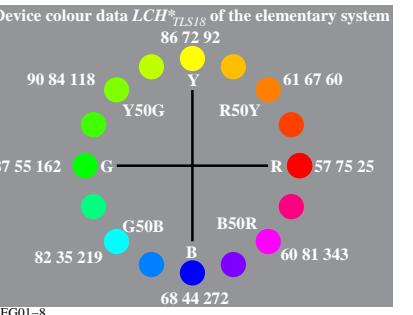
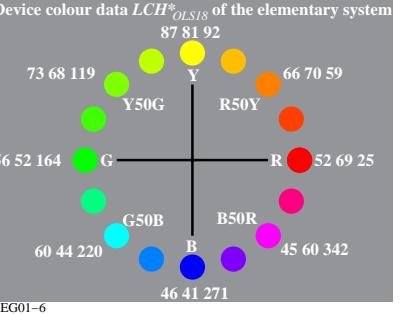
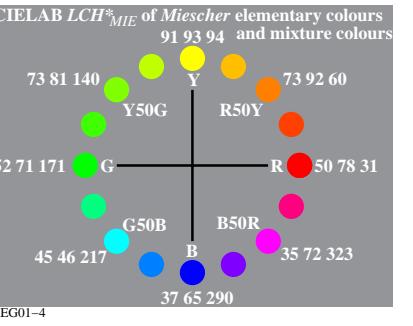
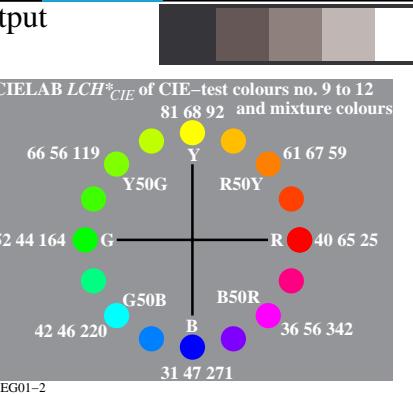
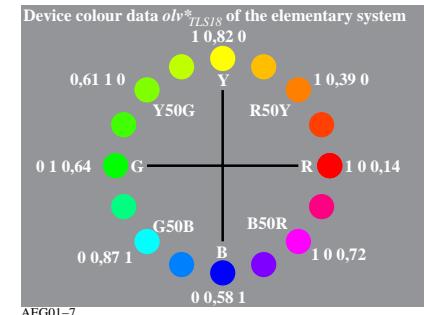
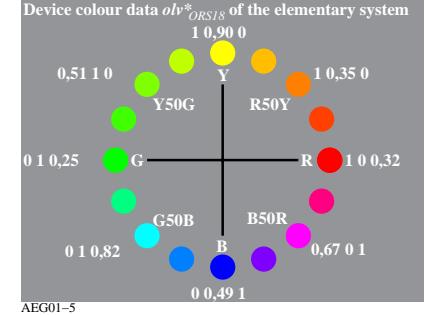
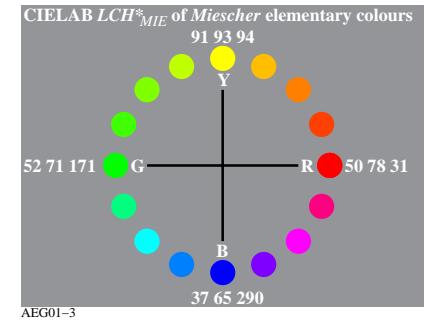
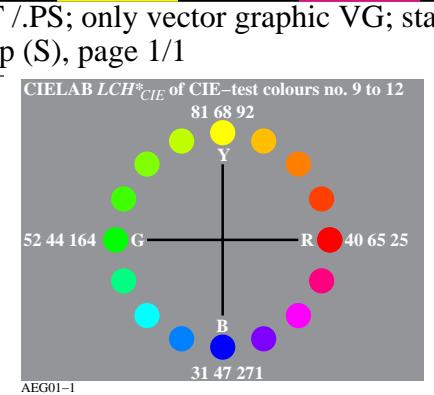
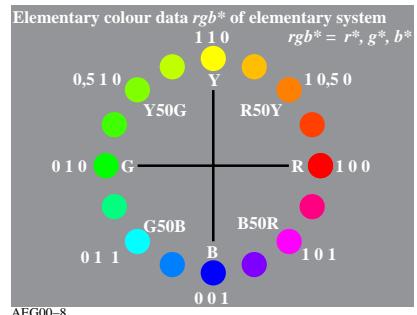
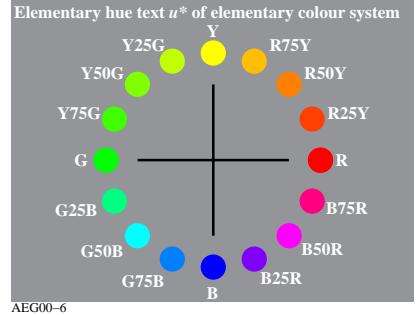
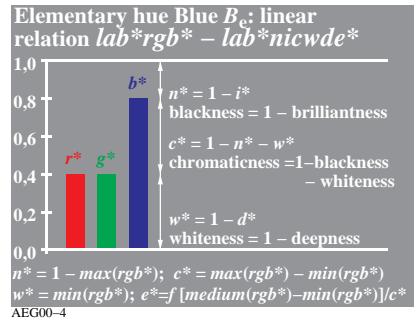
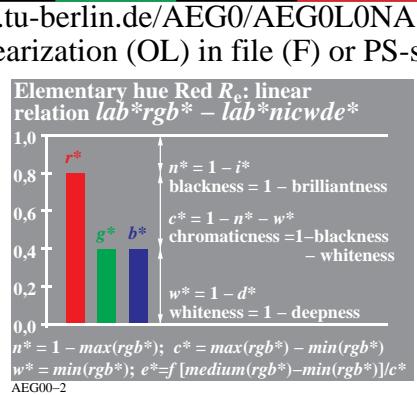
