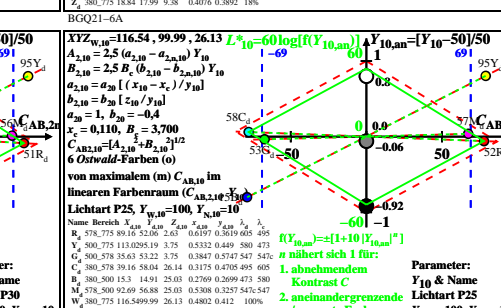
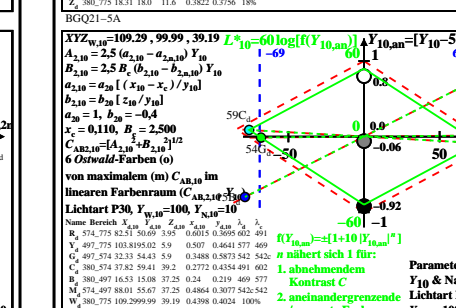
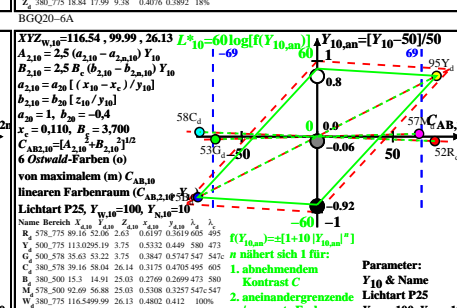
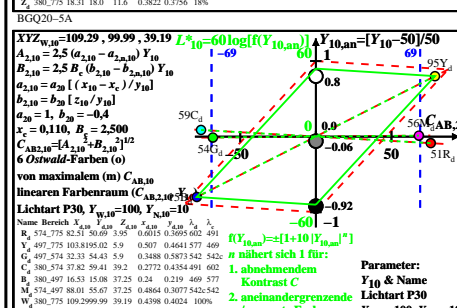
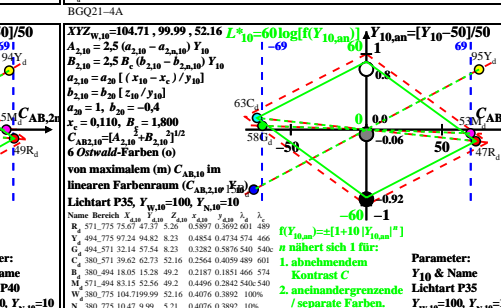
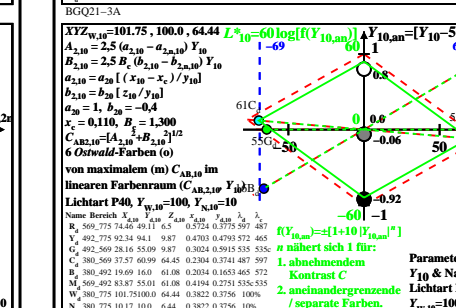
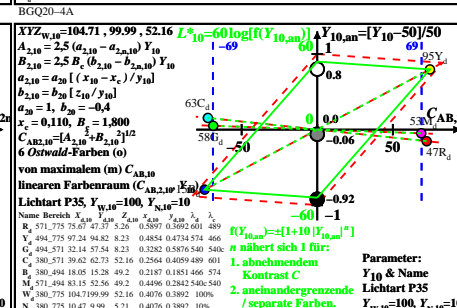
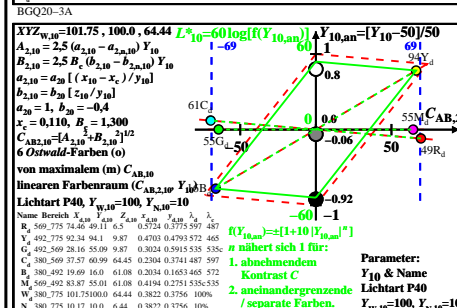
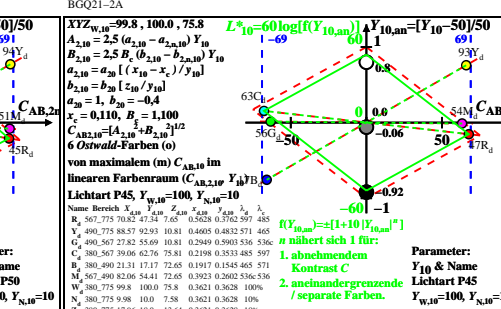
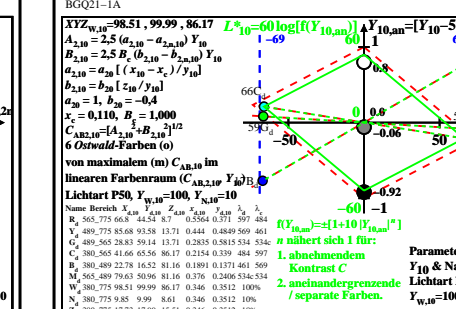
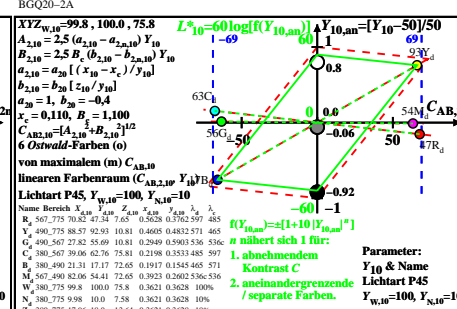
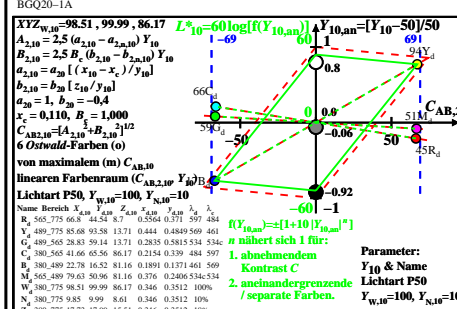
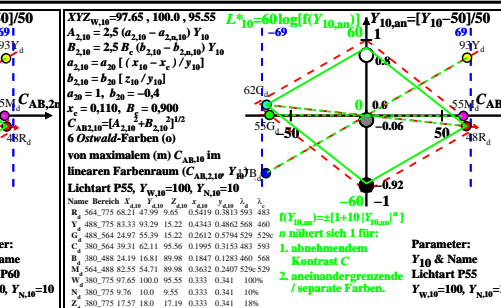
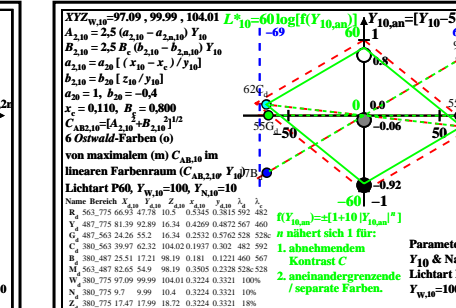
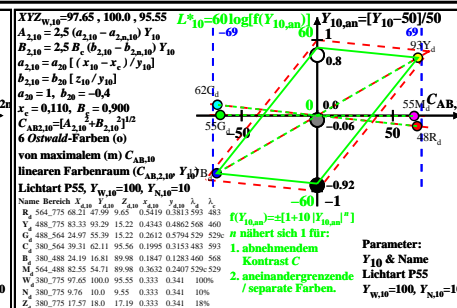
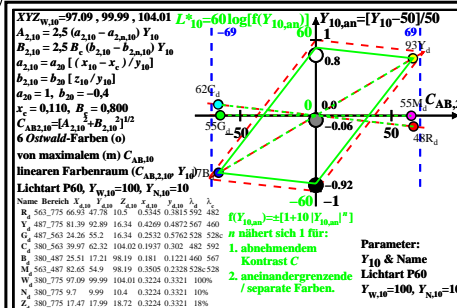


http://farbe.li.tu-berlin.de/BGQ2/BGQ2L0NP.PDF / .PS; nur Vektorgrafik VG; Start-Ausgabe  
 N: Keine 3D-Linearisierung (OL) in Datei (F) oder PS-Startup (S), Seite 1/1

Siehe ähnliche Dateien: http://farbe.li.tu-berlin.de/BGQ2/BGQ2L0NP.PDF / .PS  
 Technische Information: http://farbe.li.tu-berlin.de/ oder http://farbe.li.tu-berlin.de/

TUB-Registrierung: 20220301-BGQ2/BGQ2L0NP.PDF / .PS TUB-Material: Code=rha4ria  
 Anwendung für Beurteilung und Messung von Display- oder Druck-Ausgabe



TUB-Prüfvorlage BGQ2; 6 Ostwald-Optimalfarben für 8 Lichtarten Pxx, Eingabe: rgb/cmy0/000kn  
 CIE-10, Diagramme (CAB2,10, Y10), C=10:1, Skala Y10=1 bis 1, antagonistische Reflexion