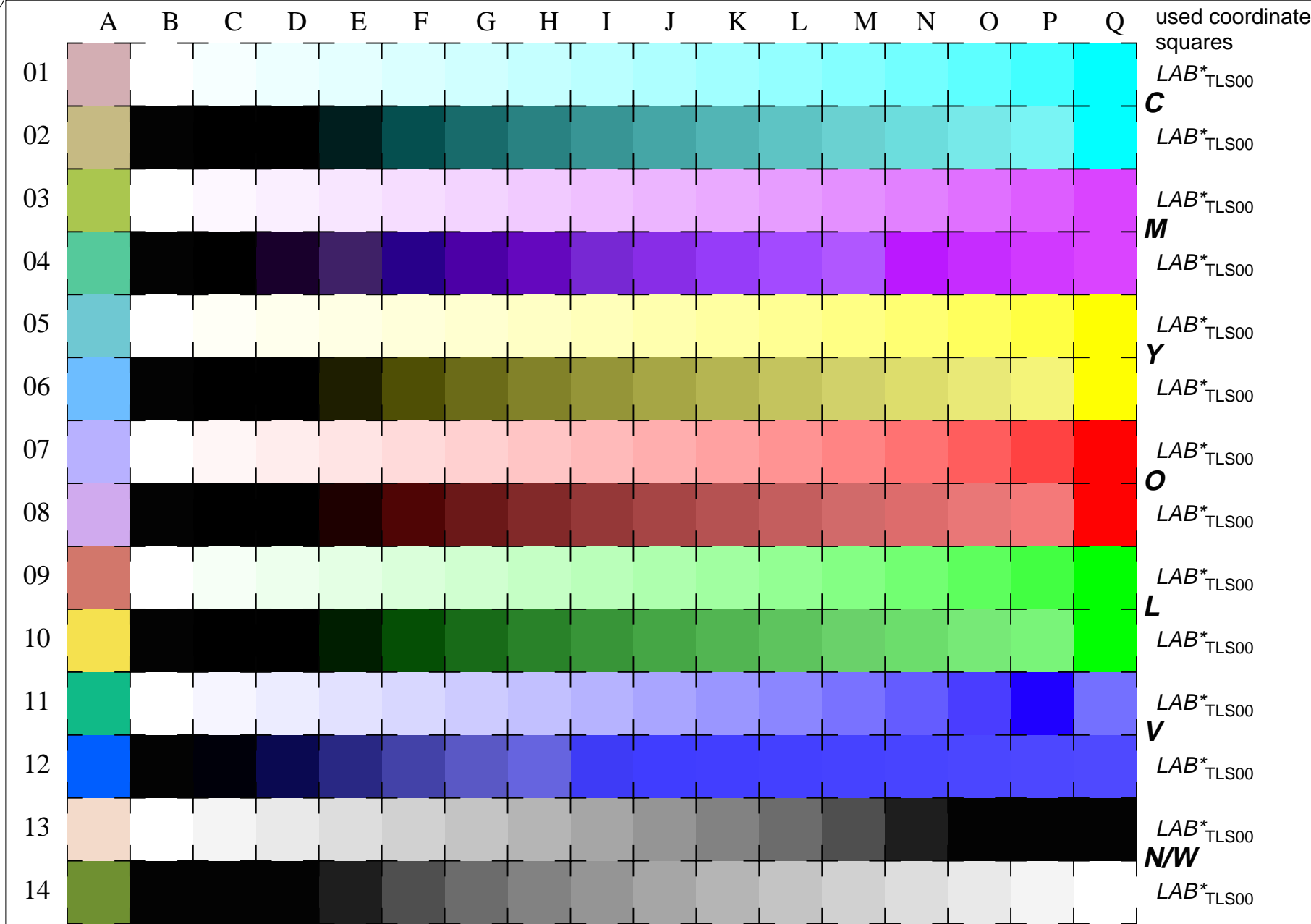


See for similar files: <http://www.ps.bam.de/LE32/LE32.HTM>
Information and Order: <http://www.ps.bam.de> Version 2.0, io=5,1; iTLS, oTLS, CIELAB

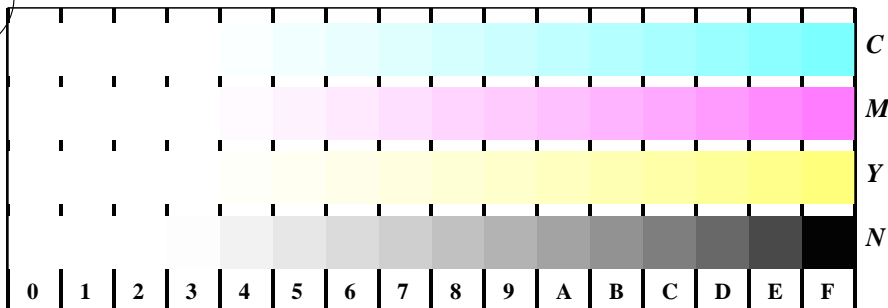
BAM registration: 20030101-LE32/10Q/Q32E01FP.PS/.PDF BAM material: code=rha4ta
- application for measurement of monitor (Yr=2.5) and printer output



