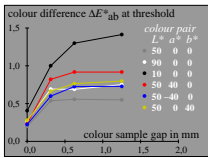


sensation scaling functions
lightness L^* and luminous value Y
adaptation on surround white:
 $L^* = 100 (Y / 100)^{1/2,0}$
adaptation on surround grey:
 $L^* = 100 (Y / 100)^{1/2,4}$
 description with CIELAB 1976:
 $L^* = 116 (Y / 100)^{1/3,0} - 16$
adaptation on surround black:
 $L^* = 100 (Y / 100)^{1/3,0}$



line element of Stiles (1946) with „color values“ L_P, M_D, S_T
three separate color signal functions
 $F(L_P) = i \ln(1 + 9 L_P)$
 $F(M_D) = j \ln(1 + 9 M_D)$
 $F(S_T) = k \ln(1 + 9 S_T)$
Taylor-derivations:
 $\frac{dF(L_P)}{dL_P} = \frac{dF(M_D)}{dM_D} = \frac{dF(S_T)}{dS_T}$
 $= \frac{9i}{1+9L_P} \Delta L_P + \frac{9j}{1+9M_D} \Delta M_D + \frac{9k}{1+9S_T} \Delta S_T$

Stiles-Fechner law in CIE 200-2019 for threshold colour differences of surface colours and two ranges $0.2 \leq L_u \leq 1$ and $L_u \leq L_w \leq 1$

The Stiles-Fechner law describes the lightness L^* as a logarithmic function of L . The Stiles law describes the lightness $L_{T,0.04}$ as a potential function of L . The Stiles-Fechner law is equivalent to the linear equation: $\Delta L_u = L_u \cdot \ln(1 + 9 \Delta L_u / L_u)$ [21]. For a given L_u , the linear equation is: $L_u \cdot \ln(1 + 9 \Delta L_u / L_u) = \Delta L_u$ [21]. For a given ΔL_u , the linear equation is: $L_u \cdot \ln(1 + 9 \Delta L_u / L_u) = \Delta L_u$ [21]. For a given ΔL_u , the linear equation is: $L_u \cdot \ln(1 + 9 \Delta L_u / L_u) = \Delta L_u$ [21].

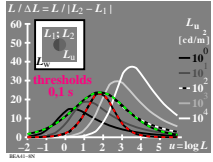
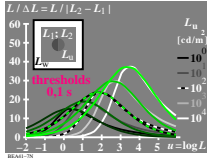
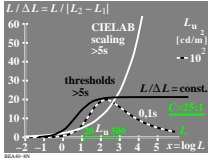
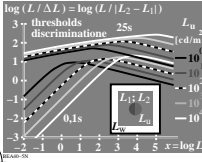
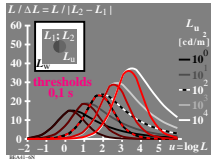
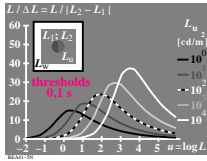
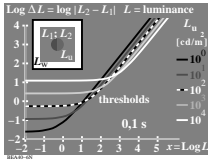
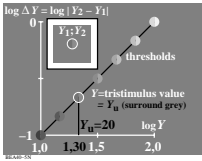
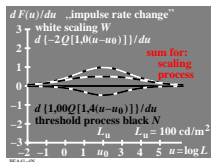
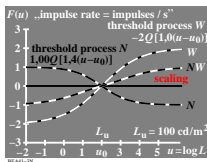
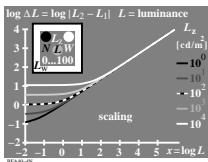
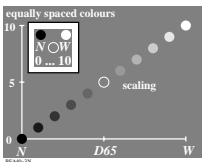
Colour (unitary)	Tristimulus value (cd/m ²)	office (cd/m ²)	lab (cd/m ²)	lab (cd/m ²)	CIE lightness L^*	relative lightness L_u
reference (D50)	100	100	100	100	100	100
white (W)	1875	250,215	5	100	100	100
grey Z (grey)	18	24,2	1	50	50	50
black N	0,6	0,8	0,2	18	18	18
black S	0,18	0,24	0,06	5	5	5

Table 1: CIE tristimulus value T , luminance L , and lightness L^*

For the two lightness ranges $0.2 \leq L_u \leq 1$ and $L_u \leq L_w \leq 1$: $L_u = 100 \cdot L / 100$

see similar files: http://farbe.li.tu-berlin.de/BEA4/BEA4L0N1.TXT /PS
 technical information: http://farbe.li.tu-berlin.de or http://color.li.tu-berlin.de

TUB registration: 20220301-BEA4/BEA4L0N1.TXT /PS
 application for evaluation and measurement of display or print output
 TUB material: code=thadta



TUB-test chart BEA4; Separate and adjacent colours
 Thresholds for luminance, contrast, and combinations; logarithmic line elements

input: `rgb/cmy0/000k/n`

