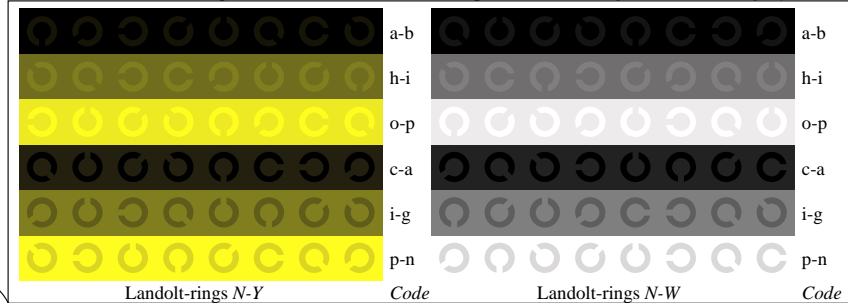
Picture B4n: 16 equidistant steps *N-C*, *N-M*, *N-Y* and *N-W*; PS operator *olv* setrgbcolor / w* setgray*



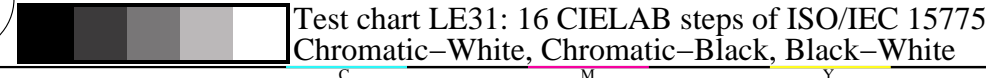
Picture B5n: Script and Landolt-rings *W*, *M*, *C* and *Y*; PS operator *olv* setrgbcolor / w* setgray*



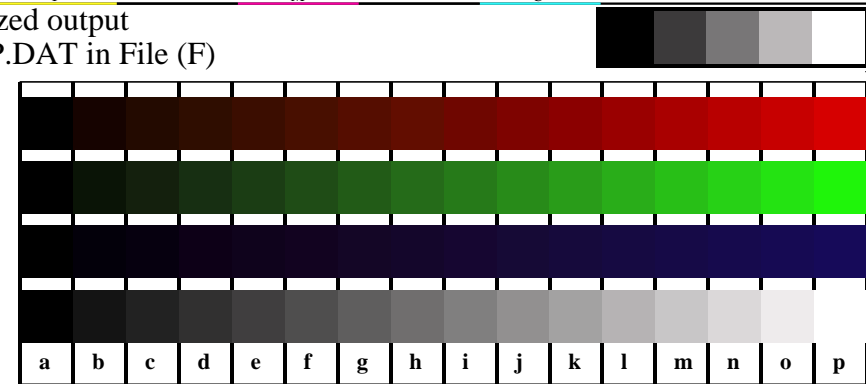
Picture B6n: Landolt-rings *N-C* and *N-M*; Use of PS operator *olv* setrgbcolor / w* setgray*



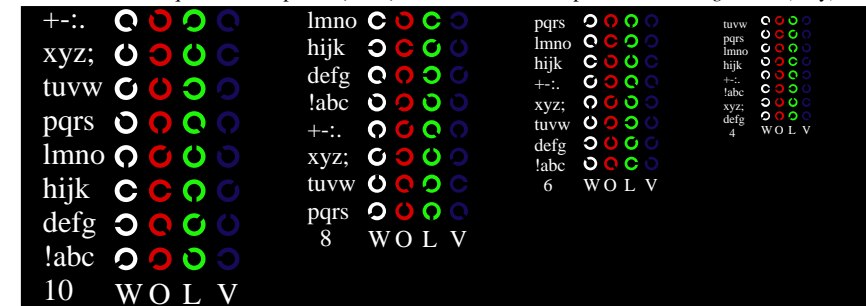
Picture B7n: Landolt-rings *N-Y* and *N-W*; PS operator *cmv0* / 000n* setcmvcolor*



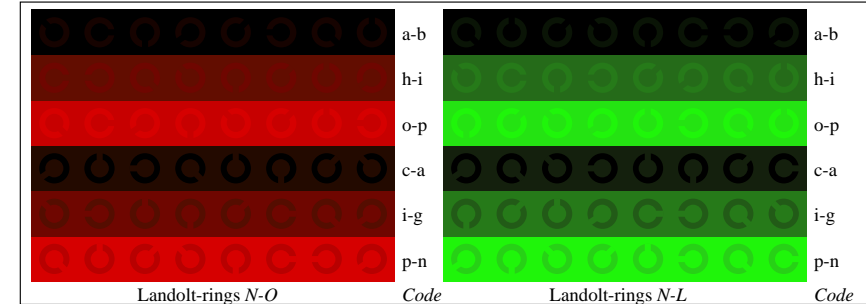
Test chart LE31: 16 CIELAB steps of ISO/IEC 15775
Chromatic-White, Chromatic-Black, Black-White