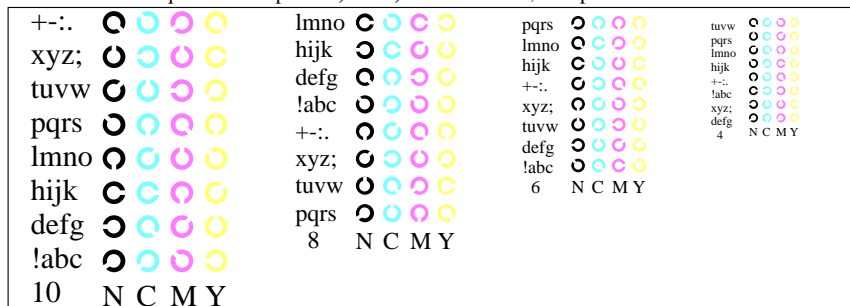
16 equidistant CIELAB steps: *C-W*, *C-N*, *M-W*, *M-N*, *Y-W*, *Y-N*, *O-W*, *O-N*, *L-W*, *L-N*, *V-W*, *V-N*, *N-W*, *W-N* and 14 CIE-test colours (left)

Test chart LE32: 16 CIELAB steps of ISO/IEC 15775
Chromatic-White, Chromatic-Black, Black-White

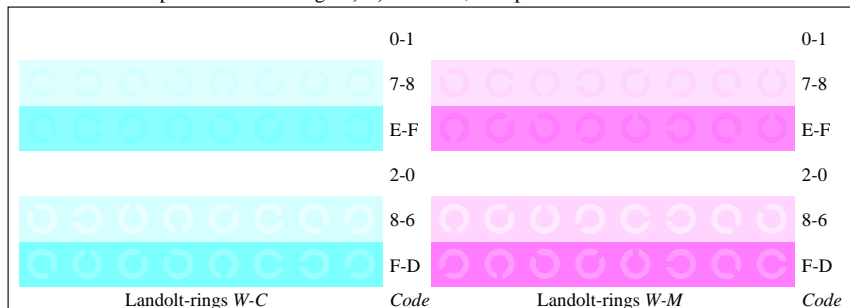
```
input(TLS00): LAB* setcolor
output(TLS00): olv* setrgbcolor / w* setgray
```



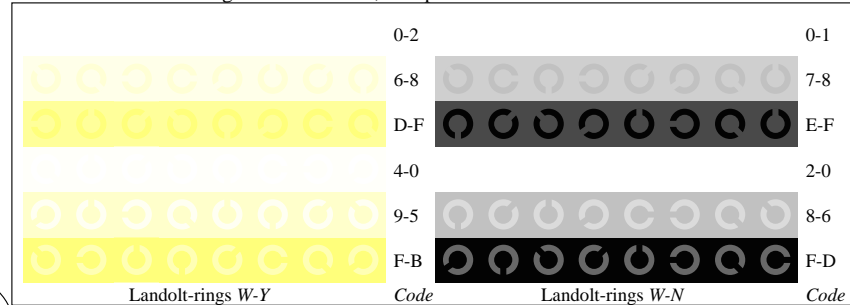
Picture D4w: 16 equidistant steps W-C, W-M, W-Y and W-N; PS operator LAB* setcolor



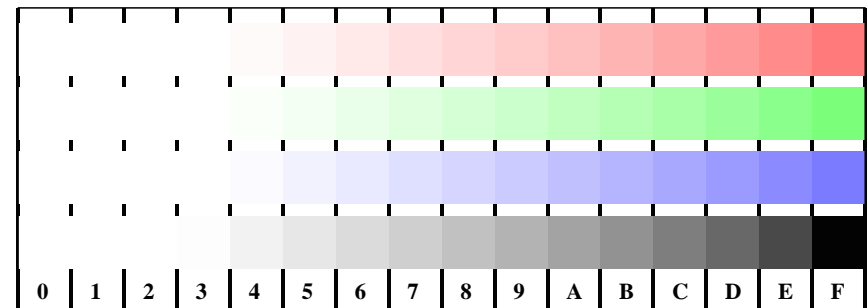
Picture B5w: Script and Landolt-rings N, C, M and Y; PS operator LAB* setcolor



