

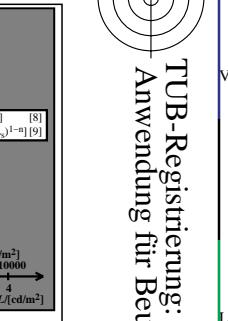
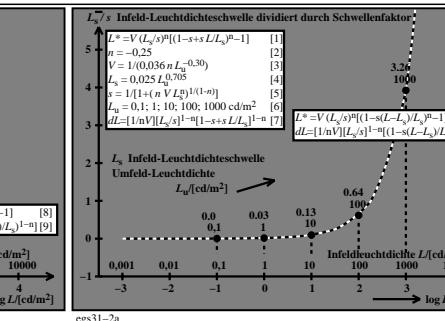
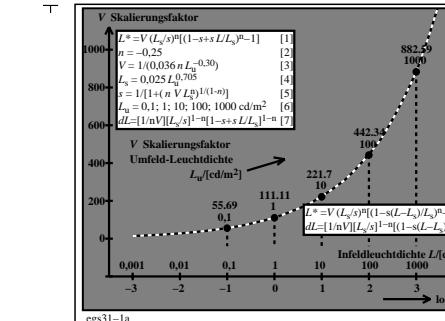
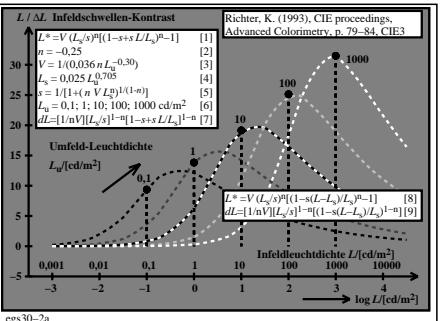
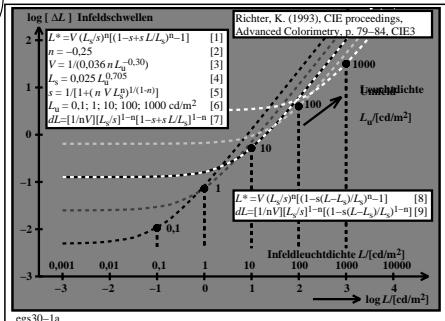
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## Anwendung für Beurteilung und Messung von Display- oder Druck-Ausgabe

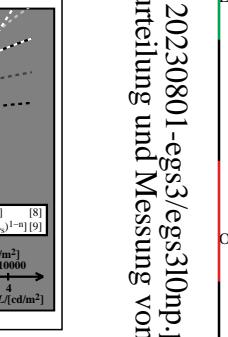
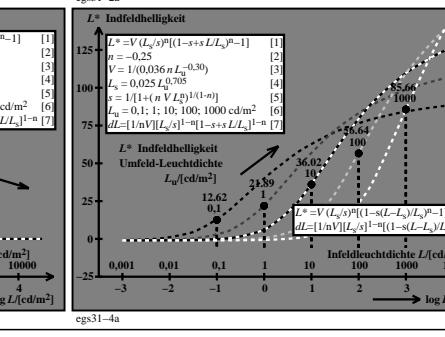
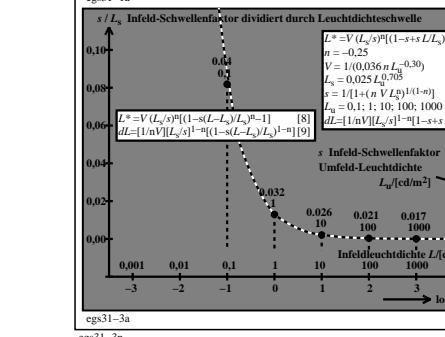
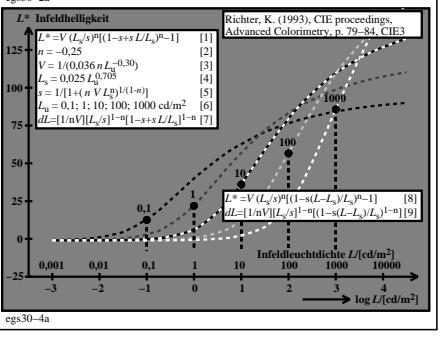
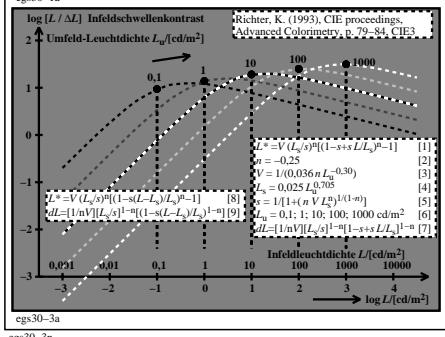
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<http://farbe.li.tu-berlin.de/egs3/egs3l0np.pdf/.ps>; nur Vektorgrafik VG; Start-Ausgabe  
Siehe separate Bilder dieser Seite: <http://farbe.li.tu-berlin.de/egs3/egs3.htm>

