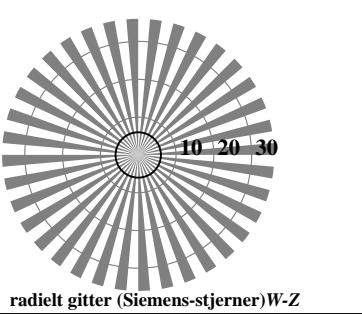
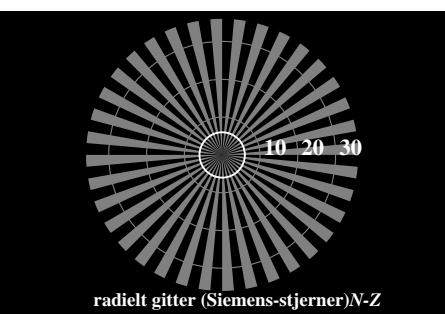
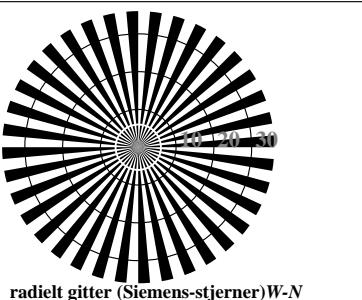
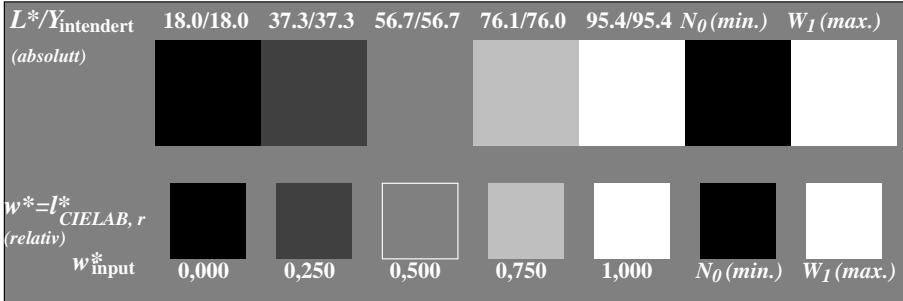


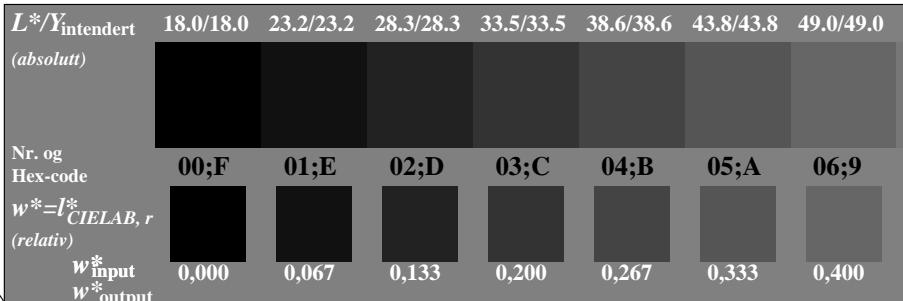
v http://130.149.60.45/~farbmefrik/RN98/RN98L0FA.TXT/.PS; start output  
F: 3D-linearisering RN98/RN98LJ30FA.DAT i fil (F), side 1/2



RN980-3, Figur A1W-: Element A: Radielt gitter N-W, W-N, N-Z og W-Z; PS operator:  $w^* setgray$



RN980-5, Figur A2W-: Element B: 5 visuelle ekvidistante  $L^*$ -gråtrinn +  $N_0$  +  $W_I$ ; PS operator:  $w^* setgray$



RN980-7, Figur A3W-: Element C: 16 visuelle ekvidistante  $L^*$ -gråtrinn; PS operator:  $w^* setgray$

prøveplansje RN98; ME16(ISO 9241-306), 3(ISO/IEC 15775) input:  $rgb/cmyk \rightarrow rgb/cmyk$   
akromatisk prøveplansje N output: ingen endring