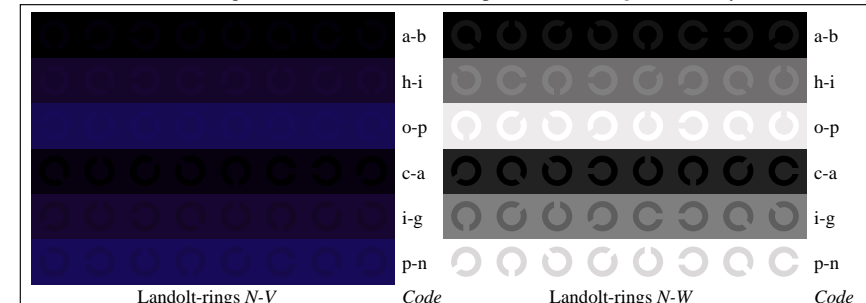
Picture D4n: 16 equidistant steps *N-O*, *N-L*, *N-V* and *N-W*; PS operator *olv* setrgbcolor* (only)



Picture D5n: Script and Landolt-rings *W*, *O*, *L* and *V*; PS operator *olv* setrgbcolor* (only)

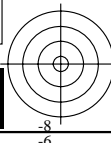


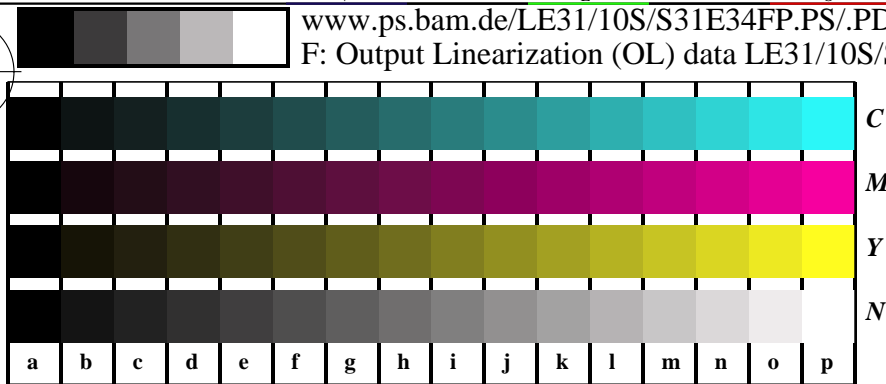
Picture D6n: Landolt-rings *N-O* and *N-L*; Use of PS operator *olv* setrgbcolor* (only)



Picture D7n: Landolt-rings *N-V* and *N-W*; PS operator *olv* setrgbcolor* (only)

input(TLS00): *olv* setrgbcolor*
output(TLS00): *lab* setcolor*

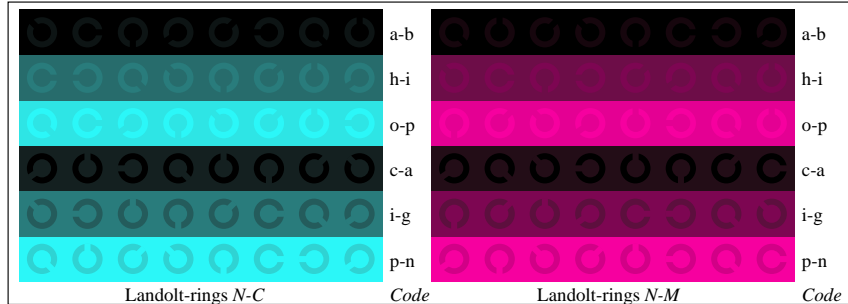




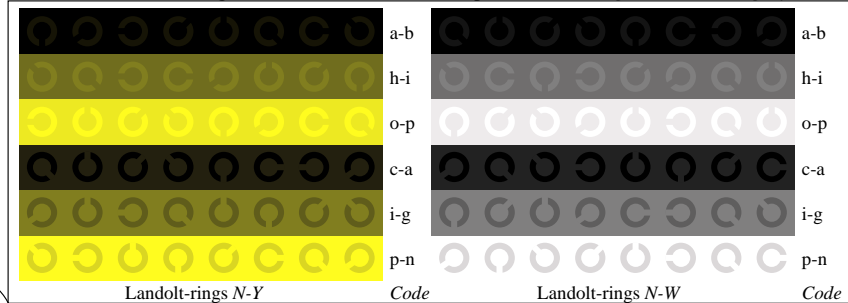
Picture B4n: 16 equidistant steps $N-C$, $N-M$, $N-Y$ and $N-W$; PS operator $olv^* setrgbcolor / w^* setgray$