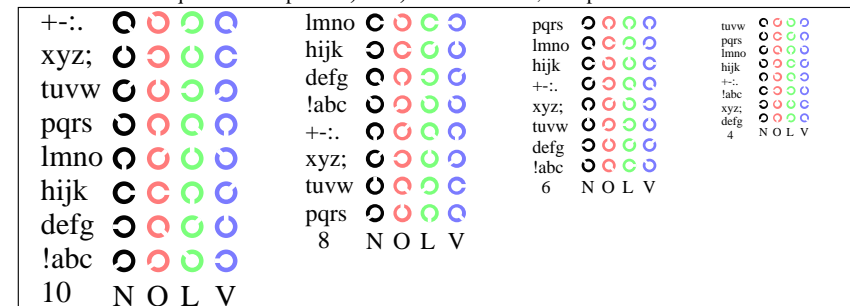
Picture B6w: Landolt-rings W-C and W-M; PS operator LAB* setcolor



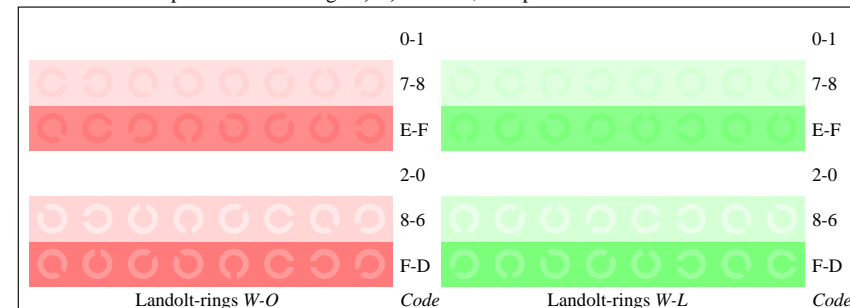
Picture B7w: Landolt-rings W-Y and W-N; PS operator LAB* setcolor



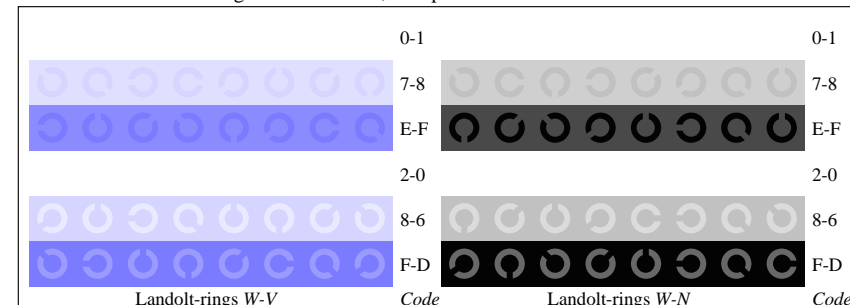
Picture D4w: 16 equidistant steps W-O, W-L, W-V and W-N; PS operator LAB* setcolor



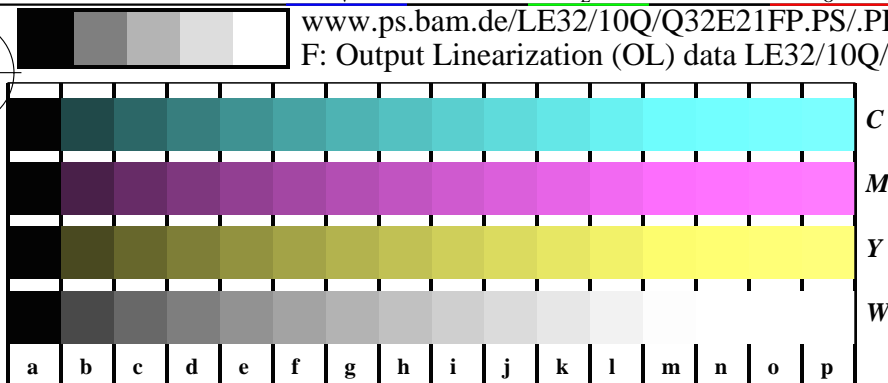
Picture D5w: Script and Landolt-rings N, O, L and V; PS operator LAB* setcolor



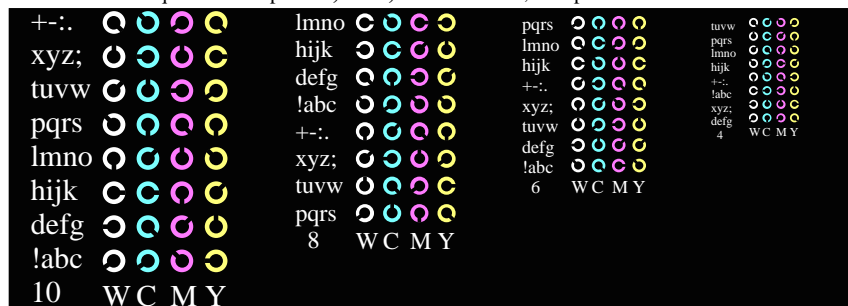
Picture D6w: Landolt-rings W-O and W-L; PS operator LAB* setcolor