C

M

Y

K

O

L

V

C

M

Y

O

L

V

C

O

V

L

O

Y

M

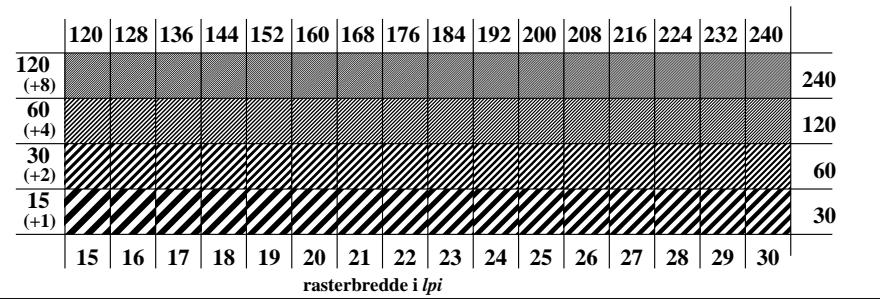
C

omfelt-trinn Hex-code	0	1	ring-trinn Hex-code	0-1
7	[white]	[black]	8	7-8
E	[black]	[white]	F	E-F
2	[white]	[black]	0	2-0
8	[black]	[white]	6	8-6
F	[white]	[black]	D	F-D

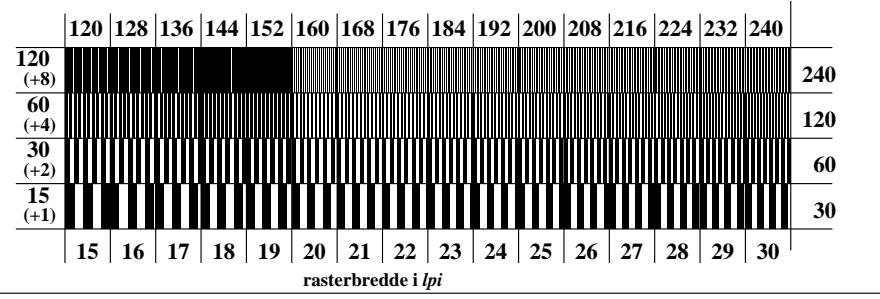
Landoltringer W-N

kode: omfelt-ring

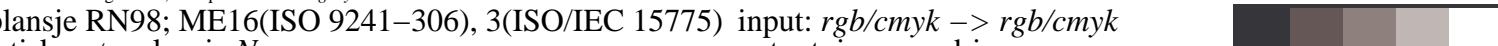
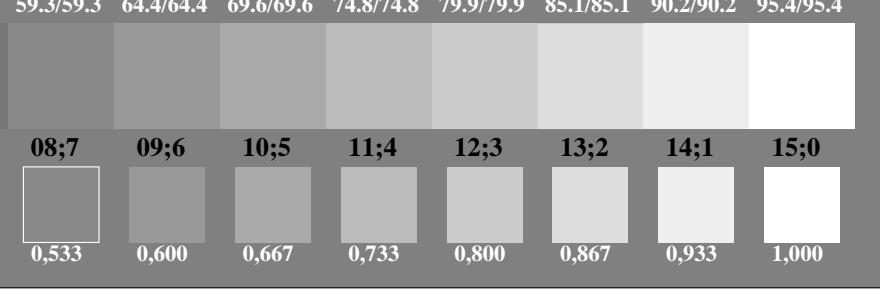
RN981-1, Figur A4W-: Element D: Landoltringer W-N; PS operator:  $w^* setgray$



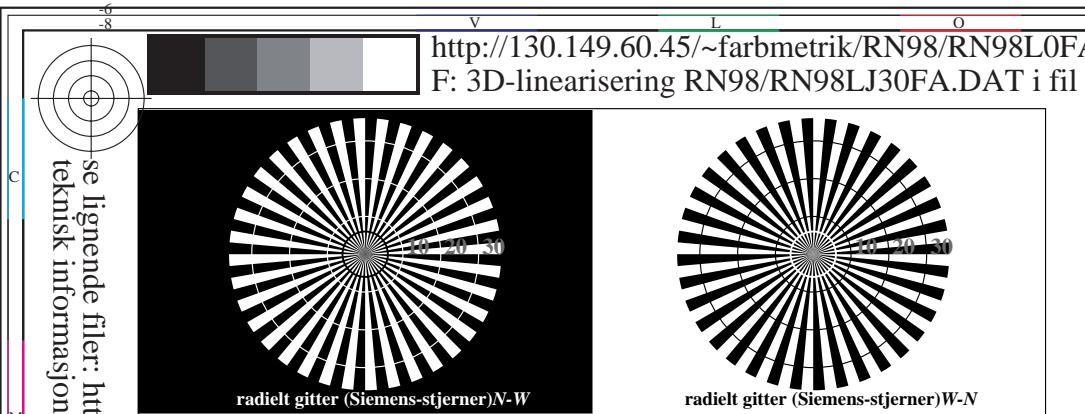
RN981-3, Figur A5W-: Element E: Linjeraster med 45° (eller 135°); PS operator:  $w^* setgray$



