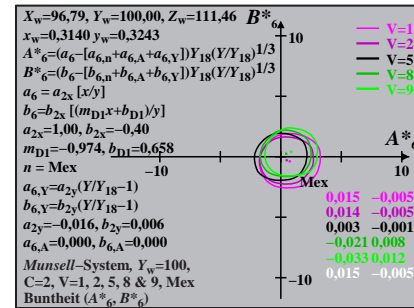
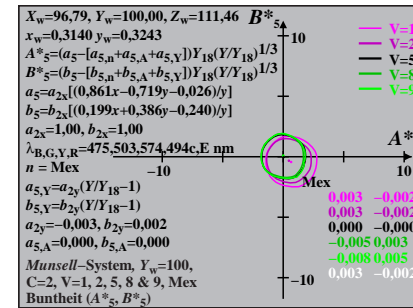
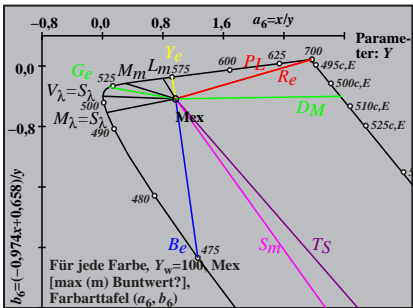
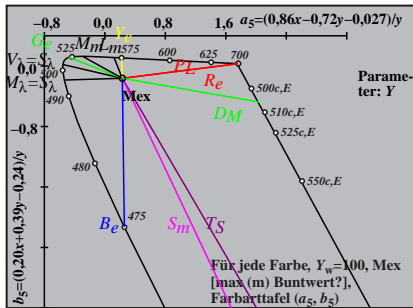
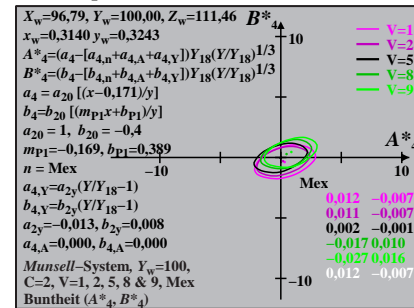
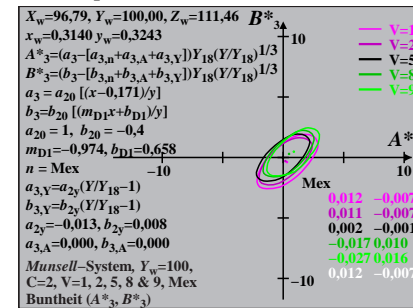
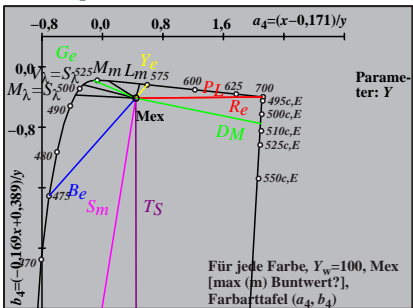
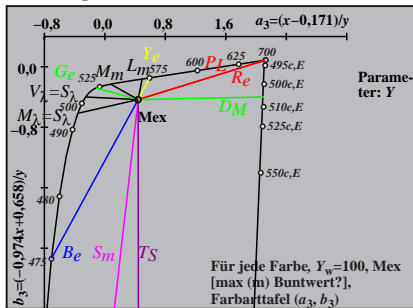
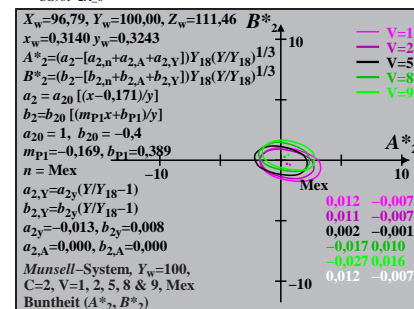
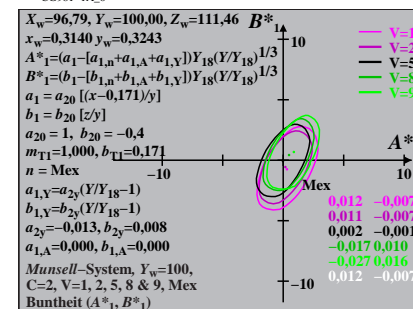
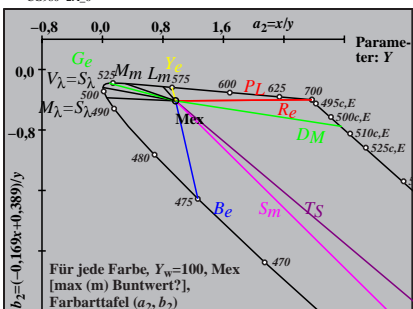
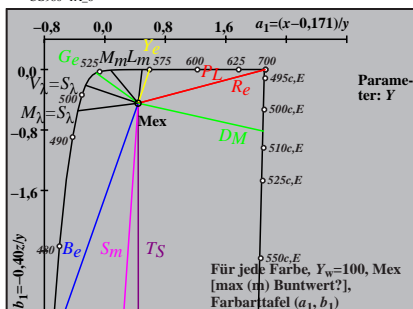
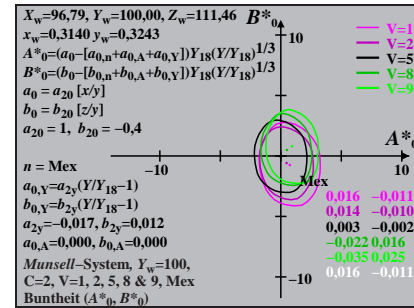
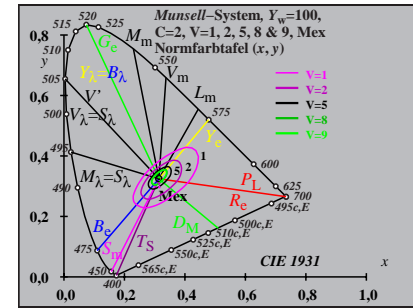
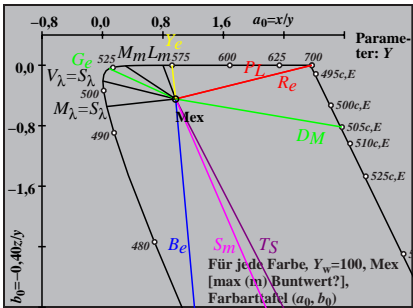
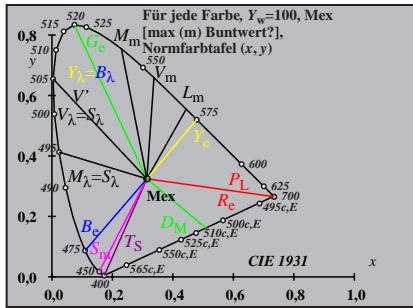


Siehe ähnliche Dateien: <http://farbe.li.tu-berlin.de/CG98/CG98.HTM>
Technische Information: <http://farbe.li.tu-berlin.de> oder <http://130.149.60.45/~farbmetrik>



TUB-Prüfvorlage CG98; (x, y), Buntheit (A*_i, B*_j), Adaptation: 5A=0, 5Y#0
Munsell Chroma=2, Value=1,2,5,8 & 9; experimentelle Lichtart M_ex; (x, y)_Mex=(0,3140, 0,3244)

TUB-Registrierung: 20180201-CG98/CG98L0NP.PDF /.PS
Anwendung für Messung von Display-Ausgabe
TUB-Material: Code=rhakt4