

ISO/IEC Vorlage nach ISO/IEC TR 24705	Original ²⁾ BAM-URL zum Download	Neue ²⁾ TUB-URL zum Download + FF_LM	1-Minus- Relation 1MR ¹⁾ + DH		Device File Output DFO _i i/8 DG_PS		Whole De- vice Output WDO _i i/8 DG_PR	
			VG	PG	VG	PG	VG	PG
3n (000n)	A ₁ : B/DG86	A ₁ : T/OG50	● ¹⁾	–	●	–	●	–
3w (w)	A ₁ : B/DG87	A ₁ : T/OG51	● ¹⁾	–	● MG15	–	● MG16	–
3c (cmy0)	A ₁ : B/DG88	A ₁ : T/OG52	● ¹⁾	–	●	–	●	–
3r (rgb)	A ₁ : B/DG89	A ₁ : T/OG53	● ¹⁾	–	●	–	●	–
3a (all)	A ₄ : –	A ₄ : T/OG54	● ¹⁾	–	●	–	●	–
2C (cmy0)	C ₁ : B/FG96	C ₁ : T/OG55	● ¹⁾	● ¹⁾	●	●	●	●
2C (cmy0)	C ₁ : B/FG98	C ₁ : T/OG56	● ¹⁾	● ¹⁾	●	●	●	●
4R (rgb)	C ₁ : B/FG97	C ₁ : T/OG57	● ¹⁾	● ¹⁾	●	●	●	●
4R (rgb)	C ₁ : B/FG99	C ₁ : T/OG58	● ¹⁾	● ¹⁾	●	●	●	●
4r (rgb)	C ₁ : –	C ₁ : T/OG59	● ¹⁾	–	●	–	●	–

Abkürzungen: 1MR = 1-Minus-Relation; DH = Device Hue; MG15/16: ISO 9241-306
cmy0/000n setcmykcolor; rgb setrgbcolor; w setgray; DG = Device Gamma
VG = Vektorgrafik; PG = Pixelgrafik; ● = realisiert; O = möglich; – = keine PG
Remarks: 1) Realisiert: Mac OSX 10/10.1, Adobe FrameMaker 8, Unix, Ghostscript
2) BAM/ = B/ = http://www.ps.bam.de/; TUB/ = T/ = http://130.149.60.45/~farbmetrik/
OG480-3N

ISO/IEC Vorlage nach ISO/IEC TR 24705	Original ²⁾ BAM-URL zum Download	Neue ²⁾ TUB-URL zum Download + FF_LM	1-Minus- Relation 1MR ¹⁾ + DEH		Device File Output DFO _i i/8 DG_PS		Whole De- vice Output WDO _i i/8 DG_PR	
			VG	PG	VG	PG	VG	PG
3n (000n)	A ₁ : B/DG86	A ₁ : T/OG60	● ¹⁾	–	●	–	●	–
3w (w)	A ₁ : B/DG87	A ₁ : T/OG61	● ¹⁾	–	● MG15	–	● MG16	–
3c (cmy0)	A ₁ : B/DG88	A ₁ : T/OG62	● ¹⁾	–	●	–	●	–
3r (rgb)	A ₁ : B/DG89	A ₁ : T/OG63	● ¹⁾	–	●	–	●	–
3a (all)	A ₄ : –	A ₄ : T/OG64	● ¹⁾	–	●	–	●	–
2C (cmy0)	C ₁ : B/FG96	C ₁ : T/OG65	● ¹⁾	● ¹⁾	●	●	●	●
2C (cmy0)	C ₁ : B/FG98	C ₁ : T/OG66	● ¹⁾	● ¹⁾	●	●	●	●
4R (rgb)	C ₁ : B/FG97	C ₁ : T/OG67	● ¹⁾	● ¹⁾	●	●	●	●
4R (rgb)	C ₁ : B/FG99	C ₁ : T/OG68	● ¹⁾	● ¹⁾	●	●	●	●
4r (rgb)	C ₁ : –	C ₁ : T/OG69	● ¹⁾	–	●	–	●	–

Abkürzungen: 1MR = 1-Minus-Relation; DG_PS/PR = Device Gamma PS/Profile
cmy0/000n setcmykcolor; rgb setrgbcolor; w setgray; DEH=Device to Elementary Hue
VG = Vektorgrafik; PG = Pixelgrafik; ● = realisiert; O = möglich; – = keine PG
Remarks: 1) Realisiert: Mac OSX 10/10.1, Adobe FrameMaker 8, Unix, Ghostscript
2) BAM/ = B/ = http://www.ps.bam.de/; TUB/ = T/ = http://130.149.60.45/~farbmetrik/
OG480-7N