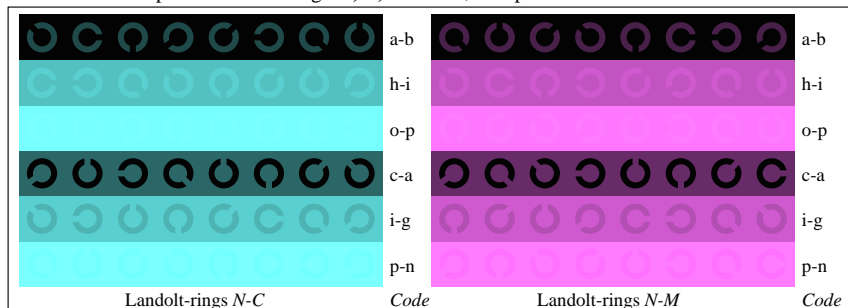
Picture D7w: Landolt-rings W-V and W-N; PS operator LAB* setcolor



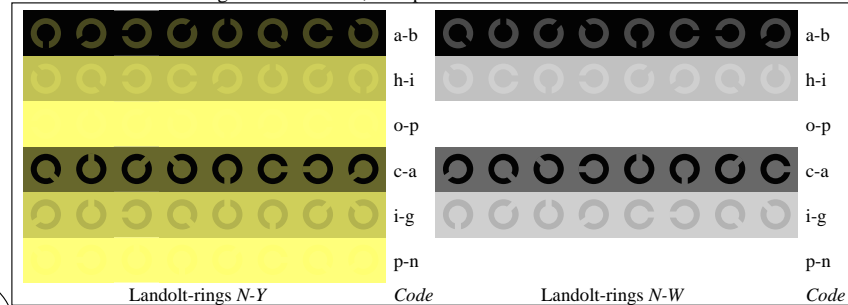
Picture B4n: 16 equidistant steps *W-C*, *W-M*, *W-Y* and *W-N*; PS operator *LAB* setcolor*



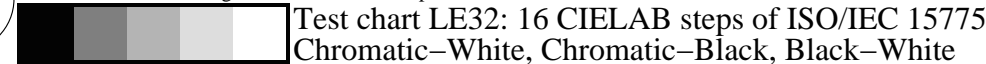
Picture D5n: Script and Landolt-rings *W*, *C*, *M* and *Y*; PS operator *LAB* setcolor*



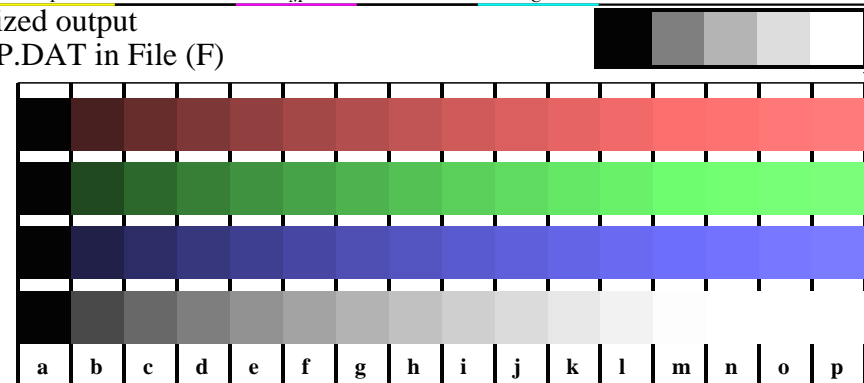
Picture B6n: Landolt-rings *N-C* and *N-M*; PS operator *LAB* setcolor*



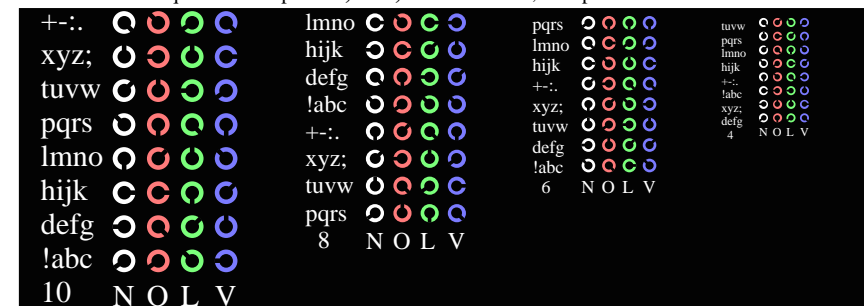
Picture B7n: Landolt-rings *W-Y* and *W-N*; PS operator *LAB* setcolor*



