

Vorlage Normgitter (G) und Ausgabe 1080 Farben	Alle TUB-URL zum Download + FF_LM	1-Minus- Relation 1MR ¹⁾ + DH VG PG		1-Minus- Relation 1MR ¹⁾ + DEH _{sRGB} VG PG		Device File Output DFO _i i/8 DG_PS VG PG		Whole De- vice Output WDO _i i/8 DG_PR VG PG	
G2g (<i>all</i>)	C ₃ : T/OG90	● ¹⁾	–	–	–	●	–	●	–
G2o (<i>all</i>)	C ₃ : T/OG91	● ¹⁾	–	–	–	●	–	●	–
G2e (<i>all</i>)	C ₃ : T/OG92	● ¹⁾	–	–	–	●	–	●	–
G2G (<i>all</i>)	C ₃ : T/OG93	● ¹⁾	● ¹⁾	–	–	●	●	●	●
G2E (<i>all</i>)	C ₃ : T/OG94	● ¹⁾	● ¹⁾	–	–	●	●	●	●
G2g (<i>all</i>)	C ₃ : T/OG95	–	–	● ¹⁾	–	●	–	●	–
G2o (<i>all</i>)	C ₃ : T/OG96	–	–	● ¹⁾	–	●	–	●	–
G2e (<i>all</i>)	C ₃ : T/OG97	–	–	● ¹⁾	–	●	–	●	–
G2G (<i>all</i>)	C ₃ : T/OG98	–	–	● ¹⁾	● ¹⁾	●	●	●	●
G2E (<i>all</i>)	C ₃ : T/OG99	–	–	● ¹⁾	● ¹⁾	●	●	●	●

Abkürzungen: 1MR = 1-Minus-Relation; DG_PS/PR = Device Gamma PS/Profile; *all* = *cmY0/000n setcmykcolor, rgb setrgbcolor, w setgray*; – = entweder DH/DEH; VG/PG=Vektor-/Pixelgrafik; ● = realisiert; – = keine PG; C_x = chromatisch, x Seiten; D(E)H = Device (to Elementary) Hue; TUB/ = T/ = <http://130.149.60.45/~farbmetrik/>

Remarks: 1) Realisiert: *Mac OSX 10/10.1, Adobe FrameMaker 8, Unix, Ghostscript*