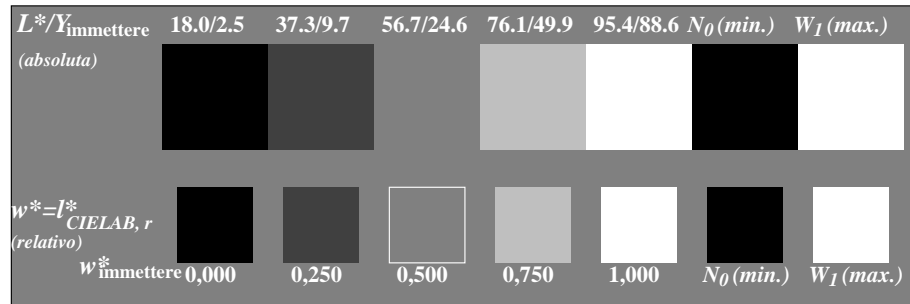
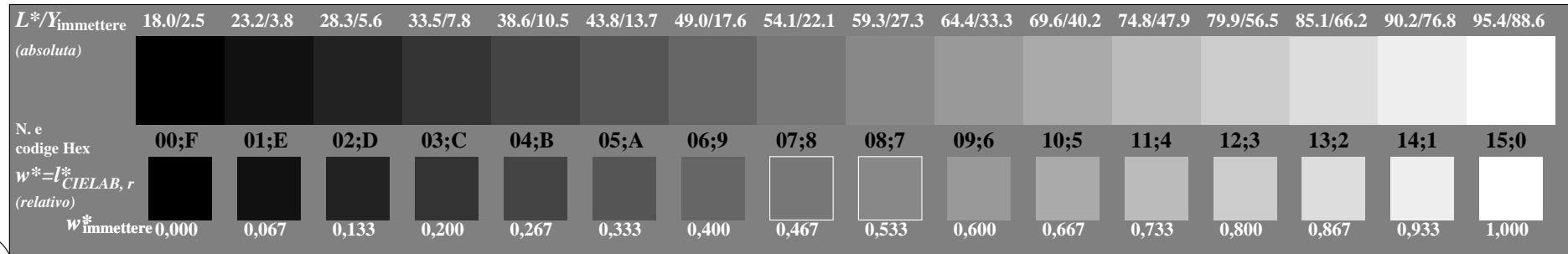


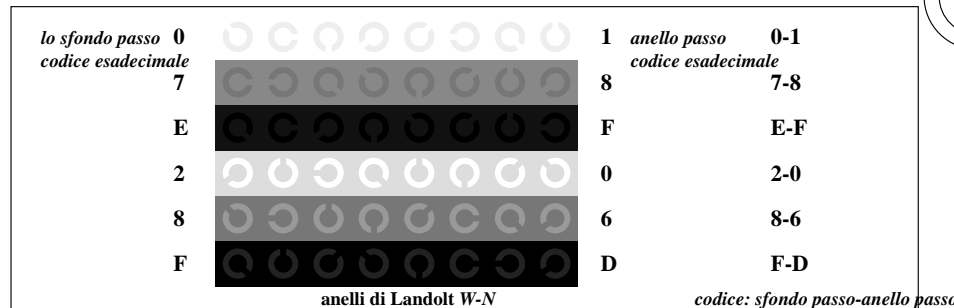
RI980-3, Fig. A1W-: Elemento A: reticoli radiali N-W, W-N, N-Z i W-Z; PS operator: w* setgray