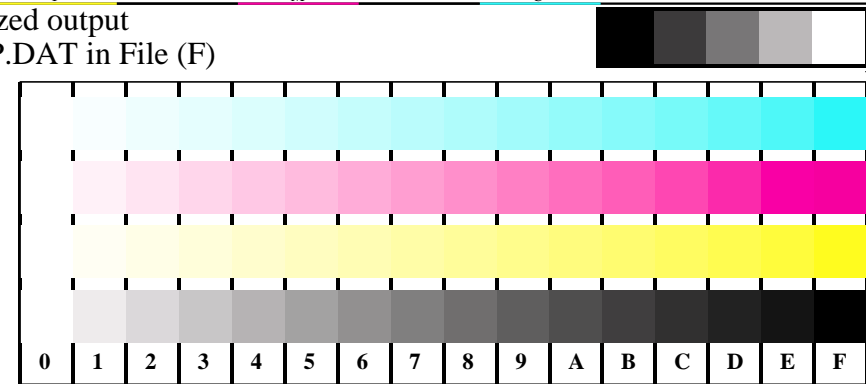
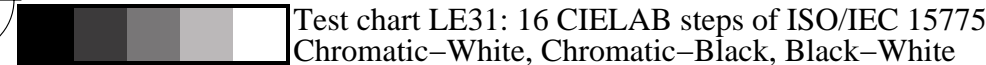
Picture B5n: Script and Landolt-rings W , M , C and Y ; PS operator $olv^* setrgbcolor / w^* setgray$



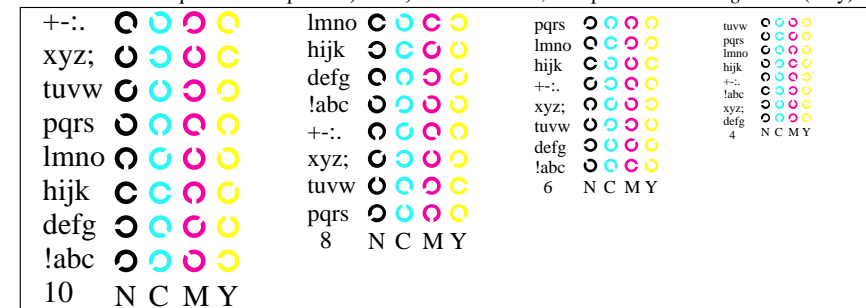
Picture B6n: Landolt-rings $N-C$ and $N-M$; Use of PS operator $olv^* setrgbcolor / w^* setgray$



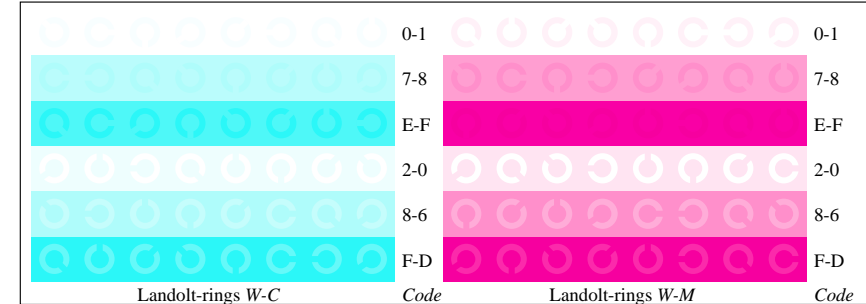
Picture B7n: Landolt-rings $N-Y$ and $N-W$; PS operator $olv^* setrgbcolor / w^* setgray$



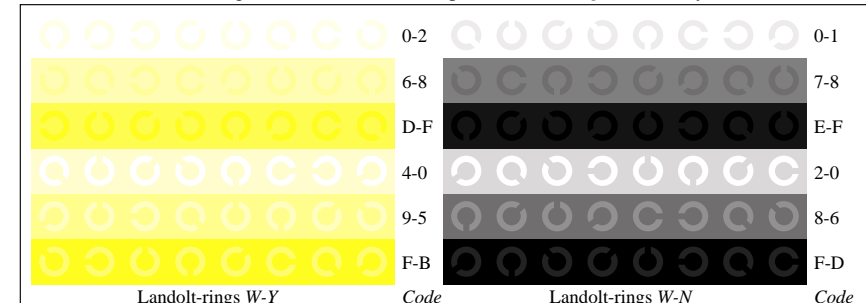
Picture B4w: 16 equidistant steps $W-C$, $W-M$, $W-Y$ and $W-N$; PS operator $olv^* setrgbcolor$ (only)