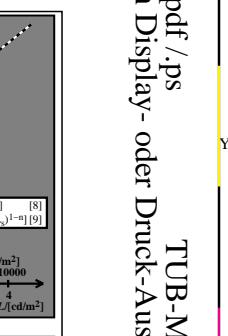
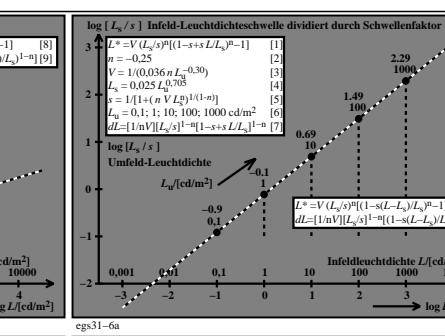
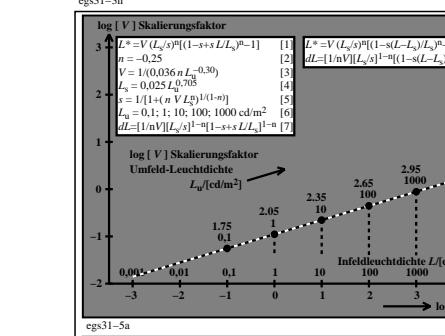
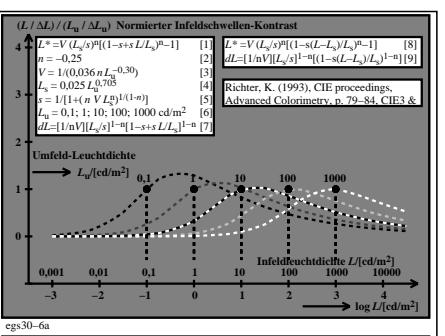
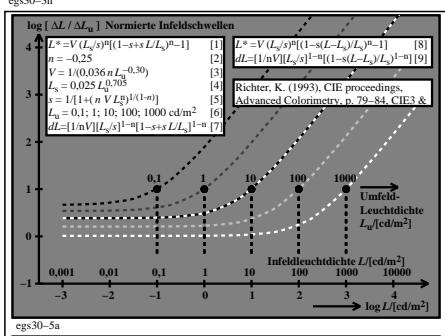
Siehe ähnliche Dateien der ganzen Serie: <http://farbe.li.tu-berlin.de> oder <http://color.li.tu-berlin.de>



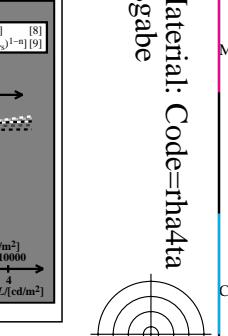
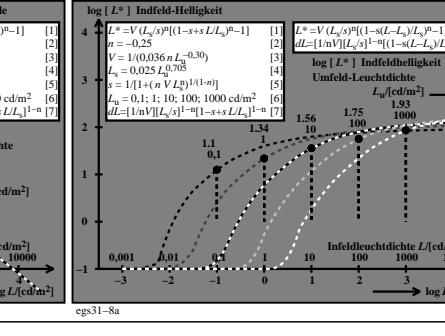
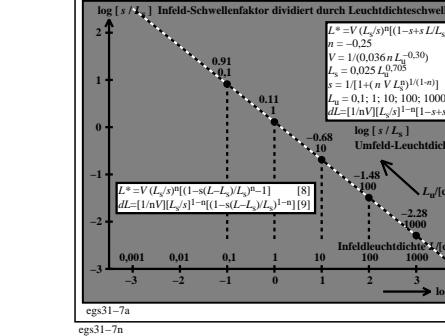
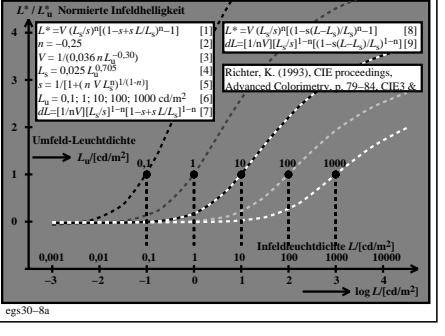
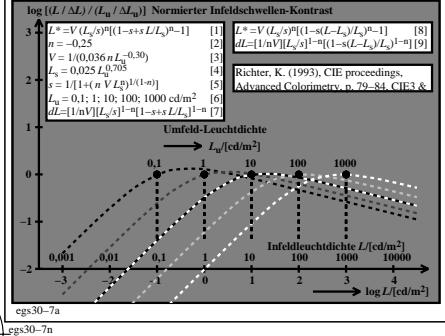
Y



Y



Y



V

TUB-Prüfvorlage egs3; Achromatische Schwellen; 5 Leuchtdichten  $L_u=0,1, 1, 10, 100, 1000 \text{ cd/m}^2$  Schwellen  $\Delta L (0,4s)$ , Kontrast und Helligkeit; Experimente von Lingelbach; Gleichungen von Richter