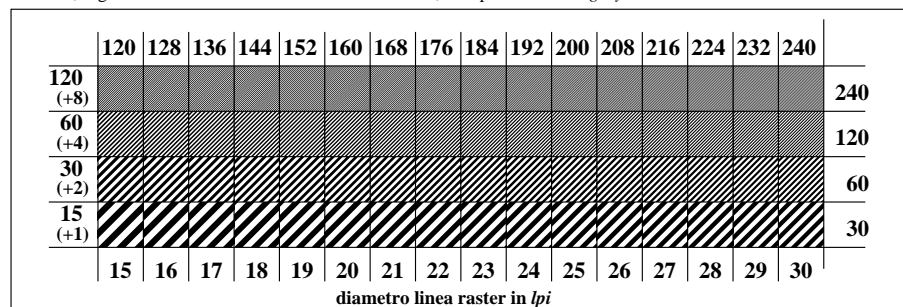
RI980-5, Fig. A2W-: Elemento B: 5 equidistante L^* grigio passi + N_0 + W_1 ; PS operator: w* setgray



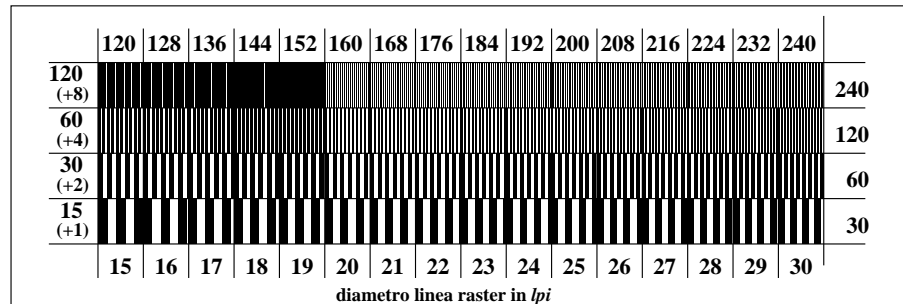
RI980-7, Fig. A3W-: Elemento C: 16 equidistante L^* grigio passi; PS operator: w* setgray



RI981-1, Fig. A4W-: Elemento D: anelli di Landolt W-N; PS operator: w* setgray



RI981-3, Fig. A5W-: Elemento E: Linea raster a 45° (o 135°) gradi; PS operator: w* setgray

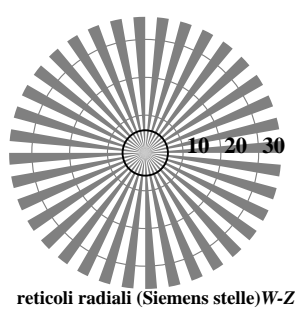
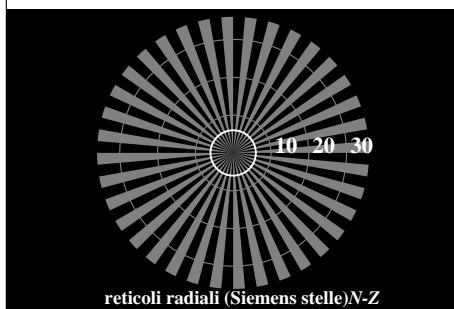
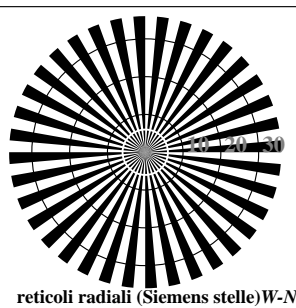
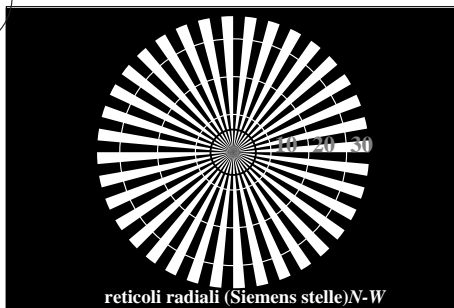


RI981-5, Fig. A6W-: Elemento F: Linea raster a 90° (o 180°) gradi; PS operator: w* setgray

