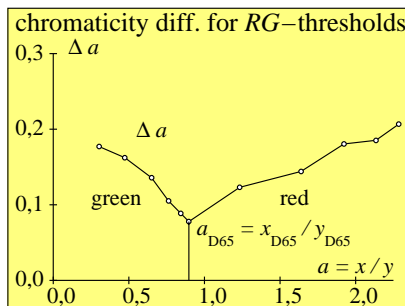


CIELAB 1976 $L^*a^*b^*$ -color space definition and reversal

$$L^* = 116 (Y/Y_n)^{1/3} - 16$$
$$a^* = 500 [(X/X_n)^{1/3} - (Y/Y_n)^{1/3}]$$
$$b^* = 200 [(Y/Y_n)^{1/3} - (Z/Z_n)^{1/3}]$$
$$X = X_n [(L^* + 16) / 116 + a^*/500]^3$$
$$Y = Y_n [(L^* + 16) / 116]^3$$
$$Z = Z_n [(L^* + 16) / 116 - b^*/200]^3$$

AES10-1N

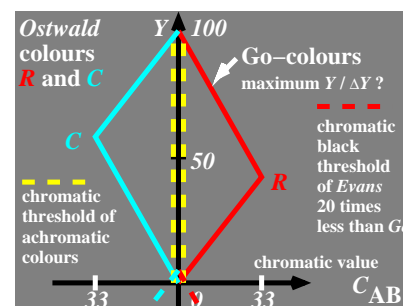


AES10-3N

Q -function changes; transition from light- to color metrics

scaling function of **light metrics**:
 $Q[k(x - u)] = Q[k(\log L - \log L_u)]$
 $\log L \rightarrow \log P$ for **color metrics**:
 $Q[k(\log P - \log L_u)]$
 $= Q[k(\log L - \log L_u + \log P - \log L)]$
with saturation $p = \log P - \log L$
for **color metrics**: $Q[k(x - u + p)]$

AES10-2N



AES10-4N

Color space CIELAB 1976, color values, -attributes, -chromaticities (a' , b')

tristimulus values $X, Y, Z \rightarrow$ color attributes L^*, a^*, b^*

$$\text{lightness} \quad L^* = 116 (Y/Y_n)^{1/3} - 16$$
$$RG\text{-chromaticness} \quad a^* = 500 [(X/X_n)^{1/3} - (Y/Y_n)^{1/3}] = 500 [a' - a'_n] Y^{1/3}$$
$$JB\text{-chromaticness} \quad b^* = 200 [(Y/Y_n)^{1/3} - (Z/Z_n)^{1/3}] = 500 [b' - b'_n] Y^{1/3}$$

color attributes $L^*, a^*, b^* \rightarrow$ tristimulus values X, Y, Z

$$\text{tristimulus values} \quad X = X_n [(L^* + 16) / 116 + a^*/500]^3$$
$$Y = Y_n [(L^* + 16) / 116]^3$$
$$Z = Z_n [(L^* + 16) / 116 - b^*/200]^3$$

chromaticity for CIELAB 1976, LABHNU 1977, LABHNU1 1979

$$\text{CIELAB 1976, } 2^\circ \quad a' = 0,2191 (x/y)^{1/3} \quad b' = -0,08376 (z/y)^{1/3}$$
$$\text{LABHNU 1977} \quad a' = (x/y + 1/6)^{1/3} / 4 \quad b' = -(z/y + 1/6)^{1/3} / 12$$
$$\text{LABHNU1 1979} \quad a' = (x/y + 1) / 15 \quad \text{linear!} \quad b' = -(z/y + 1/6)^{1/3} / 12$$
$$\text{LABHNU2 1979} \quad a' = (x/y + 1/6)^{2/3} / 15 \quad b' = -(z/y + 1/6)^{1/3} / 12$$
$$\text{CIELAB 1976, } 10^\circ \quad a' = 0,2193 (x_{10}/y_{10})^{1/3} \quad b' = -0,08417 (z_{10}/y_{10})^{1/3}$$
$$\text{chromaticity constants} \quad a_2 = 500 (1/X_n)^{1/3} = 0,2191 \quad b_2 = -200 (1/Z_n)^{1/3} = -0,08376$$
$$\text{CIELAB, } 2^\circ, 10^\circ \quad a_{10} = 500 (1/X_{n10})^{1/3} = 0,2193 \quad b_{10} = -200 (1/Z_{n10})^{1/3} = -0,08417$$