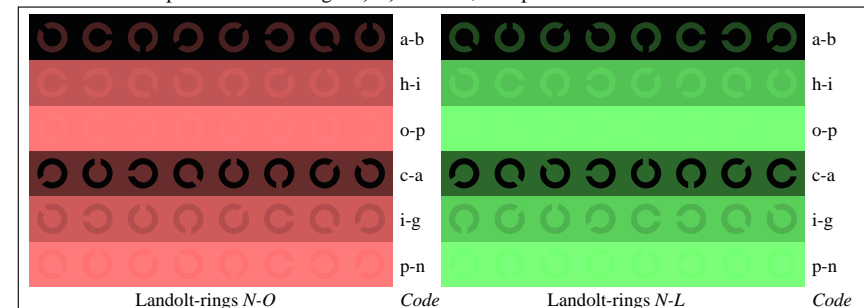
Test chart LE32: 16 CIELAB steps of ISO/IEC 15775
Chromatic-White, Chromatic-Black, Black-White



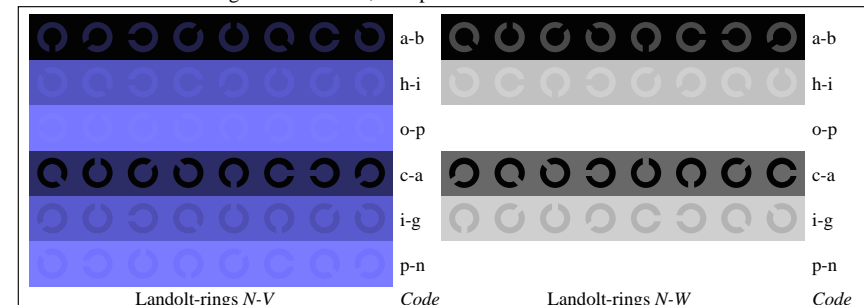
Picture D4n: 16 equidistant steps *W-O*, *W-L*, *W-V* and *W-N*; PS operator *LAB* setcolor*



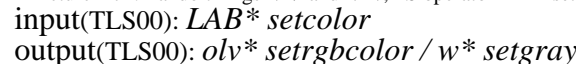
Picture D5n: Script and Landolt-rings *W*, *O*, *L* and *V*; PS operator *LAB* setcolor*



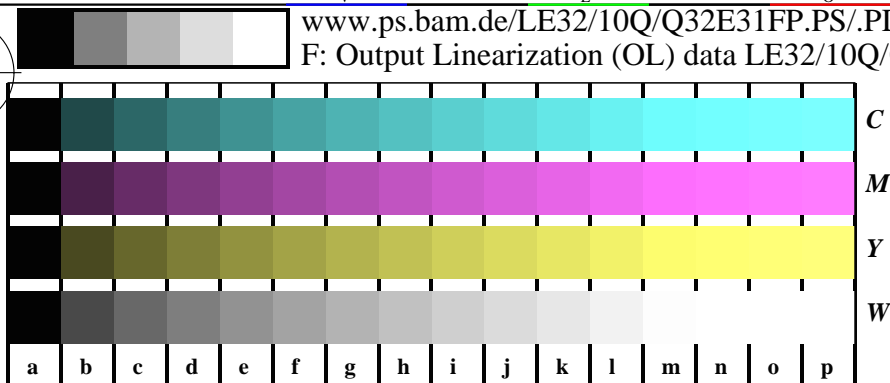
Picture D6n: Landolt-rings *N-O* and *N-L*; PS operator *LAB* setcolor*



Picture D7n: Landolt-rings *N-V* and *N-N*; PS operator *LAB* setcolor*



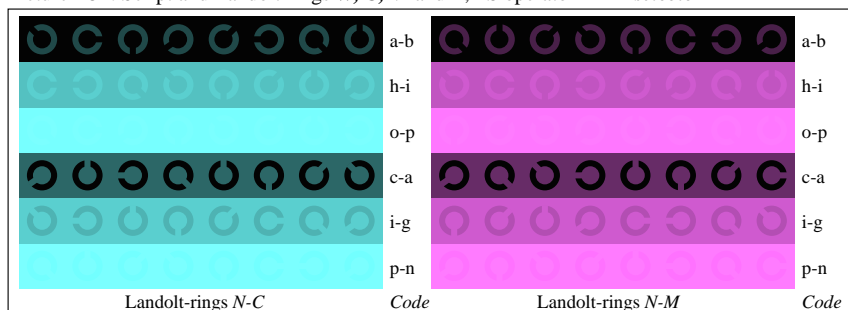
input(TLS00): *LAB* setcolor*
output(TLS00): *olv* setrgbcolor / w* setgray*



