

<http://farbe.li.tu-berlin.de/DGS2/DGS2L0NA.TXT> /PS; nur Vektorgrafik VG; Start-Ausgabe
N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1

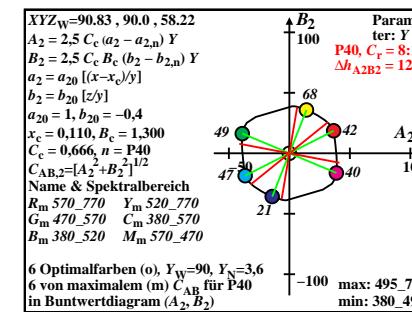
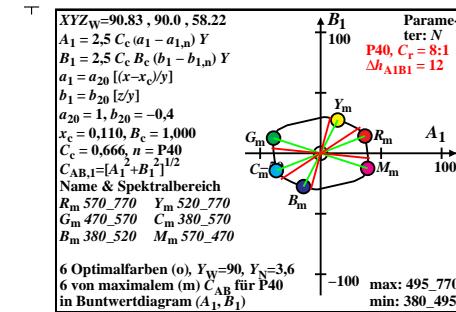
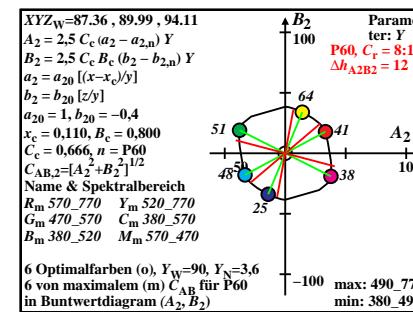
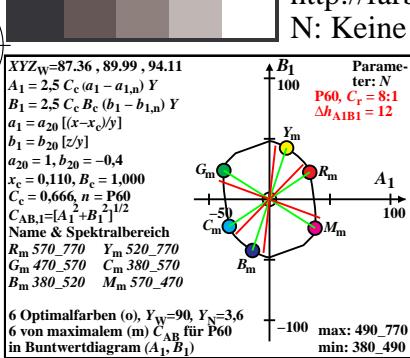
TUB-Prüfvorlage DGS2; TUB-Relativitätsmodell Farbensehen, Buntwerte von Ostwald-Farben für Adaptation an 8 Lichtarten: P60, P55, P50, P45, P40, P35, P30, P25, $C_r=8:1$, $dh_{AxBx}=12$

Siehe ähnliche Dateien: <http://Farbe.li.tu-berlin.de/DGS2/DGS2.HTML>
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://color.li.tu-berlin.de>

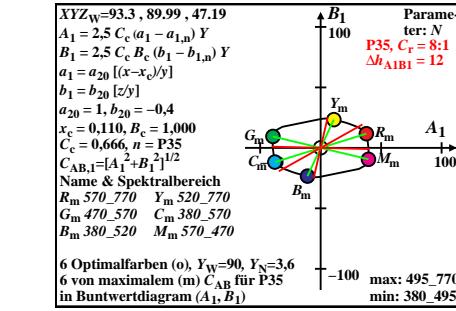
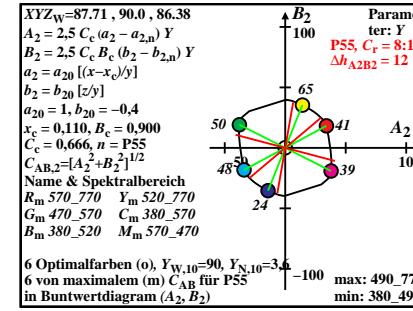
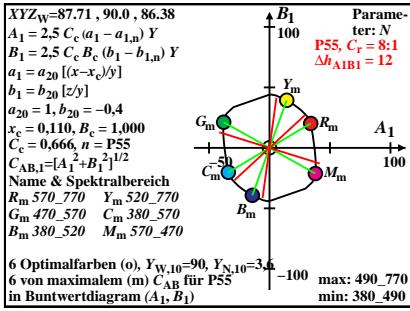
e1

TUB-Registrierung: 20220701-DGS2/DGS2L0NA.TXT /PS TUB-Material
Anwendung für Beurteilung und Messung von Display- oder Druck-Ausgabe

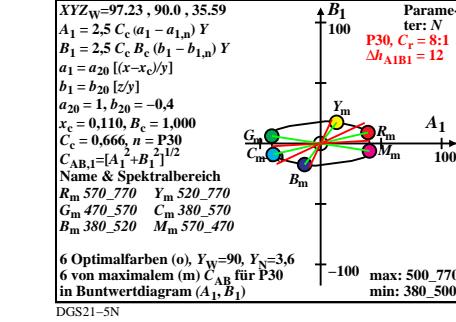
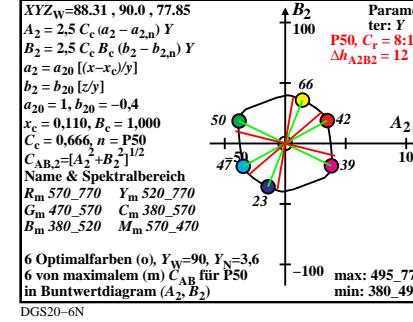
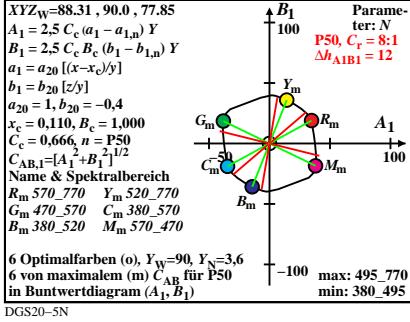
TUB-Material: Code=rha4ta
uck-Ausgabe



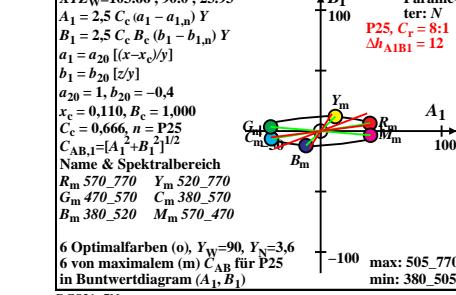
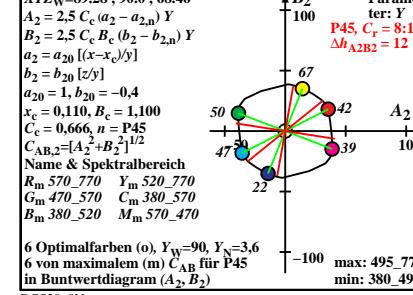
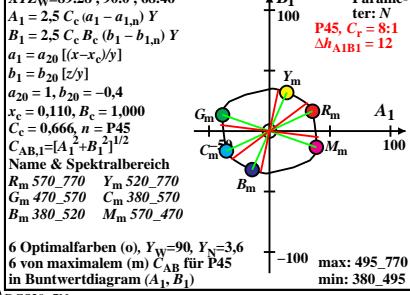
DGS20-1N



DGS20-3N



VVZ 90



DGS20-7N