RN981-5, Figur A6W-: Element F: Linjeraster med 90° (eller 0°); PS operator:  $w^* setgray$

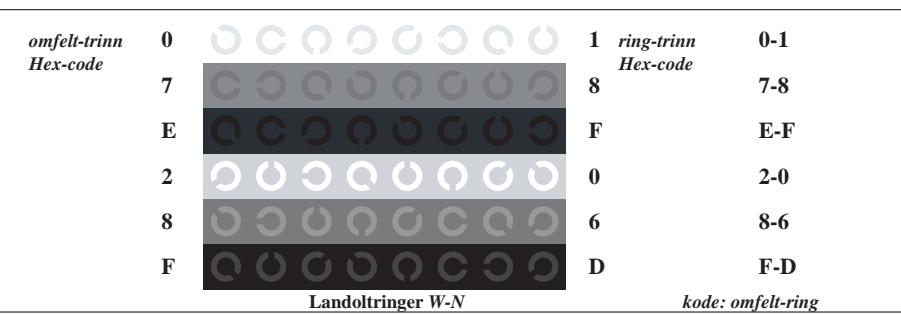


C

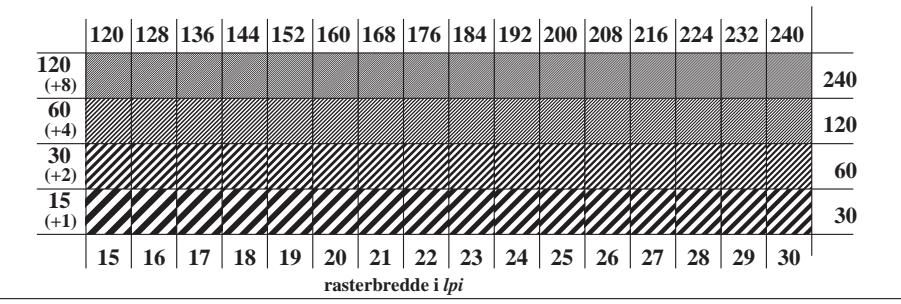


http://130.149.60.45/~farbmefrik/RN98/RN98L0FA.TXT/.PS; 3D-linearisering  
F: 3D-linearisering RN98/RN98LJ30FA.DAT i fil (F), side 2/2

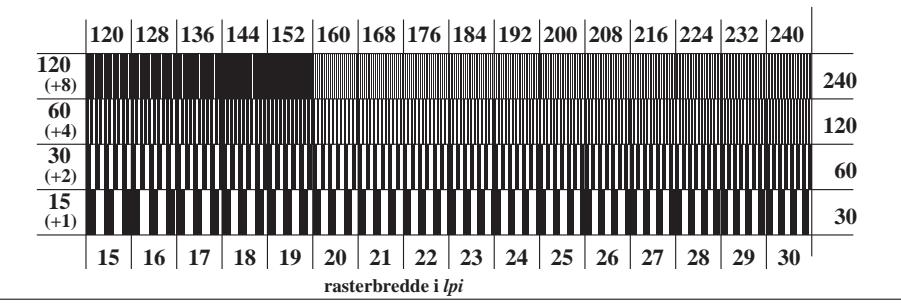
RN9810L



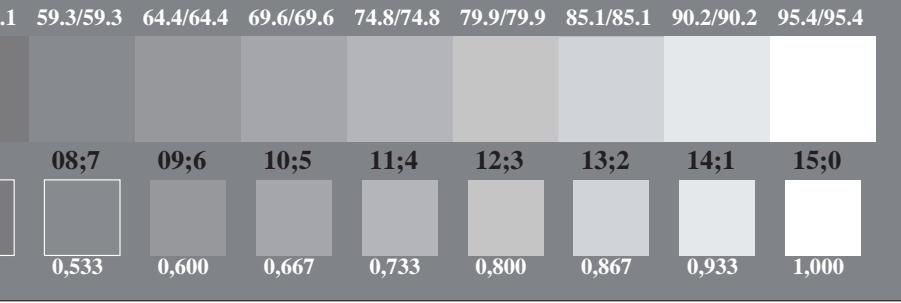
RN981-1, Figur A4Wdd: Element D: Landoltringer W-N; PS operator:  $w^* setgray$