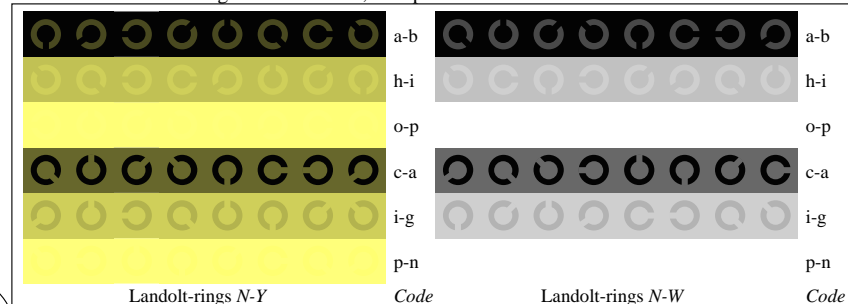
Picture B4n: 16 equidistant steps W-C, W-M, W-Y and W-N; PS operator LAB* setcolor



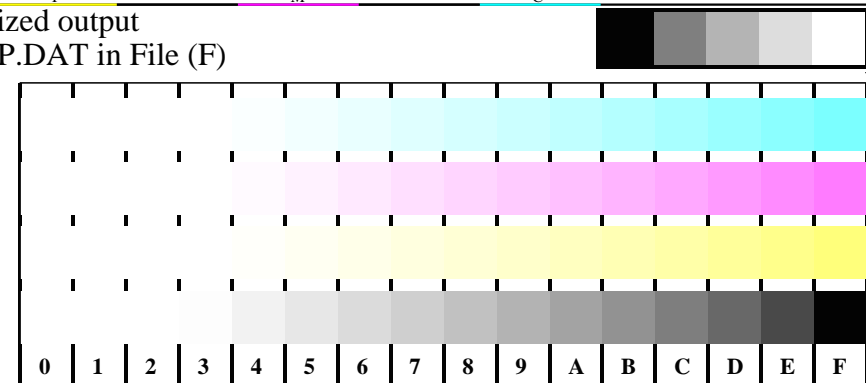
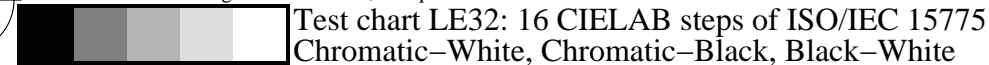
Picture D5n: Script and Landolt-rings W, C, M and Y; PS operator LAB* setcolor



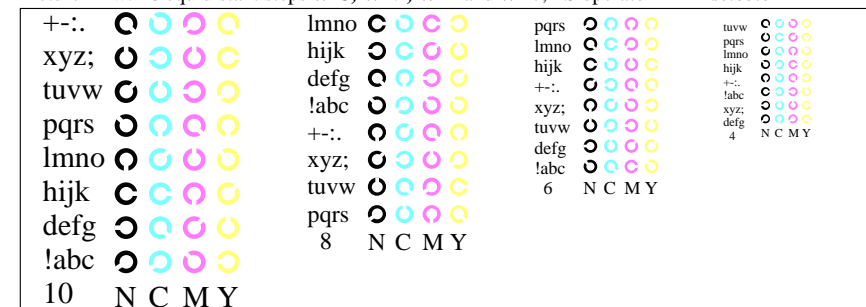
Picture B6n: Landolt-rings N-C and N-M; PS operator LAB* setcolor



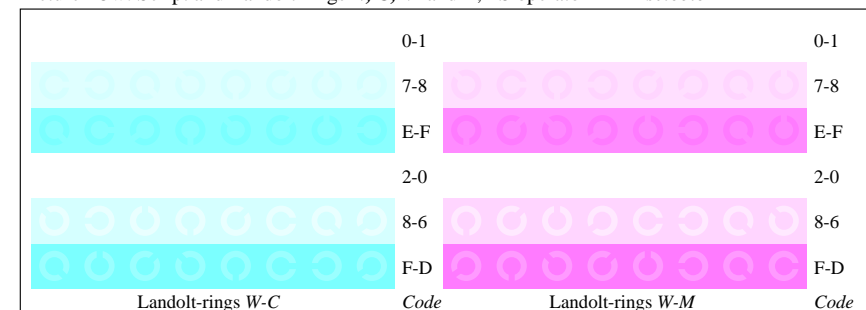
Picture B7n: Landolt-rings W-Y and W-N; PS operator LAB* setcolor