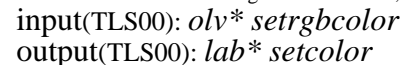
Picture B5w: Script and Landolt-rings N , M , C and Y ; PS operator $olv^* setrgbcolor$ (only)

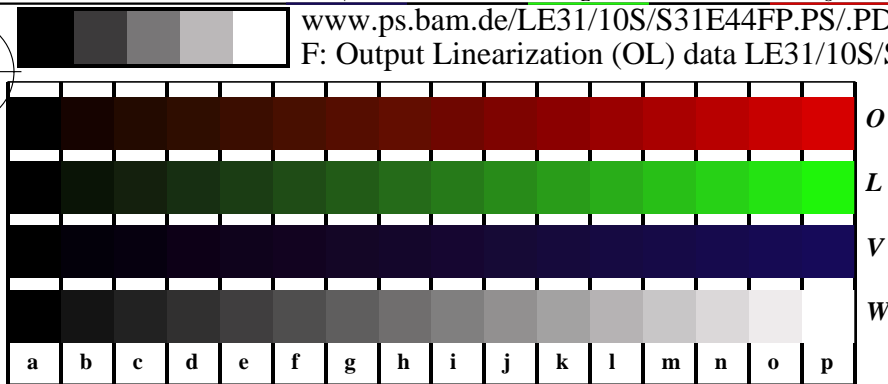


Picture B6w: Landolt-rings $W-C$ and $W-M$; PS operator $olv^* setrgbcolor$ (only)

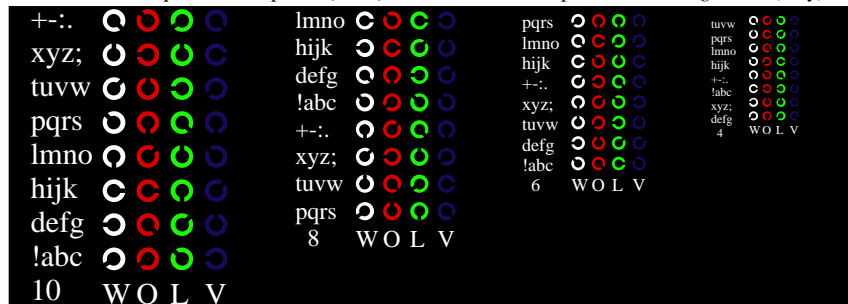


Picture B7w: Landolt-rings $W-Y$ and $W-N$; PS operator $olv^* setrgbcolor$ (only)

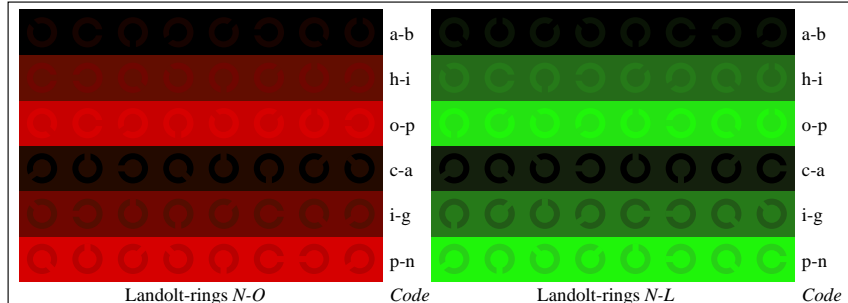




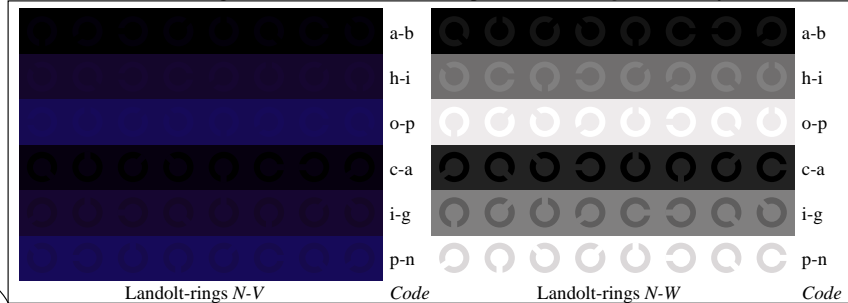
Picture D4n: 16 equidistant steps *N-O*, *N-L*, *N-V* and *N-W*; PS operator *olv* setrgbcolor* (only)