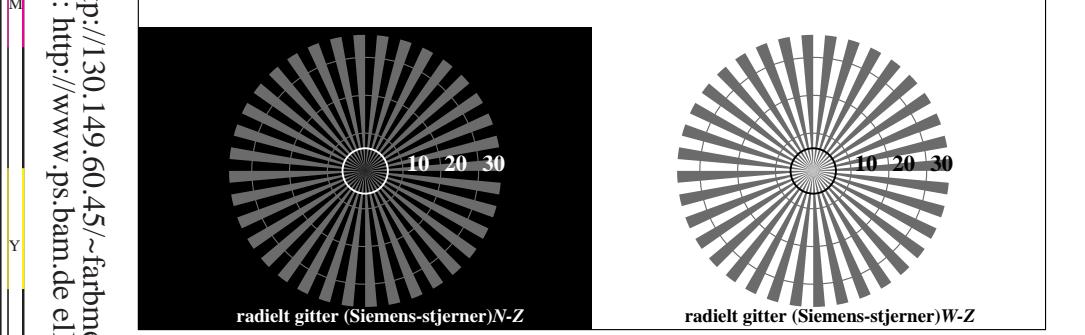
RN981-3, Figur A5Wdd: Element E: Linjeraster med  $45^\circ$  (eller  $135^\circ$ ); PS operator:  $w^*$  setgray



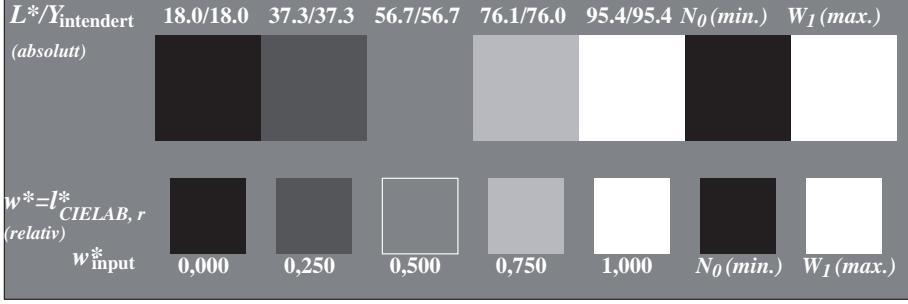
RN981-5, Figur A6Wdd: Element F: Linjeraster med  $90^\circ$  (eller  $0^\circ$ ); PS operator:  $w^* setgray$



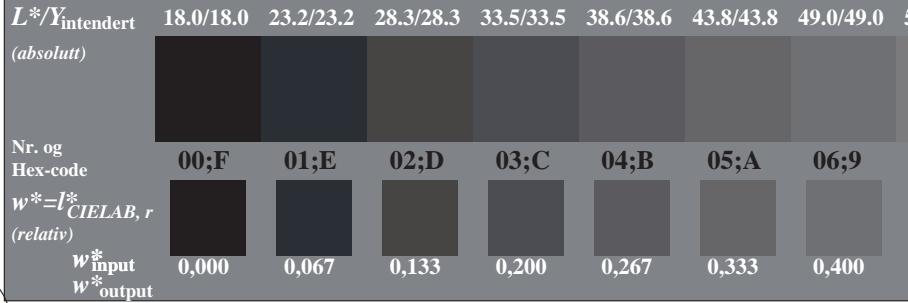
EC 15775) input:  $rgb/cmyk \rightarrow rgb_{dd}$   
output: 3D-linearisering til  $cmyk^*_{dd}$



RN980-3, Figur A1Wdd: Element A: Radielt gitter  $N-W$ ,  $W-N$ ,  $N-Z$  og  $W-Z$ ; PS operator:  $w^* setgray$

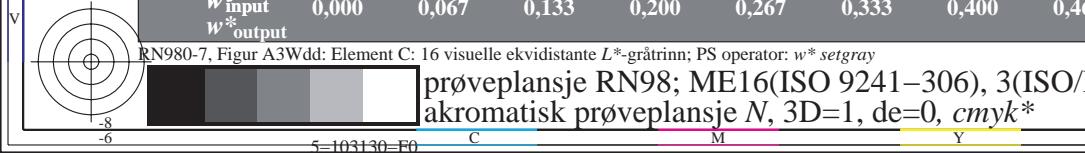


RN980-5, Figur A2Wdd: Element B: 5 visuelle ekvidistante  $L^*$ -gråtrinn + NO + WI; PS operator:  $w^*$  setgray

