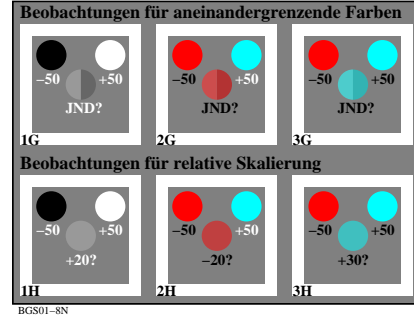
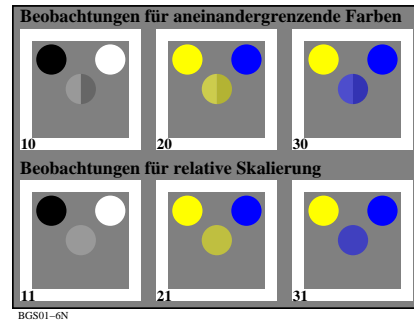
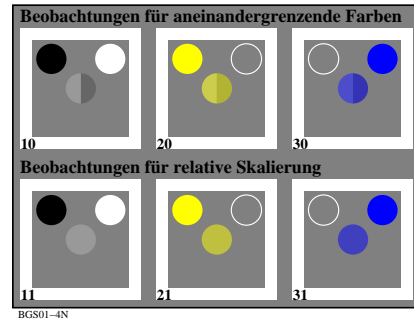
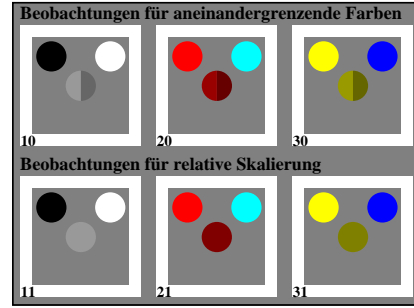
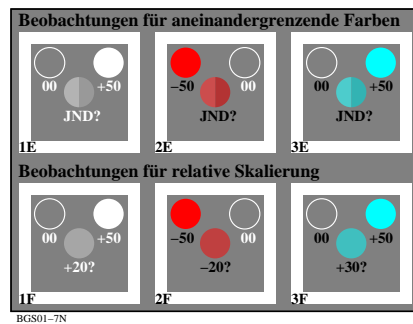
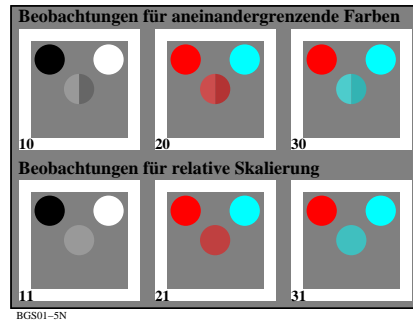
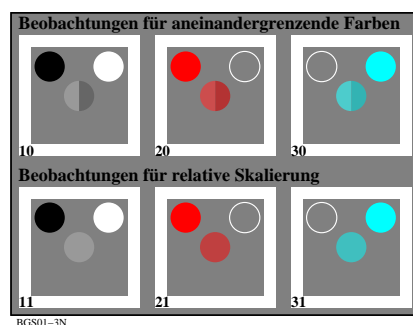
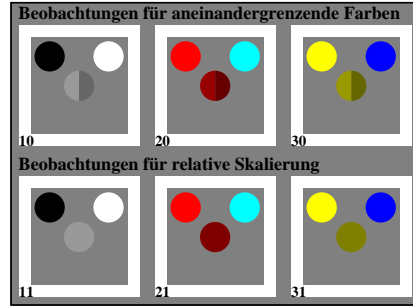
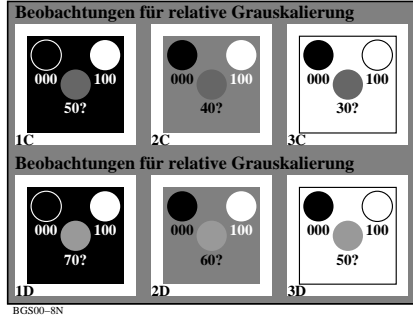
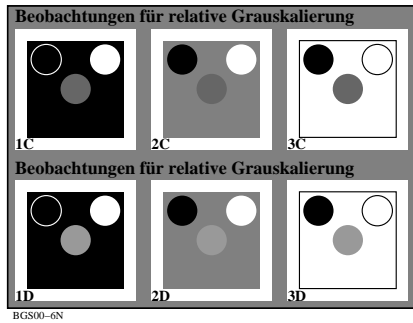
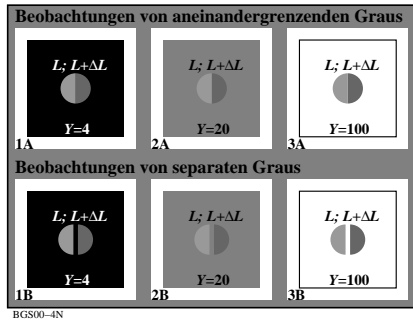
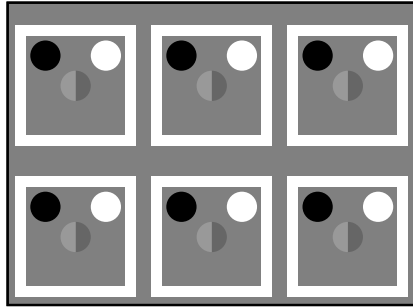
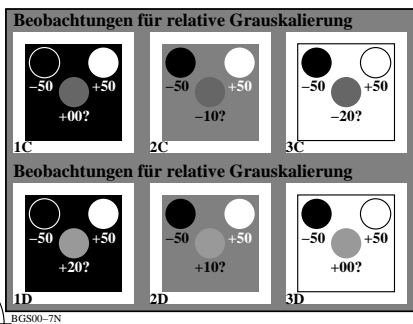
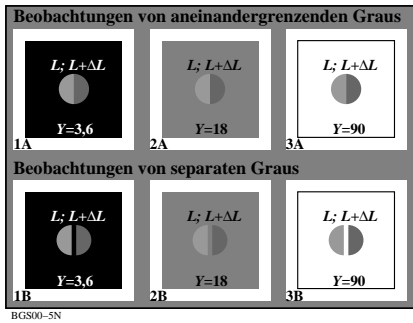
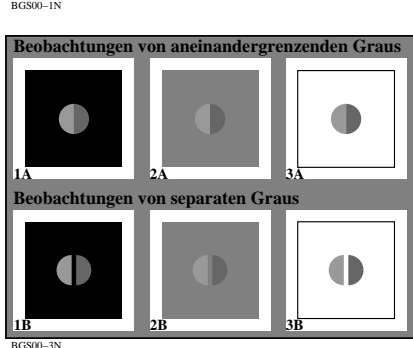


**Empfindungs-Stufungsfunktionen**  
**Helligkeit  $L^*$  und Normfarbwert  $Y$**   
 Adaptation auf Umgebung Weiß  $W$   
 $L^* = 100 (Y / 100)^{1/2,0}$   
 Adaptation auf Umgebung Grau  $Z$   
 $L^* = 100 (Y / 100)^{1/2,4}$   
 Beschreibung durch CIELAB 1976  
 $L^* = 116 (Y / 100)^{1/3,0} - 16$   
 Adaptation auf Umgebung Schwarz  $N$   
 $L^* = 100 (Y / 100)^{1/3,0}$



Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/BGS0/BGS0L0NP.PDF> / .PS  
 Technische Information: <http://farbe.li.tu-berlin.de> oder <http://color.li.tu-berlin.de>

TUB-Registrierung: 20220301-BGS0/BGS0L0NP.PDF / .PS TUB-Material: Code=rh4ta  
 Anwendung für Beurteilung und Messung von Display- oder Druck-Ausgabe