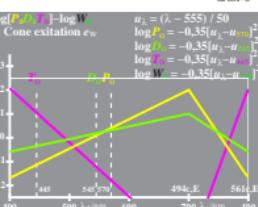
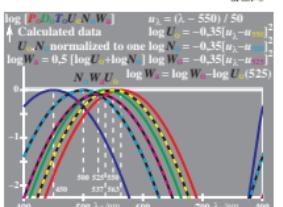
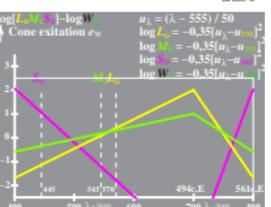
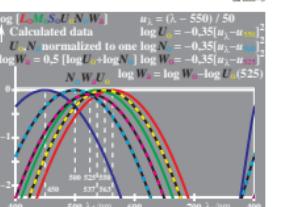
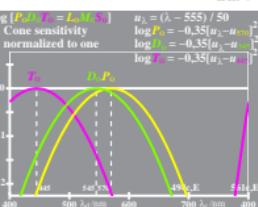
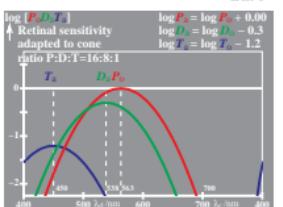
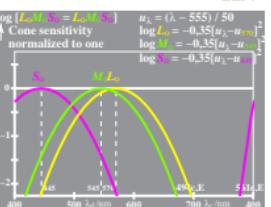
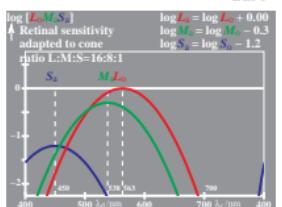
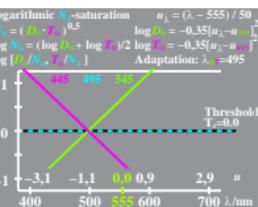
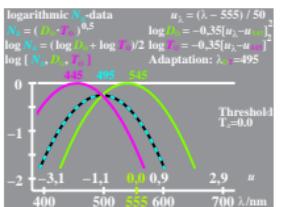
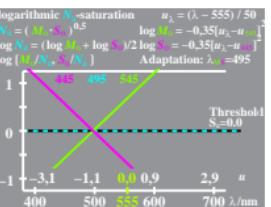
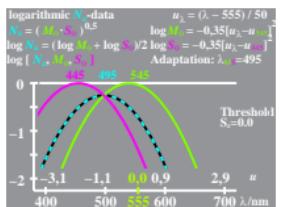
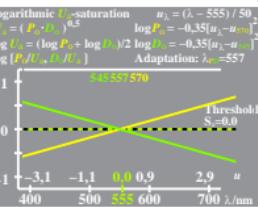
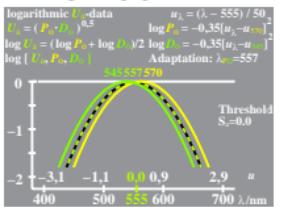
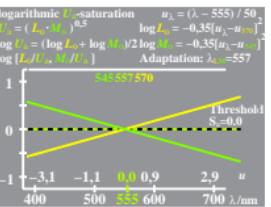
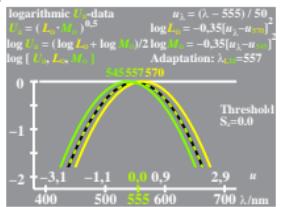


http://130.149.60.45/~farbmetrikk/SF68/SF68L0N1.TXT /PS; sortie de production  
N: aucun linearisation 3D (OL) dans fichier (F) ou PS-startup (S), page 1/1



TUB-test graphique SF68; Hue and cone sensitivity change of hue and LMS cone sensitivity and excitation

entrée: w/rgb/cmyk → w/rgb/cmyk  
sortie: aucun changement

voir des fichiers similaires: http://130.149.60.45/~farbmetrikk/SF68/SF68L0N1.TXT /PS  
informations techniques: http://www.ps.bam.de ou http://130.149.60.45/~farbmetrikk