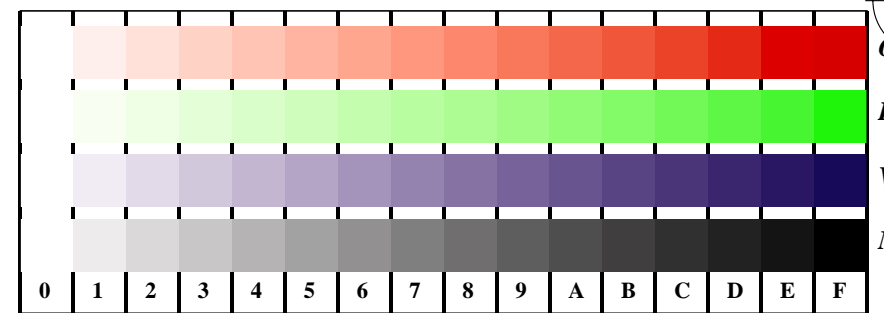
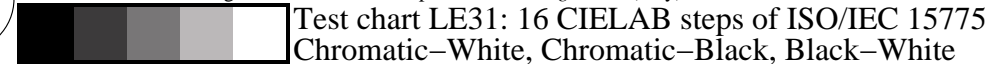
Picture D5n: Script and Landolt-rings *W*, *O*, *L* and *V*; PS operator *olv* setrgbcolor* (only)



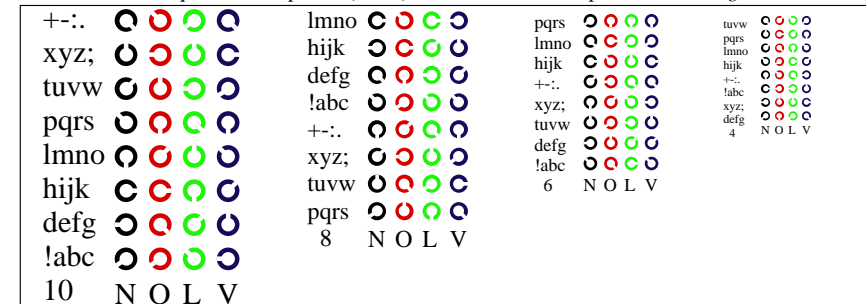
Picture D6n: Landolt-rings *N-O* and *N-L*; Use of PS operator *olv* setrgbcolor* (only)



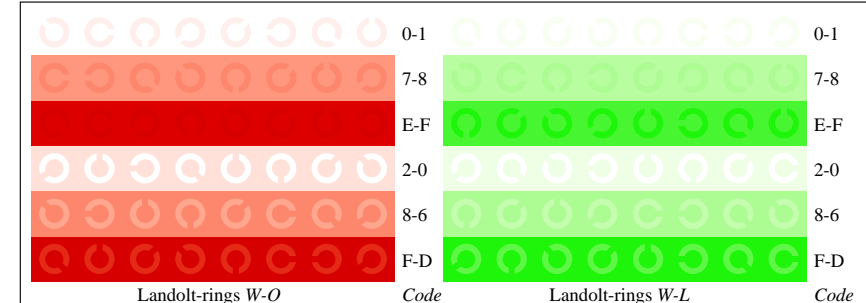
Picture D7n: Landolt-rings *N-V* and *N-W*; PS operator *olv* setrgbcolor* (only)



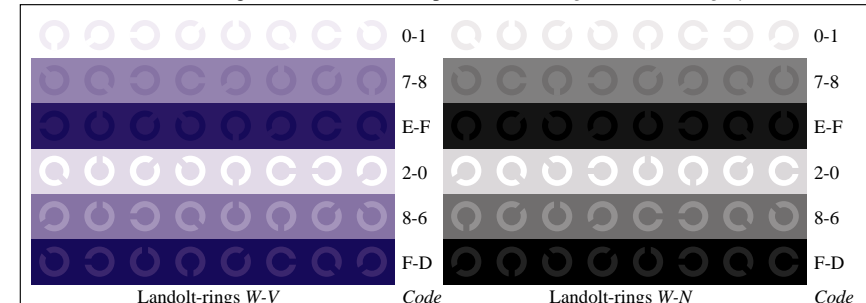
Picture D4w: 16 equidistant steps *W-O*, *W-L*, *W-V* and *W-N*; PS operator *olv* setrgbcolor / w* setgray*



Picture D5w: Script and Landolt-rings *N*, *O*, *L* and *V*; PS operator *olv* setrgbcolor / w* setgray*



Picture D6w: Landolt-rings *W-O* and *W-L*; PS operator *olv* setrgbcolor / w* setgray*



Picture D7w: Landolt-rings *W-V* and *W-N*; PS operator *olv* setrgbcolor / w* setgray*