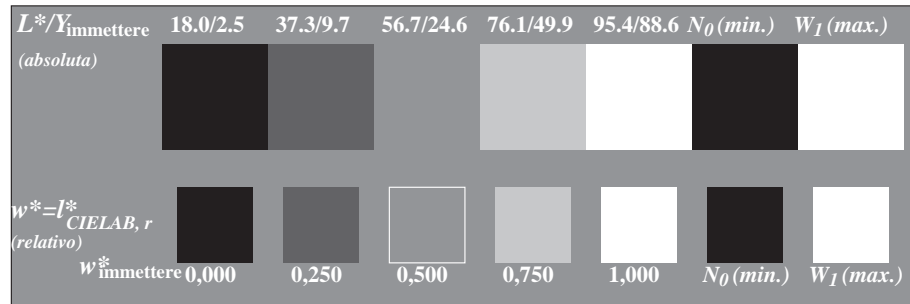
vedere dei file simili: <http://130.149.60.45/~farbmetrik/RI98/RI98.HTM>
informazioni tecniche: <http://www.ps.bam.de> o <http://130.149.60.45/~farbmetrik>

TUB iscrizione: 20150901-RI98/RI98L0NP.PDF /PS
la domanda per la misura uscita nella stampa di offset, separazione cmyk6 (CMYK)

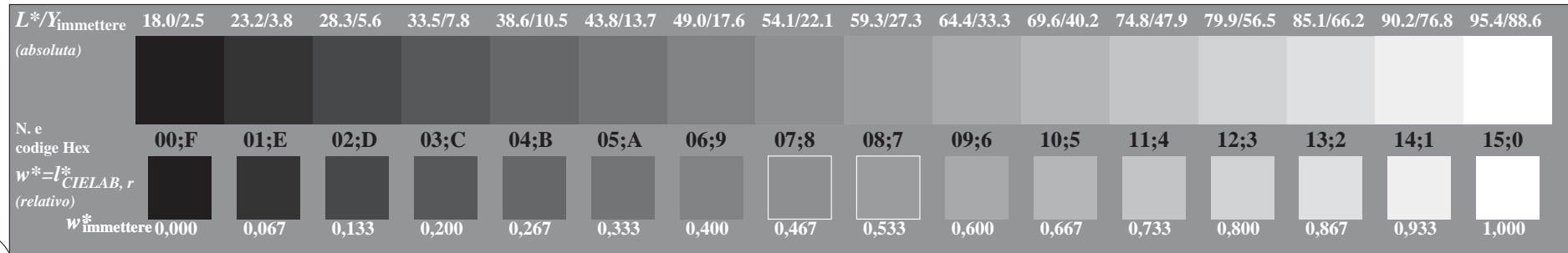
TUB materiale: code=rh4ta



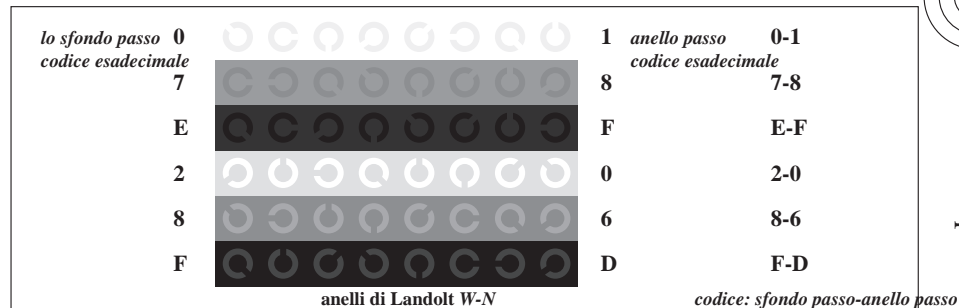
RI980-3, Fig. A1Wd: Elemento A: reticoli radiali N-W, W-N, N-Z i W-Z; PS operator: w* setgray



