

Frame File PS-Code für 1-Minus-Relation (1MR) nach *cmy0 setcmykcolor*

```
01 %!PS-Adobe-3.0 EPSF-3.0, 1MR-0002 for change to cmy0 setcmykcolor
02 /1MR-0002 {%BEG procedure 1MR-0002 to cmy0 setcmykcolor
03 %BEG setgray, setrgbcolor, cmyk setcmykcolor to cmy0 setcymkcolor
04 /setgray {%BEG procedure setgray to cmy0 setcmykcolor
05         /Mw exch def 1 Mw sub dup dup 0 FFM_setcmykcolor
06     } def %END procedure setgray to cmy0 setcmykcolor
07 /setrgbcolor {%BEG procedure setrgbcolor to cmy0 setcmykcolor
08         /Mb exch def /Mg exch def /Mr exch def
09         1 Mr sub 1 Mg sub 1 Mb sub 0 FFM_setcmykcolor
10     } def %END procedure setrgbcolor to cmy0 setcmykcolor
11 /setcmykcolor {%BEG procedure cmyk to cmy0 setcmykcolor
12         /Mk exch def /My exch def /Mm exch def /Mc exch def
13         Mk 0 ne {Mc Mk add Mm Mk add My Mk add 0}
14             {Mc Mm My 0} ifelse FFM_setcmykcolor
15     } def %END %END procedure cmyk to cmy0 setcmykcolor
16 %%Trailer %END procedure (1MR-0002) to cmy0 setcmykcolor
```

Erläuterungen:

Zeile 04 bis 10: Änderung von setgray, setrgbcolor nach cmy0 setcmykcolor

Zeile 11 bis 15: Änderung von cmyk setcmykcolor nach cmy0 setcmykcolor

FF_PS-Code enthält: /FFM_setcmykcolor {setcmykcolor} bind def