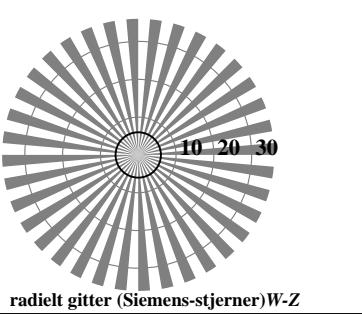
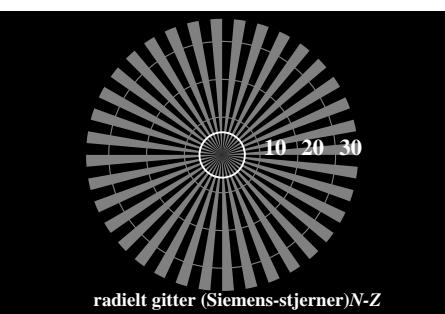
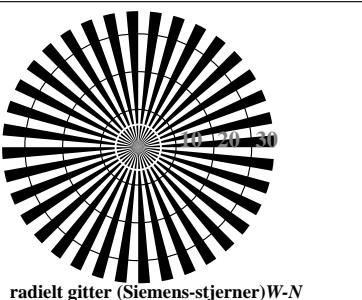


A horizontal color calibration bar consisting of several colored squares. From left to right, the colors are black, dark gray, medium gray, white, and a light blue-grey. The bar is used for color calibration and reproduction.

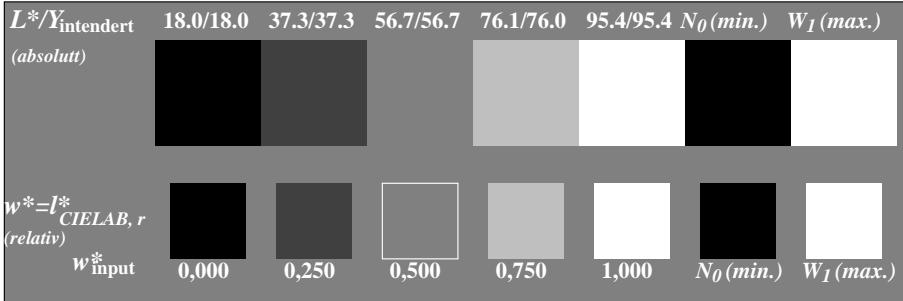
TUB-material: code=rha4ta  
(CMYK)



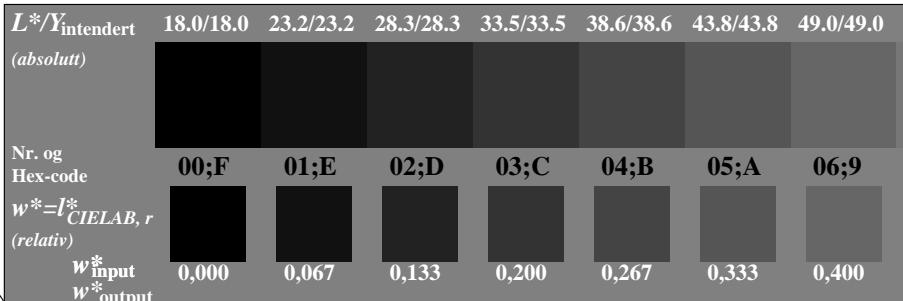
v http://130.149.60.45/~farbmefrik/RN98/RN98L0FA.TXT/.PS; start output  
F: 3D-linearisering RN98/RN98LJ30FA.DAT i fil (F), side 1/2



RN980-3, Figur A1W-: Element A: Radielt gitter N-W, W-N, N-Z og W-Z; PS operator:  $w^* setgray$



RN980-5, Figur A2W-: Element B: 5 visuelle ekvidistante  $L^*$ -gråtrinn +  $N_0$  +  $W_I$ ; PS operator:  $w^* setgray$



RN980-7, Figur A3W-: Element C: 16 visuelle ekvidistante  $L^*$ -gråtrinn; PS operator:  $w^* setgray$

prøveplansje RN98; ME16(ISO 9241-306), 3(ISO/IEC 15775) input:  $rgb/cmyk \rightarrow rgb/cmyk$   
akromatisk prøveplansje N output: ingen endring