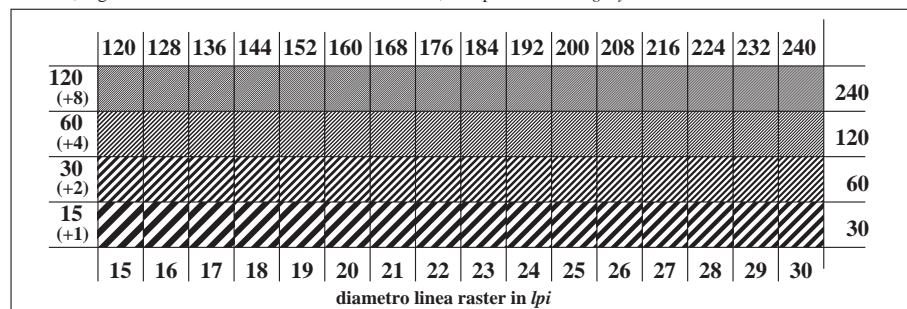
RI980-5, Fig. A2Wd: Elemento B: 5 equidistante L^* grigio passi + N_0 + W_1 ; PS operator: w* setgray



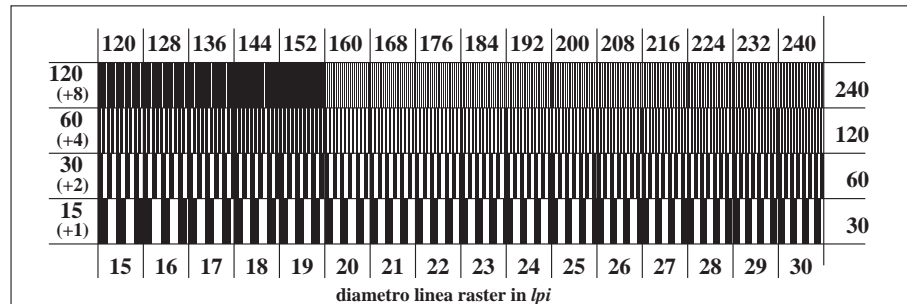
RI980-7, Fig. A3Wd: Elemento C: 16 equidistante L^* grigio passi; PS operator: w* setgray



RI981-1, Fig. A4Wd: Elemento D: anelli di Landolt W-N; PS operator: w* setgray



RI981-3, Fig. A5Wd: Elemento E: Linea raster a 45° (o 135°) gradi; PS operator: w* setgray



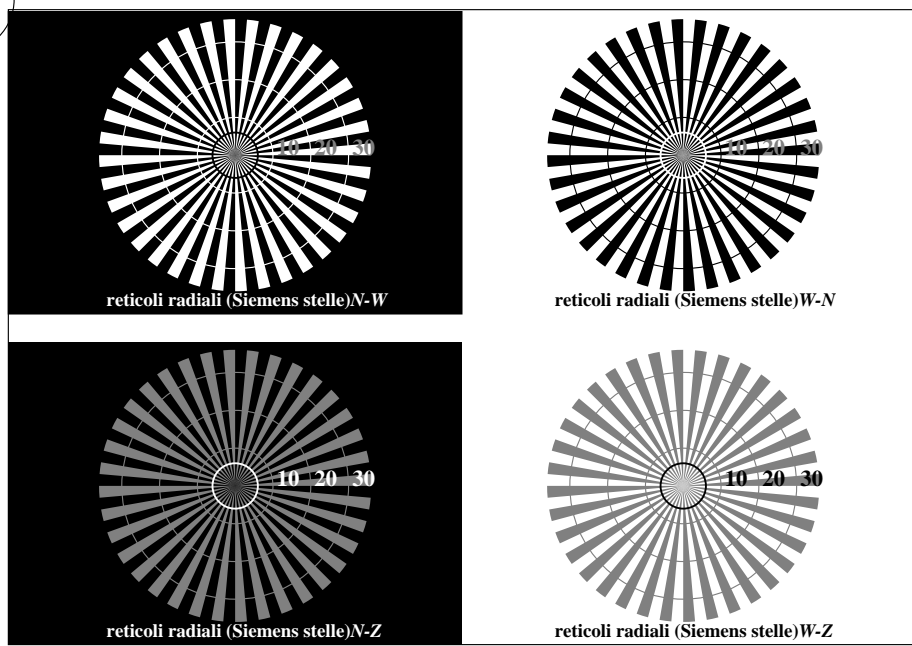
RI981-5, Fig. A6Wd: Elemento F: Linea raster a 90° (o 180°) gradi; PS operator: w* setgray