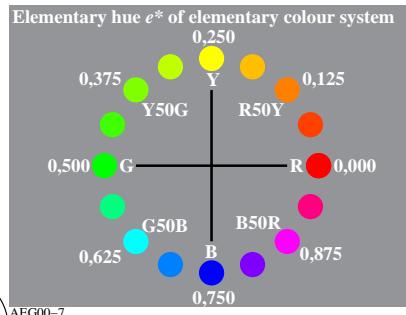
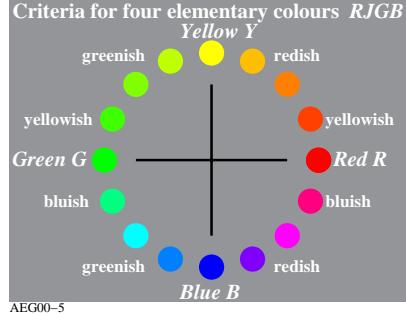
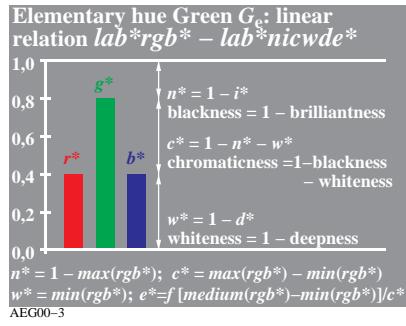
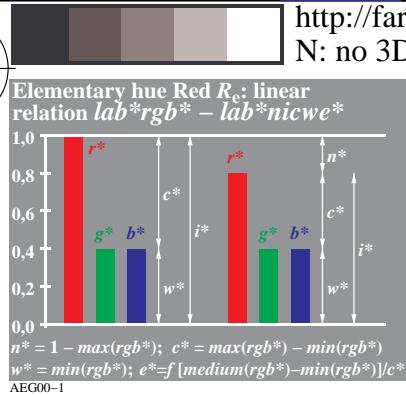




<http://farbe.li.tu-berlin.de/AEG0/AEG0L0NA.TXT> /PS; only vector graphic VG; start output
N: no 3D-linearization (OL) in file (F) or PS-startup (S), page 1/1



TUB-test chart AEG0; Transfer of colour coordinates
rgb* coordinates to nicwde* coordinates and of hue circles

input: *rgb/cmy0* (*No 1MR*)
output: no change