DIN- Vorlage nach DIN 33872-X	Original ²⁾ BAM-URL zum Download	Neue ²⁾ TUB-URL zum Download + FF_LM	1-Minus- Relation 1MR ¹⁾ + DH		Device File Output DFO _i i/8 DG_PS		Whole De- vice Output WDO _i i/8 DG_PR	
			VG	PG	VG	PG	VG	PG
1r (rgb)	A ₁ : B/Dg11	A ₁ : T/OG70	● ¹⁾	–	●	–	●	–
1c (cmy0)	A ₁ : B/Dg21	A ₁ : T/OG71	● ¹⁾	–	●	–	●	–
2r (rgb)	A ₁ : B/Dg12	A ₁ : T/OG72	● ¹⁾	–	●	–	●	–
2c (cmy0)	A ₁ : B/Dg21	A ₁ : T/OG73	● ¹⁾	–	●	–	●	–
3a (all)	C ₁ : B/Dg13	C ₁ : T/OG74	● ¹⁾	–	●	–	●	–
4a (all)	C ₁ : B/Dg14	C ₁ : T/OG75	● ¹⁾	–	●	–	●	–
5r (rgb)	C ₁ : B/Dg15	C ₁ : T/OG76	● ¹⁾	–	●	–	●	–
5c (cmy0)	C ₁ : B/Dg25	C ₁ : T/OG77	● ¹⁾	–	●	–	●	–
6r (rgb)	C ₁ : B/Dg16	C ₁ : T/OG78	● ¹⁾	–	●	–	●	–
6c (cmy0)	C ₁ : B/Dg26	C ₁ : T/OG79	● ¹⁾	–	●	–	●	–

Abkürzungen: 1MR = 1-Minus-Relation; DG_PS/PR = Device Gamma PS/Profile
cmy0/000n setcmykcolor; rgb setrgbcolor; w setgray; DH = Device Hue;
VG = Vektorgrafik; PG = Pixelgrafik; ● = realisiert; O = möglich; – = keine PG
Remarks: 1) Realisiert: Mac OSX 10/10.1, Adobe FrameMaker 8, Unix, Ghostscript
2) BAM/ = B/ = http://www.ps.bam.de/; TUB/ = T/ = http://130.149.60.45/~farbmetrik/
OG481-3N

DIN- Vorlage nach DIN 33872-X	Original ²⁾ BAM-URL zum Download	Neue ²⁾ TUB-URL zum Download + FF_LM	1-Minus- Relation 1MR ¹⁾ + DEH		Device File Output DFO _i i/8 DG_PS		Whole De- vice Output WDO _i i/8 DG_PR	
			VG	PG	VG	PG	VG	PG
1r (rgb)	A ₁ : B/Dg11	A ₁ : T/OG80	● ¹⁾	–	●	–	●	–
1c (cmy0)	A ₁ : B/Dg21	A ₁ : T/OG81	● ¹⁾	–	●	–	●	–
2r (rgb)	A ₁ : B/Dg12	A ₁ : T/OG82	● ¹⁾	–	●	–	●	–
2c (cmy0)	A ₁ : B/Dg21	A ₁ : T/OG83	● ¹⁾	–	●	–	●	–
3a (all)	C ₁ : B/Dg13	C ₁ : T/OG84	● ¹⁾	–	●	–	●	–
4a (all)	C ₁ : B/Dg14	C ₁ : T/OG85	● ¹⁾	–	●	–	●	–
5r (rgb)	C ₁ : B/Dg15	C ₁ : T/OG86	● ¹⁾	–	●	–	●	–
5c (cmy0)	C ₁ : B/Dg25	C ₁ : T/OG87	● ¹⁾	–	●	–	●	–
6r (rgb)	C ₁ : B/Dg16	C ₁ : T/OG88	● ¹⁾	–	●	–	●	–
6c (cmy0)	C ₁ : B/Dg26	C ₁ : T/OG89	● ¹⁾	–	●	–	●	–

Abkürzungen: 1MR = 1-Minus-Relation; DG_PS/PR = Device Gamma PS/Profile
cmy0/000n setcmykcolor; rgb setrgbcolor; w setgray; DEH=Device to Elementary Hue
VG = Vektorgrafik; PG = Pixelgrafik; ● = realisiert; O = möglich; – = keine PG
Remarks: 1) Realisiert: Mac OSX 10/10.1, Adobe FrameMaker 8, Unix, Ghostscript
2) BAM/ = B/ = http://www.ps.bam.de/; TUB/ = T/ = http://130.149.60.45/~farbmetrik/
OG481-7N