grafico RI98; ME16(ISO 9241-306), 3(ISO/IEC 15775)
prova acromatica grafico N, 3D=0, de=0, cmyk

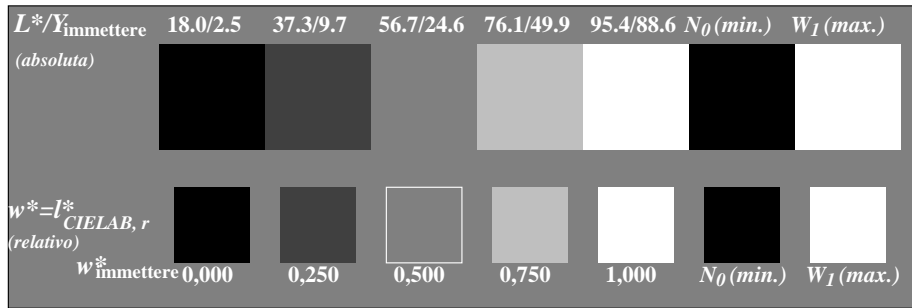
immettree: $rgb/cmyk \rightarrow rgb_d$
uscita: trasferire a $cmyk_d$

http://130.149.60.45/~farbmetrik/RI98/RI98L0NP.PDF / PS; cominciare l'uscita
N: nessun 3D-linearizzazione (OL) nel file (F) o PS-startup (S), pagina 1/2

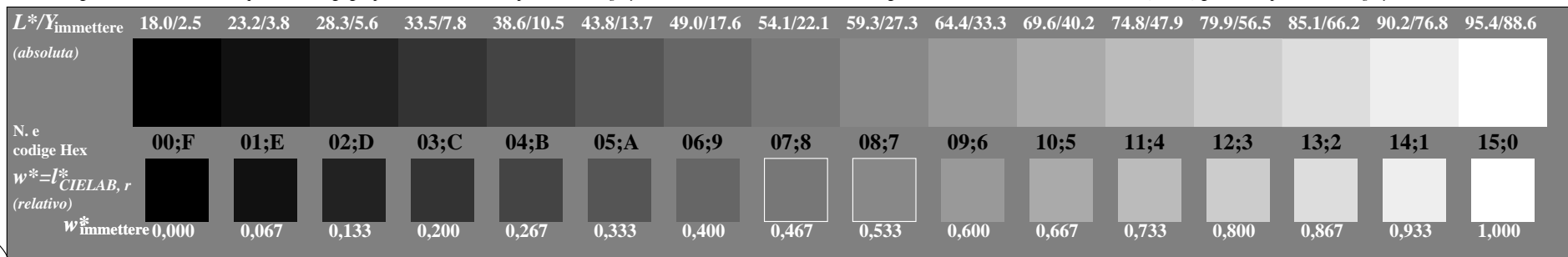
vedere dei file simili: http://130.149.60.45/~farbmetrik/RI98/RI98.HTM
informazioni tecniche: http://www.ps.bam.de o http://130.149.60.45/~farbmetrik



RI980-3, Fig. A1W-: Elemento A: reticoli radiali N-W, W-N, N-Z i W-Z; PS operator: w* setgray

