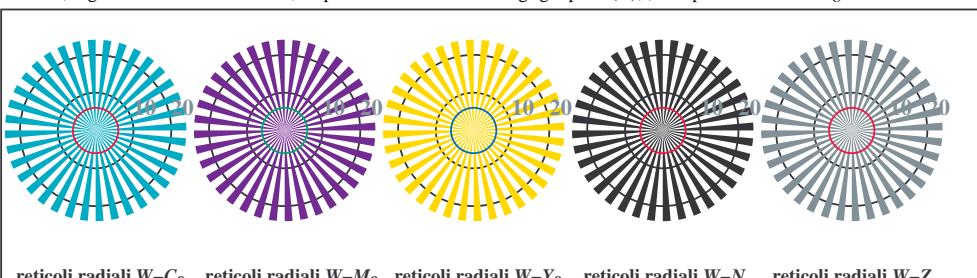
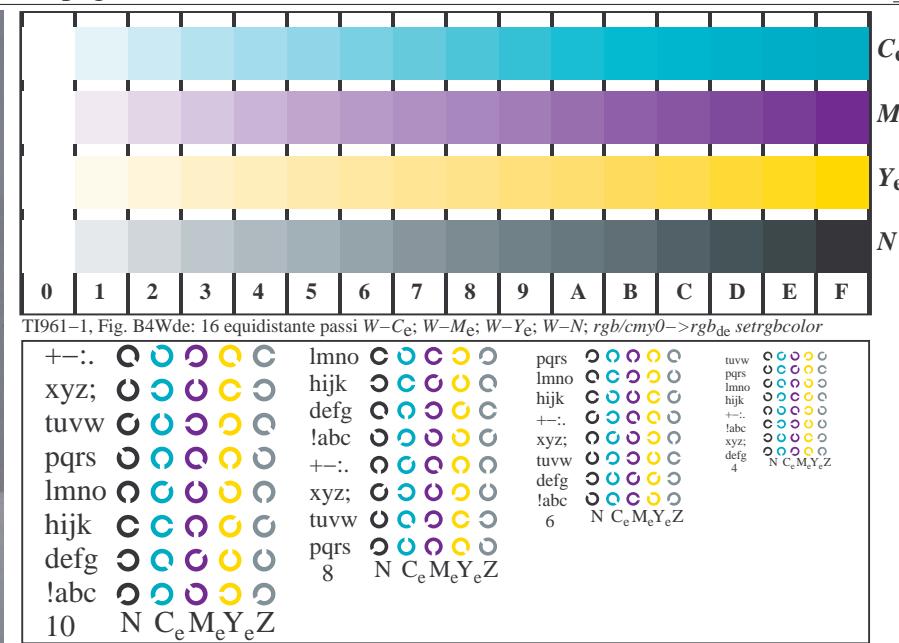




V L O Y M C
http://farbe.li.tu-berlin.de/TI96/TI96L0FP.PDF /PS; linearizzazione 3D
F: linearizzazione 3D TI96/TI96LI30FP.DAT nel file (F), pagine 2/2



TI960-5, Fig. B2Wde: reticolli radiali $W-C_e$; $W-M_e$; $W-Y_e$; $W-N$; PS operator $rgb \rightarrow rgb_{de} setrgbcolor$

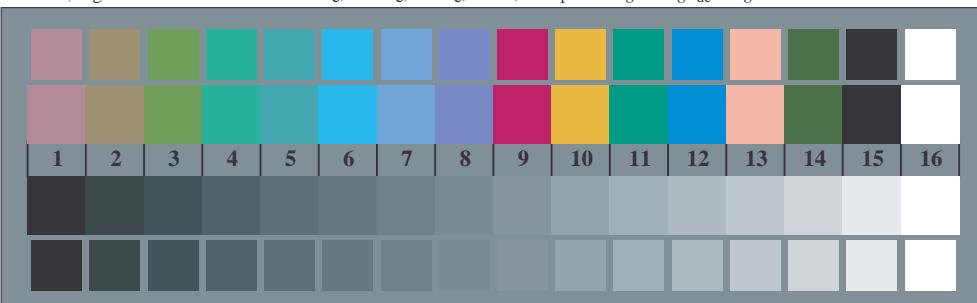


Grafico TUB-TI96; 2(ISO/IEC 15775 & ISO/IEC TR 24705)
Tavola dei colori cromatici CMY, 3D=1, de=1, cmy0*

Input: $rgb/cmyk \rightarrow rgb_{de}$
Output: linearizzazione 3D a $cmy0^*$