AES11-3N

User friendly colorimetric CIE colour notation ice^* and linear relations between rgb^* and CIELAB data

Example for elementary hue red R :

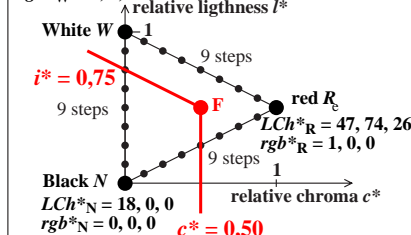
i^* relative brilliance

c^* relative chroma

e^* elementary hue value = 0

$LCh^*_W = 95, 0, 0$

$rgb^*_W = 1, 1, 1$



examples for user colour notation:

$ice^* = 0,75 \ 0,50 \ 0,00$ or

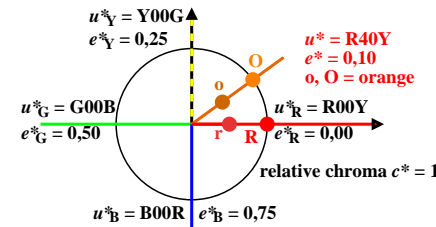
$rgb^* = 0,75 \ 0,25 \ 0,00$

$L^* = 47; C^*_{ab} = 75; h_{ab} = 26$

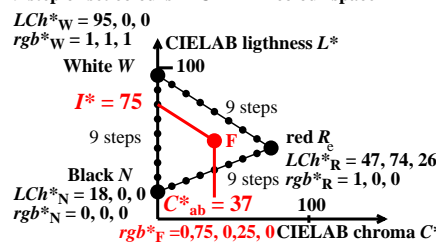
$L^*_N = 18; L^*_W = 95$

AES10-7N

Notation of the relative elementary hue e^*



9 step offset colours in CIELAB colour space



AES11-7N

Output – Input – Output: A loop for relative colour fidelity with the visual rgb^* and LCh^* CIELAB data

Produce a reference test chart with 729 CIELAB colours or buy one, or use PG4311L of *Colour and Colour Vision*, see <http://standards.iso.org/iso/9241/306/ed-2/ES15.PDF>

Example: Linearized output in offset print

Output linearization produces for 729=9-9-9 rgb input data the 729 LCh^* CIELAB output colours. Use the file

http://standards.iso.org/iso/9241/306/ed-2/AE49/AE49F0PX_CY8_1.PDF

Use the OLM16 method for output linearization, see

http://farbe.li.tu-berlin.de/OUTLIN16_01.PDF

produce a 'Table $rgb \rightarrow rgb'$ for 729=9-9-9 colours

apply a method to transfer any value $rgb \rightarrow rgb'$

for 256-256-256 (16 million) colours

Offset rgb^* data input and LCh^* data output

Color $rgb^* \quad LCh^*$

R_c elementary red $1 \ 0 \ 0 \quad 47, 74, 26$

Y_c elementary yellow $1 \ 1 \ 0 \quad 86, 88, 92$

G_c elementary green $0 \ 1 \ 0 \quad 53, 57, 164$

B_c elementary blue $0 \ 0 \ 1 \quad 42, 45, 271$

N black $0 \ 0 \ 0 \quad 18, 0, 0$

W white $1 \ 1 \ 1 \quad 95, 0, 0$

(data according to test chart DIN 33872-2, p. 9-12)

AES11-7N

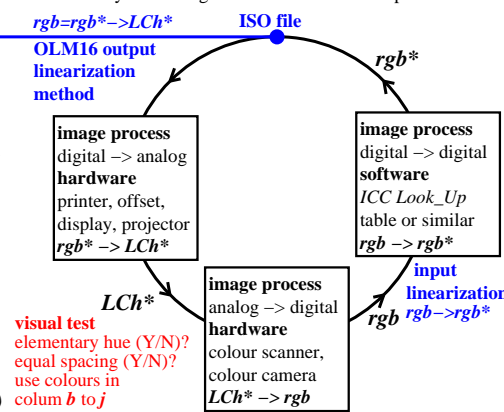
Use reference test chart with 729 CIELAB colours

Colour scanners or cameras produce 729 rgb data.

Transfer the 729 rgb data to the 729 rgb^* data.

After the linearized input the 729 colour data rgb^*

may be used again for the linearized output.



input: $rgb/cmy0/000k/n$

TUB-test chart AES1; Examples of colour metric

User coordinates and device calibration, Output – Input – Output loop with devices