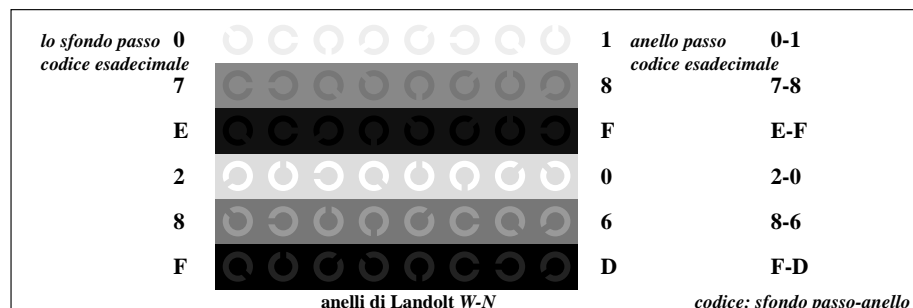


RI980-5, Fig. A2W-: Elemento B: 5 equidistante L^* grigio passi + N_0 + W_1 ; PS operator: w* setgray

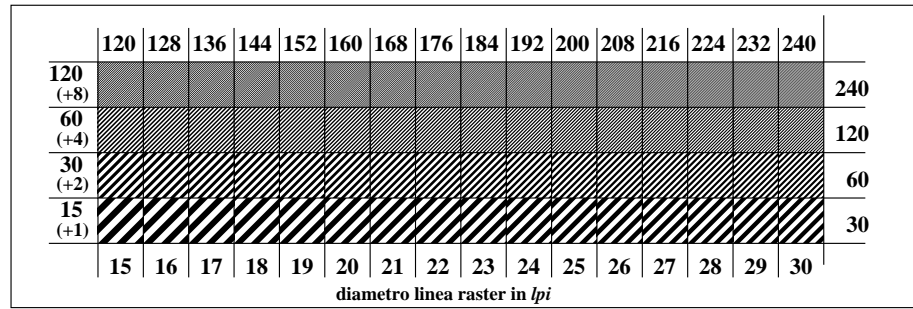


RI980-7, Fig. A3W-: Elemento C: 16 equidistante L^* grigio passi; PS operator: w* setgray

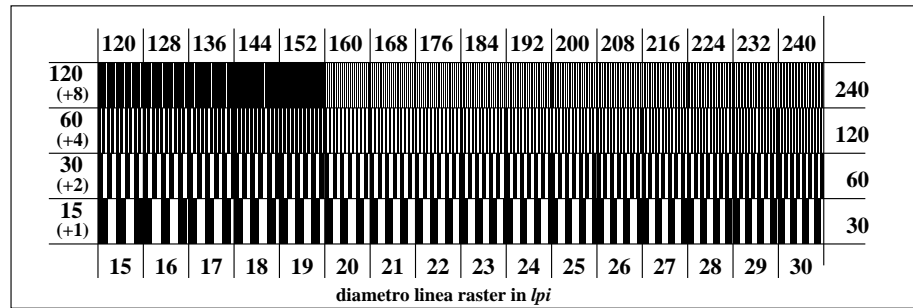
grafico RI98; ME16(ISO 9241-306), 3(ISO/IEC 15775)
prova acromatica grafico N



RI981-1, Fig. A4W-: Elemento D: anelli di Landolt W-N; PS operator: w* setgray



RI981-3, Fig. A5W-: Elemento E: Linea raster a 45° (o 135°) gradi; PS operator: w* setgray



RI981-5, Fig. A6W-: Elemento F: Linea raster a 90° (o 180°) gradi; PS operator: w* setgray