C

M

Y

K

O

L

V

C

M

Y

O

L

V

C

O

V

L

O

Y

M

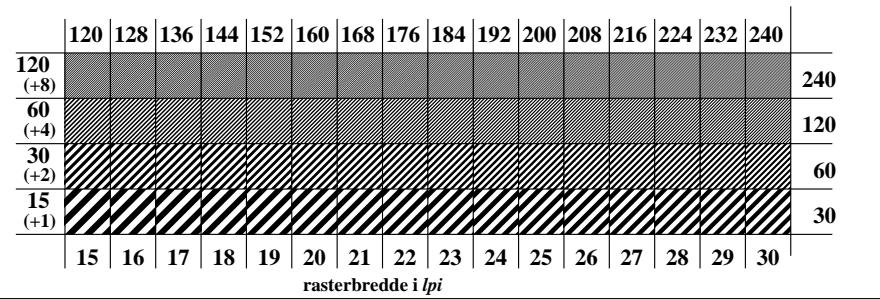
C

omfelt-trinn Hex-code	0	1	ring-trinn Hex-code	0-1
7	[white]	[black]	8	7-8
E	[black]	[white]	F	E-F
2	[white]	[black]	0	2-0
8	[black]	[white]	6	8-6
F	[white]	[black]	D	F-D

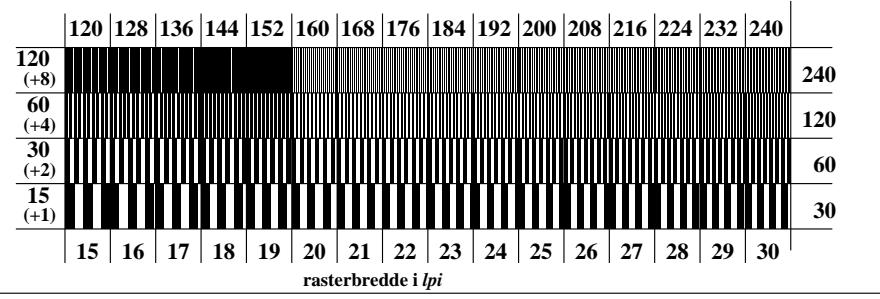
Landoltringer W-N

kode: omfelt-ring

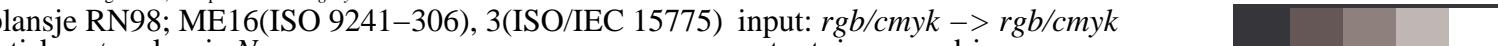
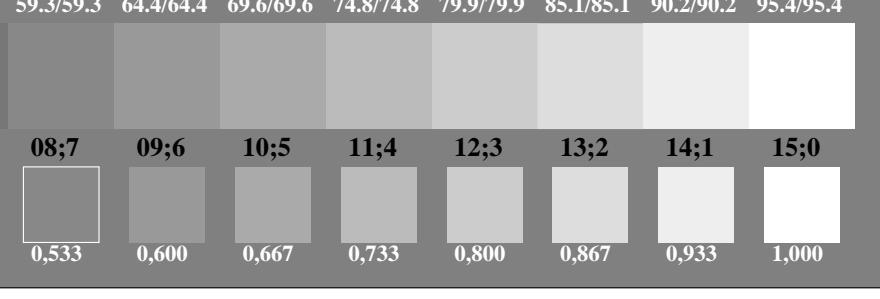
RN981-1, Figur A4W-: Element D: Landoltringer W-N; PS operator:  $w^* setgray$



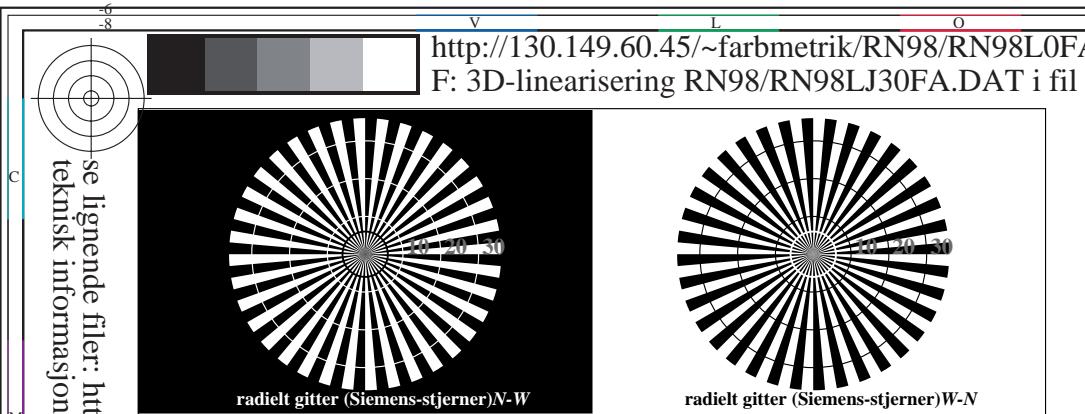
RN981-3, Figur A5W-: Element E: Linjeraster med 45° (eller 135°); PS operator:  $w^* setgray$



