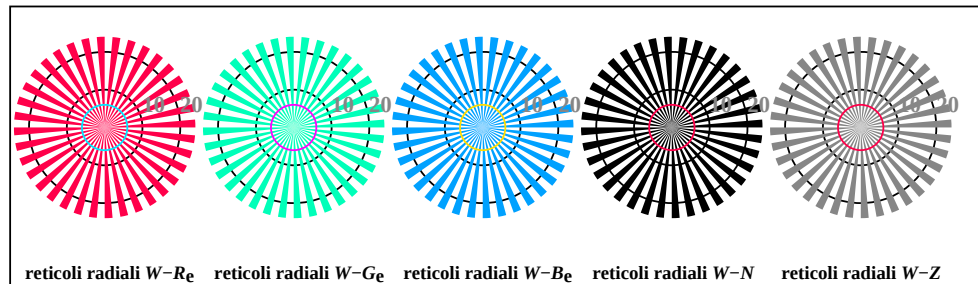


http://farbe.li.tu-berlin.de/TI80/TI80L0NP.PDF /.PS; Output di trasferimento
N: nessuna linearizzazione 3D (OL) nel file (F) o PS-startup (S), pagine 2/2

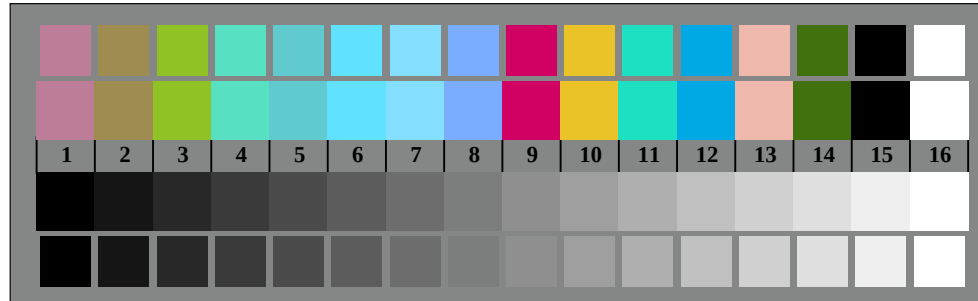
vedi file simili: http://farbe.li.tu-berlin.de/TI80/TI80.HTM
informazioni tecniche: http://www.ps.ban.de o http://130.149.60.45/~farbmeterik



TI800-3, Fig. D1We: motivo floreale, 14 prova colori CIE i 2 + 16 grigio passi (sf); ; PS operator 3 colorimage



TI800-5, Fig. D2We: reticoli radiali W-Re; W-Ge; W-Be; W-N; PS operator rgb->rgb_e setrgbcolor



TI800-7, Fig. D3We: 14 prova colori CIE i 2 + 16 grigio passi (sf); rgb/cmy0->rgb_e setrgbcolor

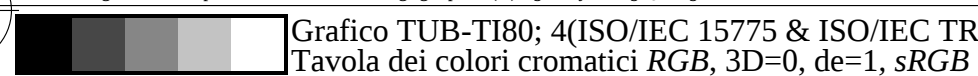
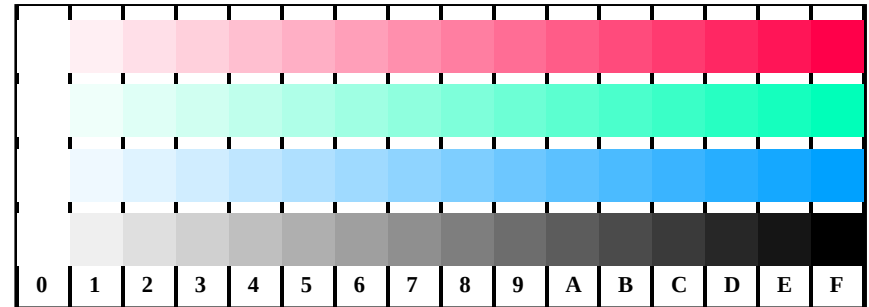
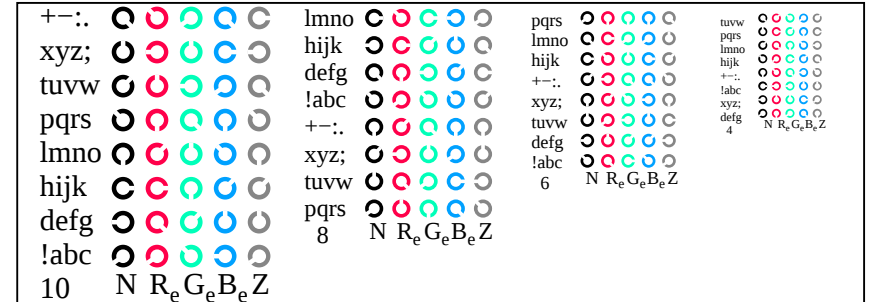


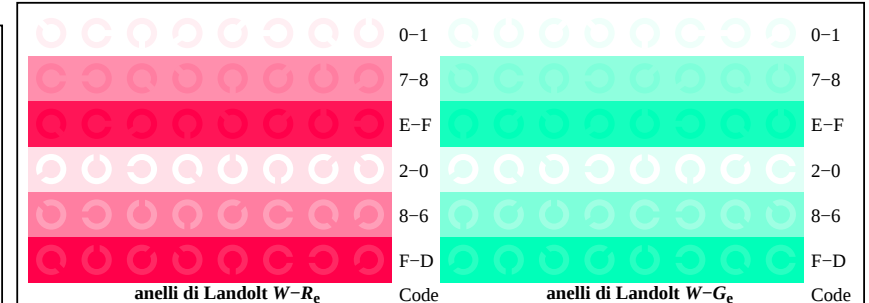
Grafico TUB-TI80; 4(ISO/IEC 15775 & ISO/IEC TR 24705)
Tavola dei colori cromatici RGB, 3D=0, de=1, sRGB



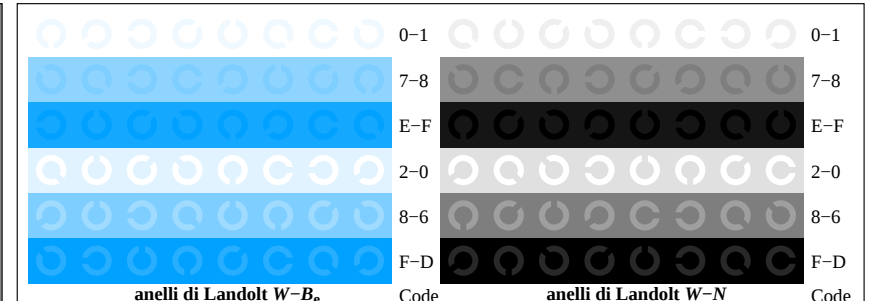
TI801-1, Fig. D4We: 16 equidistante passi W-Re; W-Ge; W-Be; W-N; rgb/cmy0->rgb_e setrgbcolor



TI801-3, Fig. D5We: codice i Landolt anelli N; R_e; G_e; B_e; Z; PS operator rgb->rgb_e setrgbcolor



TI801-5, Fig. D6We: anelli di Landolt W-Re; W-Ge; PS operator rgb->rgb_e setrgbcolor



TI801-7, Fig. D7We: anelli di Landolt W-Be; W-N; PS operator rgb->rgb_e setrgbcolor

Input: rgb/cmyk -> rgb_e
Output: trasferire a rgb_e