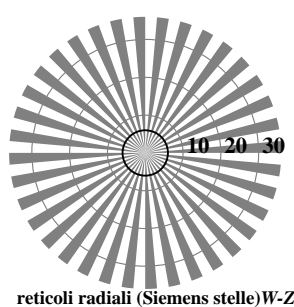
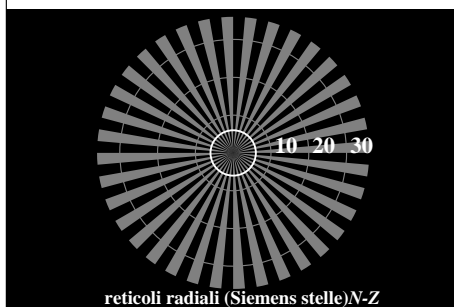
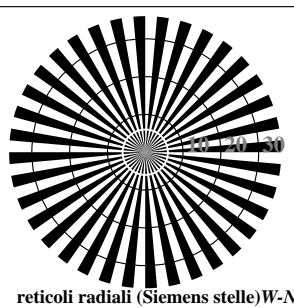
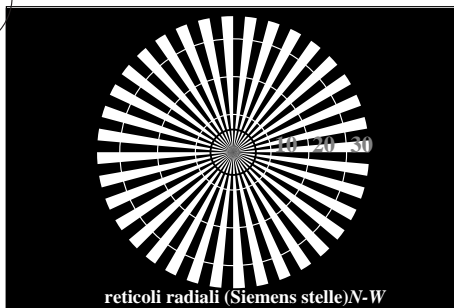
immettree: rgb/cmyk -> rgb/cmyk
uscita: nessun cambiamento



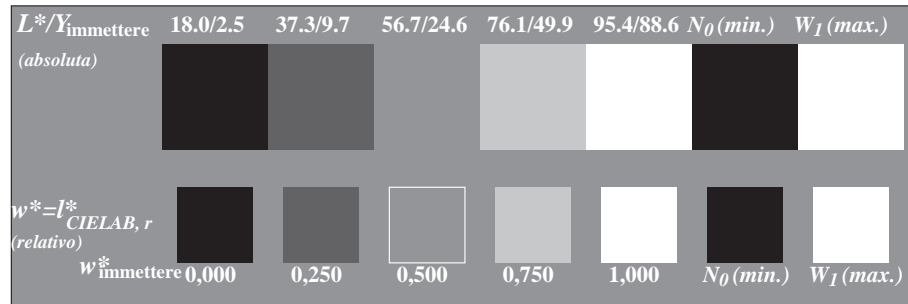
vedere dei file simili: <http://130.149.60.45/~farbmetrik/RI98/RI98.HTM>
informazioni tecniche: <http://www.ps.bam.de> o <http://130.149.60.45/~farbmetrik>

TUB iscrizione: 20150901-RI98/RI98L0NP.PDF /.PS
la domanda per la misura uscita nella stampa di offset, separazione cmyk6 (CMYK)