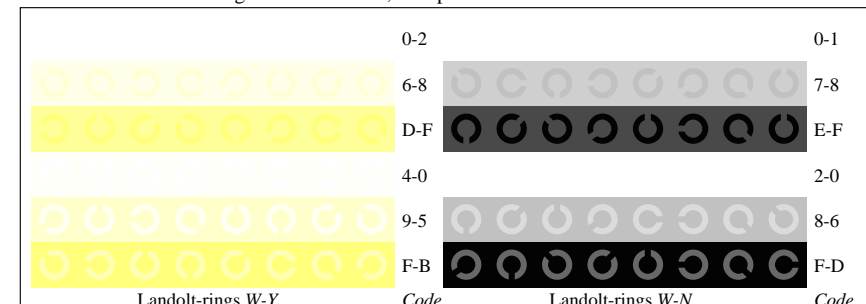
Picture D4w: 16 equidistant steps W-C, W-M, W-Y and W-N; PS operator LAB* setcolor



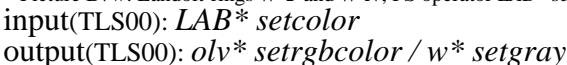
Picture B5w: Script and Landolt-rings N, C, M and Y; PS operator LAB* setcolor

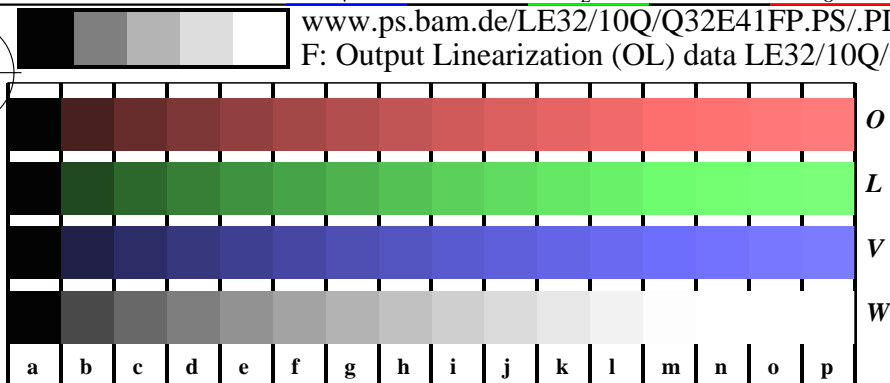


Picture B6w: Landolt-rings W-C and W-M; PS operator LAB* setcolor



Picture B7w: Landolt-rings W-Y and W-N; PS operator LAB* setcolor

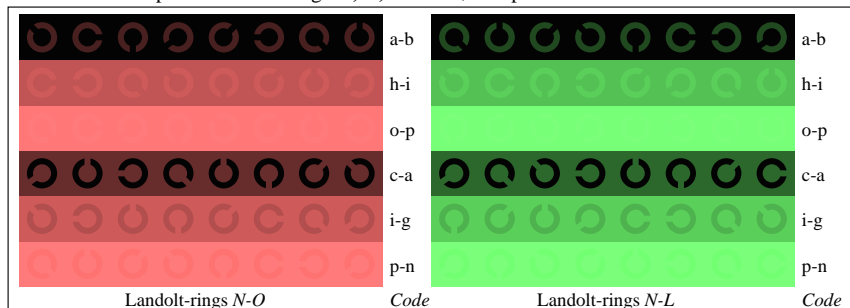




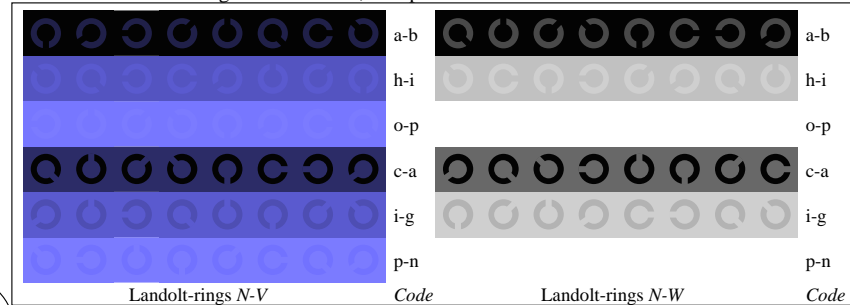
Picture D4n: 16 equidistant steps *W-O*, *W-L*, *W-V* and *W-N*; PS operator *LAB* setcolor*