RN981-5, Figur A6W-: Element F: Linjeraster med 90° (eller 0°); PS operator:  $w^* setgray$

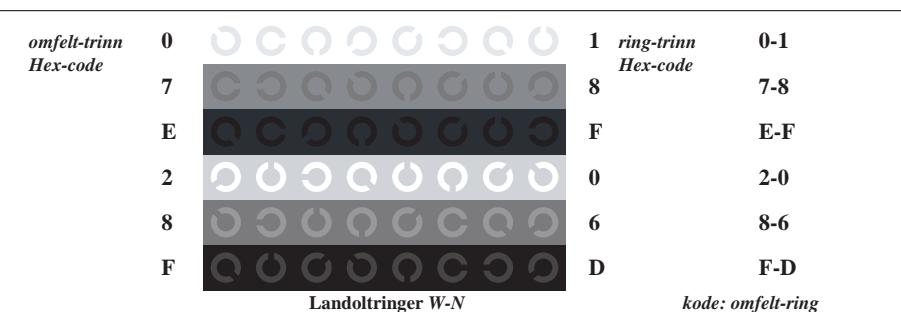


C

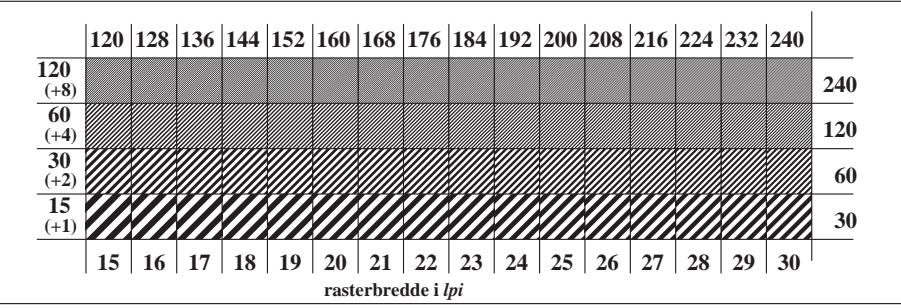


<http://130.149.60.45/~farbmeftrik/RN98/RN98L0FA.TXT> /PS; 3D-linearisering  
F: 3D-linearisering RN98/RN98LJ30FA.DAT i fil (F), side 2/2

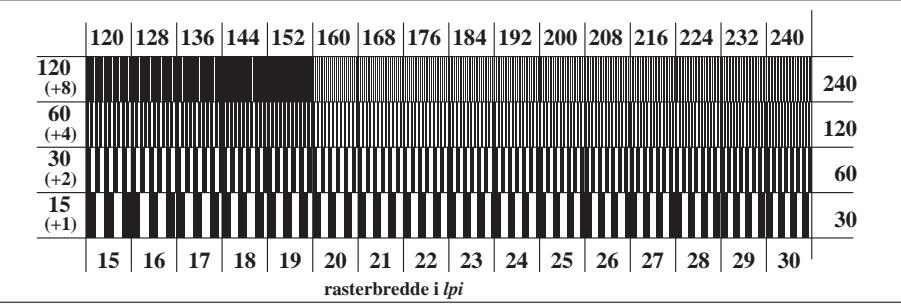
RN9811L



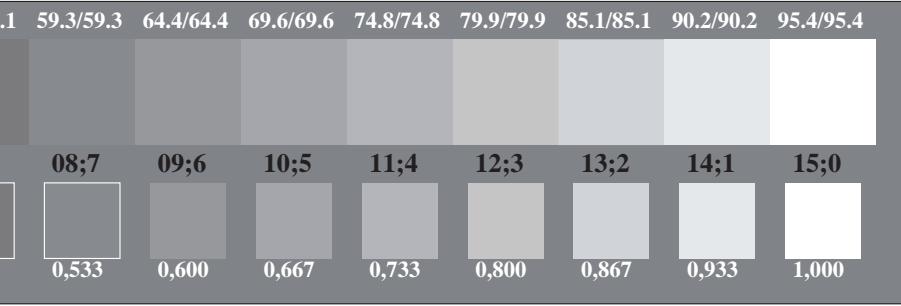
RN981-1, Figur A4Wde: Element D: Landoltringer W-N; PS operator:  $w^* setgray$



