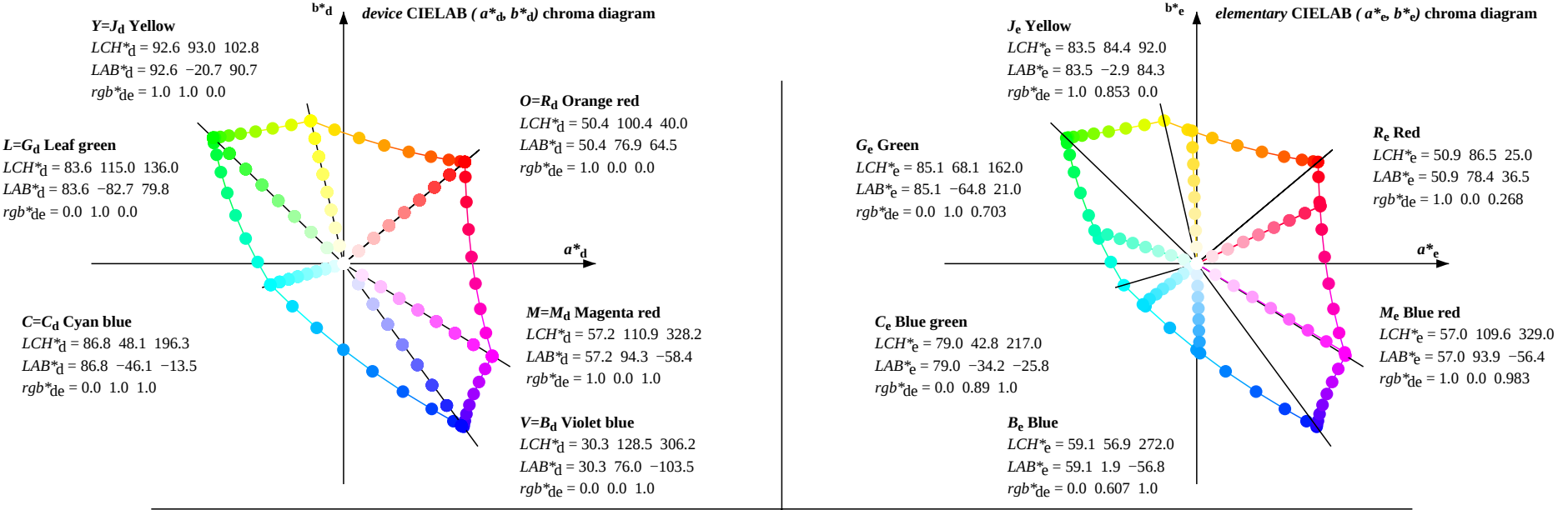


Data of Maximum color M in colorimetric system sRGB standard device; no separation, D65 for input or output; Six hue angles of the 60 degree standard colours s : $h_{ab,s} = 30.0, 90.0, 150.0, 210.0, 270.0, 330.0$;
 Six hue angles of the device colours d : $h_{ab,d} = 40.0, 102.9, 136.0, 196.4, 306.3, 328.2$; Six hue angles of the elementary colours e : $h_{ab,e} = 25.5, 92.3, 162.2, 217.0, 271.7, 328.6$



- Notes to the CIE LAB chroma diagrams (a^*_d, b^*_d), (a^*_s, b^*_s), (a^*_e, b^*_e)**
- For the rgb^*_d -input values the CIE LAB data LCH^*_d and LAB^*_d have been calculated.
 - For the calculation of the standard hue angle $h_{ab,s}$ use for any device values rgb^*_d the equation:

$$h_{ab,s} = atan [r^*_d \cos(30) + g^*_d \cos(150)] / [r^*_d \sin(30) + g^*_d \sin(150) + b^*_d \sin(270)] \tag{1}$$
 - For the 48 or 360 equally spaced standard hue angles $h_{ab,s}$ of the colours of maximum chroma use the seven hue angles of the 60 degree colours s : $h_{ab,si} = 30.0, 90.0, 150.0, 210.0, 270.0, 330.0, 390.0$ ($i=0,6$) and the equations for a 48 and 360 step hue circle:

$$h_{48ab,sij} = h_{ab,si} + j [h_{ab,si+1} - h_{ab,si}] / 8 \ (i = 0, 1, ..., 5; j = 0, 1, ..., 7) \tag{2}$$

$$h_{360ab,sij} = h_{ab,si} + j [h_{ab,si+1} - h_{ab,si}] / 60 \ (i = 0, 1, ..., 5; j = 0, 1, ..., 59) \tag{3}$$
 - For the 48 or 360 elementary hue angles $h_{ab,e}$ of the colours of maximum chroma use the seven hue angles of the elementary colours e : $h_{ab,ei} = 25.5, 92.3, 162.2, 217.0, 271.7, 328.6, 385.5$ ($i=0,6$) and the equations for a 48 and 360 step elementary hue circle:

$$h_{48ab,eij} = h_{ab,ei} + j [h_{ab,ei+1} - h_{ab,ei}] / 8 \ (i = 0, 1, ..., 5; j = 0, 1, ..., 7) \tag{4}$$

$$h_{360ab,eij} = h_{ab,ei} + j [h_{ab,ei+1} - h_{ab,ei}] / 60 \ (i = 0, 1, ..., 5; j = 0, 1, ..., 59) \tag{5}$$
 - For any elementary hue angle $h_{ab,e}$ there is a well defined device hue angle $h_{ab,d}$ see the following tables, columns 1 to 3.
 - The values rgb^*_{de} produce the output of the device-independent elementary hues