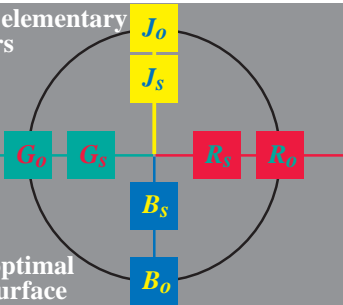


four elementary
colors



o = optimal
 s = surface