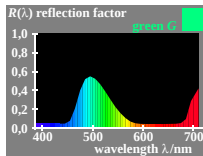
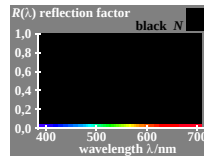


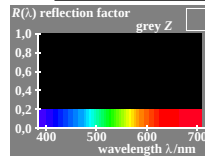
BE400-1, Reflection of elementary hue R



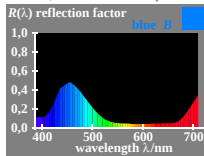
BE400-2, Reflection of elementary hue G



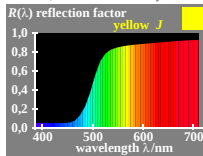
BE401-1, Reflection of black N (=noir)



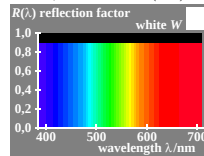
BE401-2, Reflection of mean grey Z



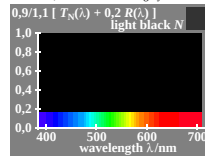
BE400-3, Reflection of elementary hue B



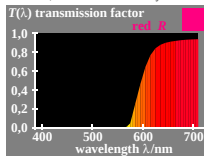
BE400-4, Reflection of elementary hue J



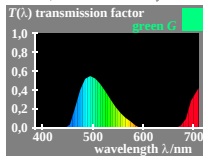
BE401-3, Reflection of white W



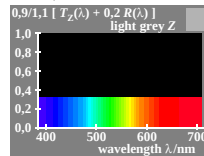
BE401-4, Luminous colour N and 20% $R(\lambda)$



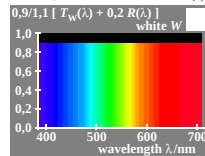
BE400-5, Transmission of elementary hue R



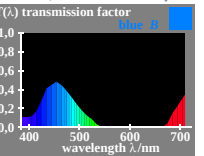
BE400-6, Transmission of elementary hue G



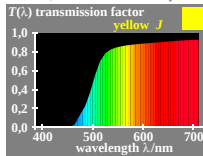
BE401-5, Luminous colour Z and 20% $R(\lambda)$



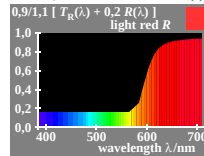
BE401-6, Luminous colour W and 20% $R(\lambda)$



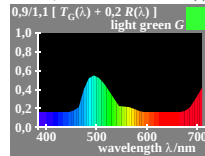
BE400-7, Transmission of elementary hue B



BE400-8, Transmission of elementary hue J



BE401-7, Luminous colour R and 20% $R(\lambda)$



BE401-8, Luminous colour G and 20% $R(\lambda)$

BAM-test chart no. BE40; Reflection – transmission (luminous)
Reflection, transmission and room reflection
input: `olv*setrgbcolor`
output: `olv*setrgbcolor / w*setgray`