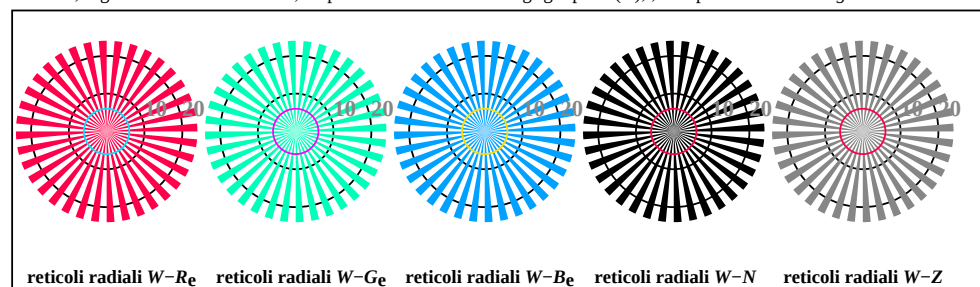


http://130.149.60.45/~farbmetrik/RI96/RI96L0NP.PDF / .PS; uscita di trasferimento

N: nessun 3D-linearizzazione (OL) nel file (F) o PS-startup (S), pagina 2/2

vedere dei file simili: http://130.149.60.45/~farbmetrik/RI96/RI96L0NP.PDF / .PS
informazioni tecniche: http://www.ps.ban.de o http://130.149.60.45/~farbmetrik

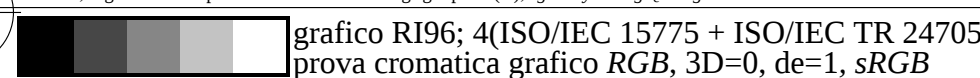
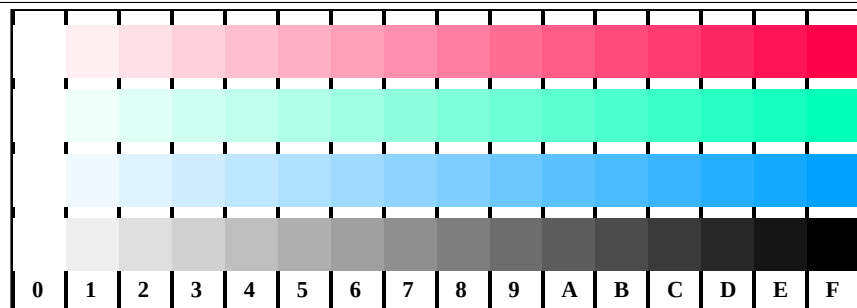
RI960-3, Fig. D1We: motivo floreale, 14 prova colori CIE i 2 + 16 grigio passi (sf); ; PS operator 3 colorimage



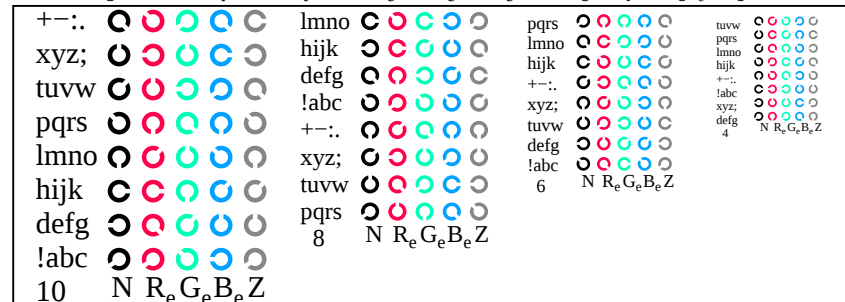
RI960-5, Fig. D2We: reticoli radiali W-Re; W-Ge; W-Be; W-N; PS operator rgb->rgbe setrgbcolor



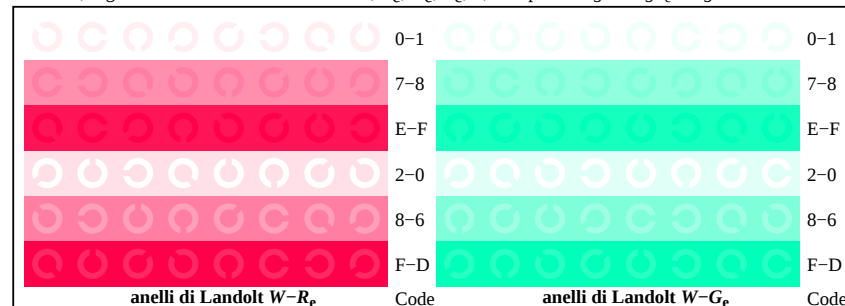
RI960-7, Fig. D3We: 14 prova colori CIE i 2 + 16 grigio passi (sf); rgb/cmy0->rgbe setrgbcolor

grafico RI96; 4(ISO/IEC 15775 + ISO/IEC TR 24705)
prova cromatica grafico RGB, 3D=0, de=1, sRGB

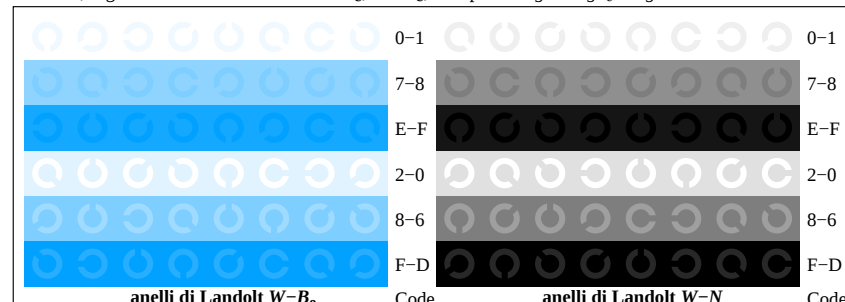
RI961-1, Fig. D4We: 16 equidistante passi W-Re; W-Ge; W-Be; W-N; rgb/cmy0->rgbe setrgbcolor



RI961-3, Fig. D5We: codice i Landolt anelli N; Re; Ge; Be; Z; PS operator rgb->rgbe setrgbcolor



RI961-5, Fig. D6We: anelli di Landolt W-Re; W-Ge; PS operator rgb->rgbe setrgbcolor



RI961-7, Fig. D7We: anelli di Landolt W-Be; W-N; PS operator rgb->rgbe setrgbcolor

immettere: rgb/cmyk -> rgbe
uscita: trasferire a rgbe