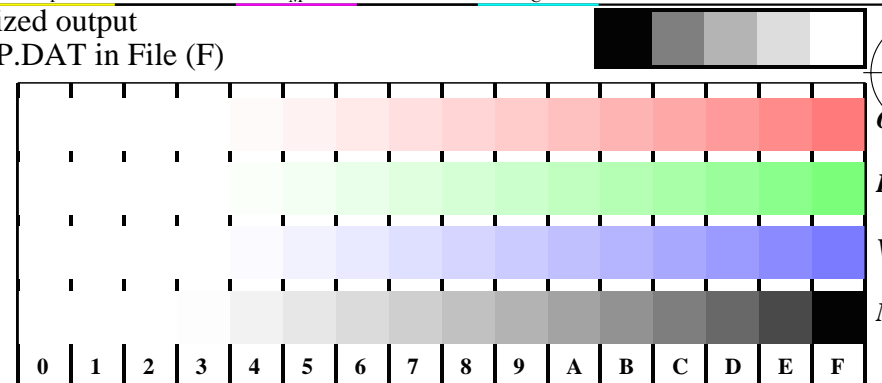
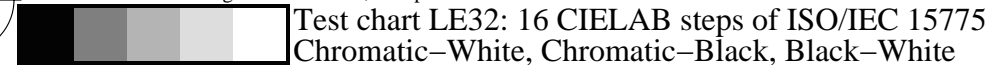
Picture D5n: Script and Landolt-rings *W*, *O*, *L* and *V*; PS operator *LAB* setcolor*



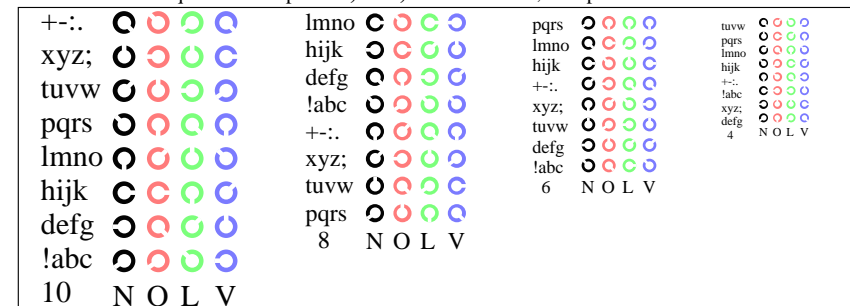
Picture D6n: Landolt-rings *N-O* and *N-L*; PS operator *LAB* setcolor*



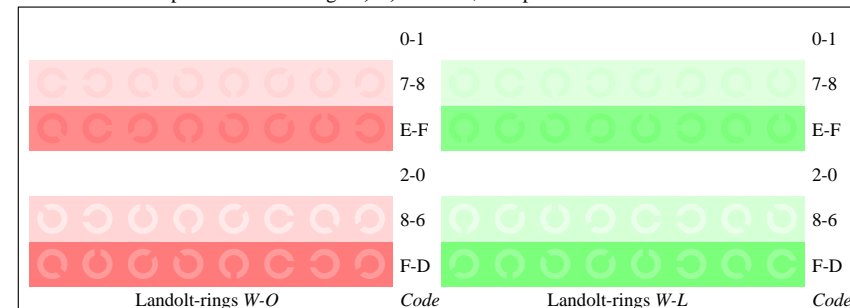
Picture D7n: Landolt-rings *N-V* and *N-N*; PS operator *LAB* setcolor*



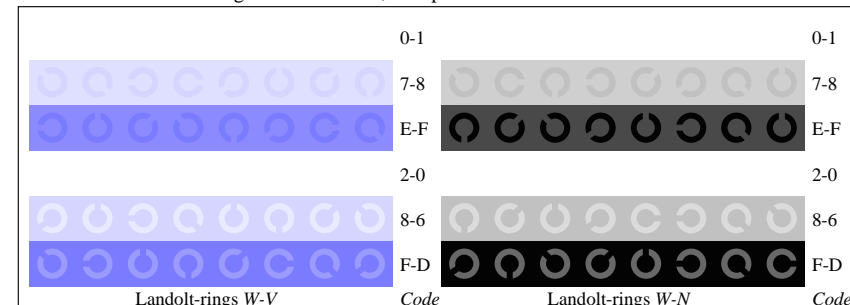
Picture D4w: 16 equidistant steps *W-O*, *W-L*, *W-V* and *W-N*; PS operator *LAB* setcolor*



Picture D5w: Script and Landolt-rings *N*, *O*, *L* and *V*; PS operator *LAB* setcolor*



Picture D6w: Landolt-rings *W-O* and *W-L*; PS operator *LAB* setcolor*



Picture D7w: Landolt-rings *W-V* and *W-N*; PS operator *LAB* setcolor*