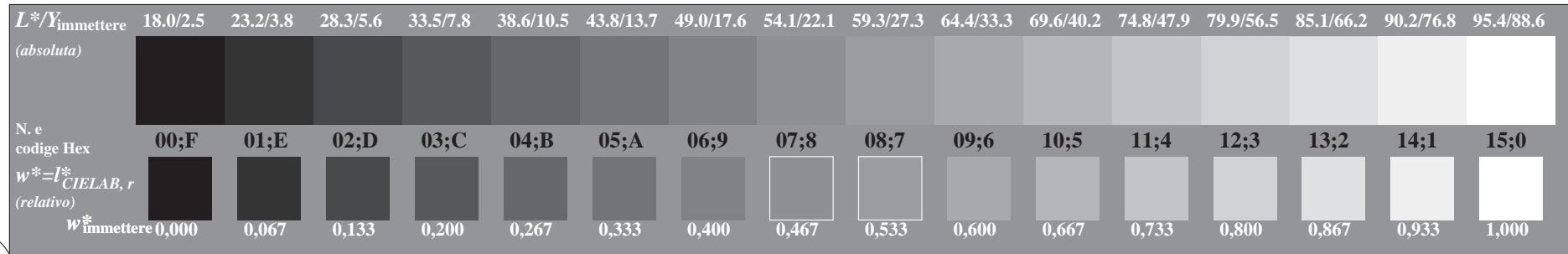
TUB materiale: code=rh4ta



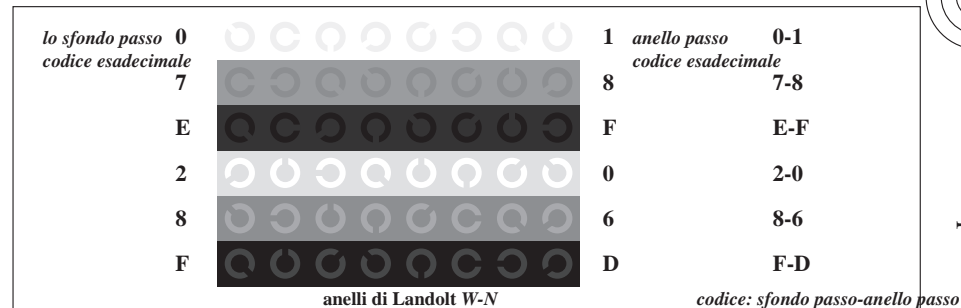
RI980-3, Fig. A1We: Elemento A: reticoli radiali N-W, W-N, N-Z i W-Z; PS operator: w* setgray



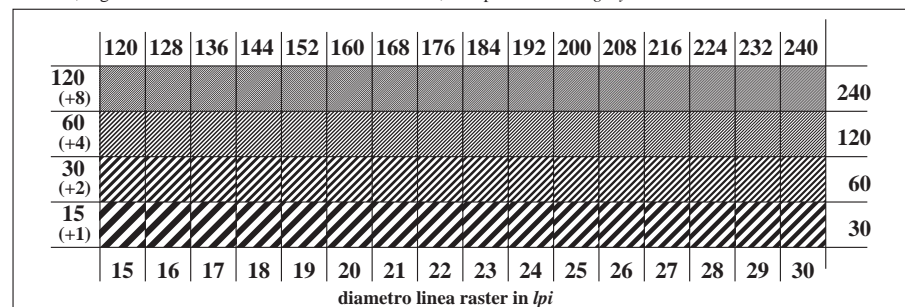
RI980-5, Fig. A2We: Elemento B: 5 equidistante L^* grigio passi + N_0 + W_1 ; PS operator: w* setgray



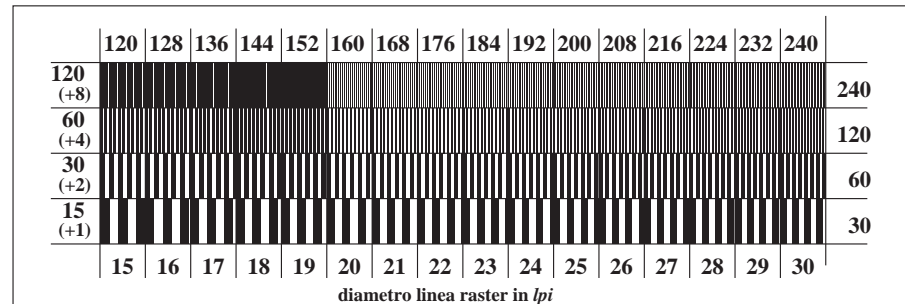
RI980-7, Fig. A3We: Elemento C: 16 equidistante L^* grigio passi; PS operator: w* setgray



RI981-1, Fig. A4We: Elemento D: anelli di Landolt W-N; PS operator: w* setgray



RI981-3, Fig. A5We: Elemento E: Linea raster a 45° (o 135°) gradi; PS operator: w* setgray



RI981-5, Fig. A6We: Elemento F: Linea raster a 90° (o 180°) gradi; PS operator: w* setgray

grafico RI98; ME16(ISO 9241-306), 3(ISO/IEC 15775)
prova acromatica grafico N, 3D=0, de=1, cmyk

immettree: $rgb/cmyk \rightarrow rgb_e$
uscita: trasferire a $cmyk_e$