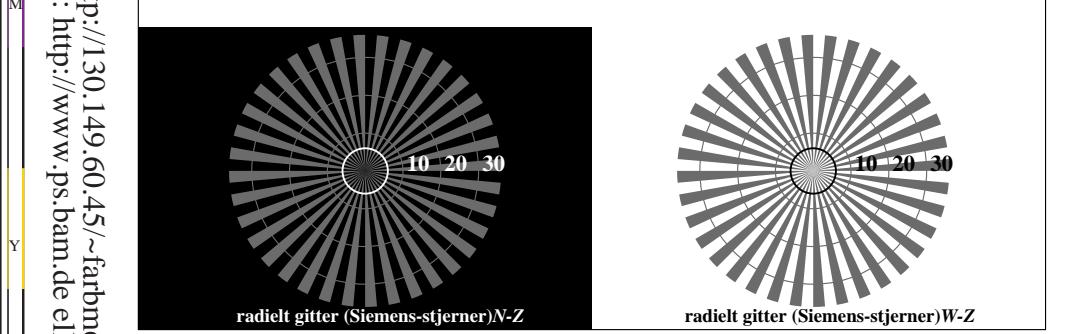
RN981-3, Figur A5Wde: Element E: Linjeraster med  $45^\circ$  (eller  $135^\circ$ ); PS operator:  $w^*$  setgray



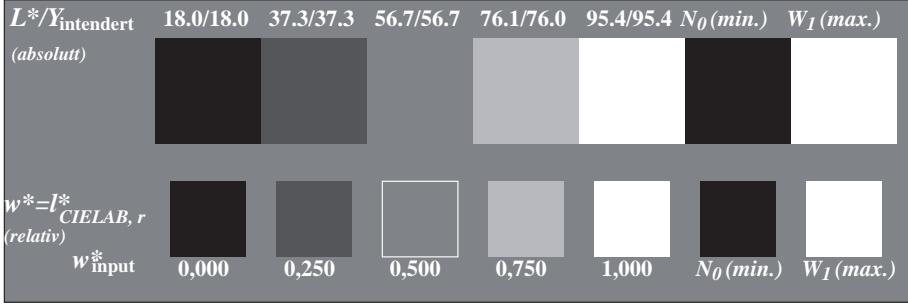
RN981-5, Figur A6Wde: Element F: Linjeraster med  $90^\circ$  (eller  $0^\circ$ ); PS operator:  $w^* setgray$



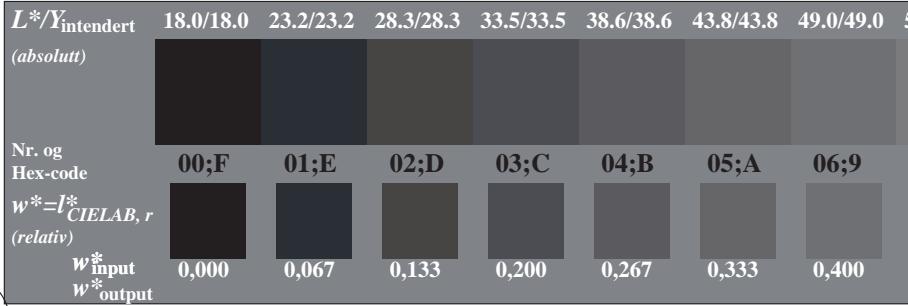
EC 15775) input:  $rgb/cmyk \rightarrow rbg_{de}$   
output: 3D-linearisering til  $cmyk^*_{de}$



RN980-3, Figur A1Wde: Element A: Radielt gitter  $N-W$ ,  $W-N$ ,  $N-Z$  og  $W-Z$ ; PS operator:  $w^* setgray$



RN980-5, Figur A2Wde: Element B: 5 visuelle ekvidistante  $L^*$ -gråtrinn + NO + WI; PS operator:  $w^*$  setgray



RN980-7, Figur A3Wde: Element C: 16 visuelle ekvidistante  $L^*$ -gråtrinn; PS operator:  $w^* setgray$   
 prøveplansje RN98; ME16(ISO 9241-306), 3(IS)  
akromatisk prøveplansje N, 3D=1, de=1, cmyk\*

TUB-material: code=rha4ta  
(CMYK)

