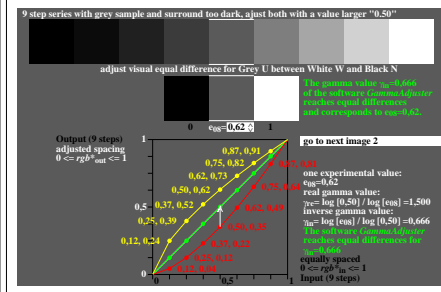


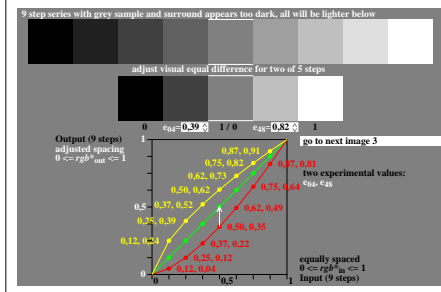
see similar files of the whole serie: <http://farbe.li.tu-berlin.de/hez8.htm> technical information: <http://farbe.li.tu-berlin.de> or <http://color.li.tu-berlin.de>

TUB registration: 20241201-hez8/hez810na.txt / .ps application for evaluation and measurement of display or print output

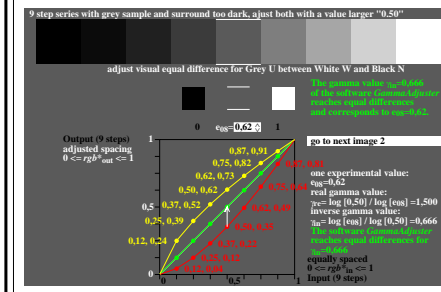
TUB material: code=rhata



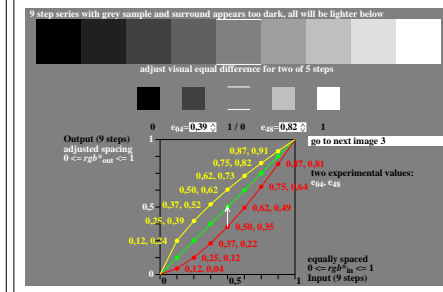
hez80-1a, image 1, produce equal visual difference between Black N - White W



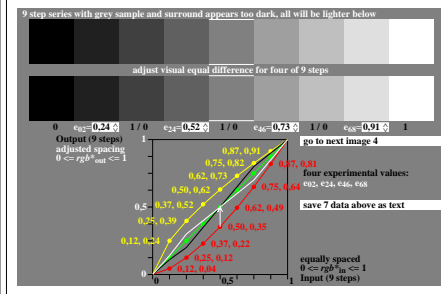
hez80-2a, image 2, produce equal visual difference between two of five steps



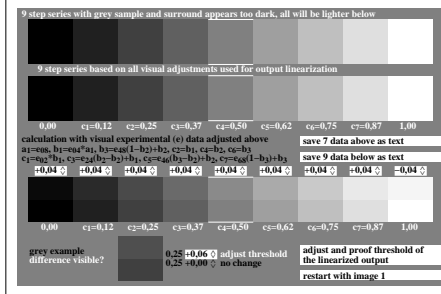
hez81-1a, image 1, produce equal visual difference between Black N - White W



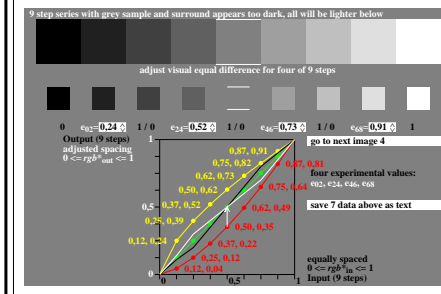
hez81-2a, image 2, produce equal visual difference between two of five steps



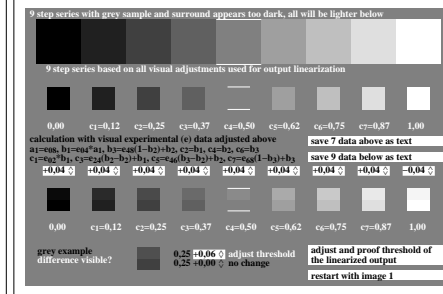
hez80-3a, image 3, produce equal visual difference between four of nine steps



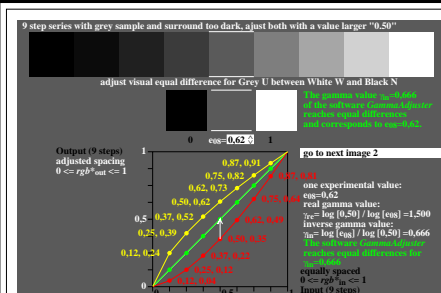
hez80-4a, image 4, adjust visual threshold (+0.047) of 9 steps; all equal?



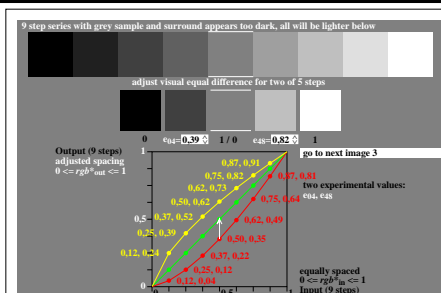
hez81-3a, image 3, produce equal visual difference between four of nine steps



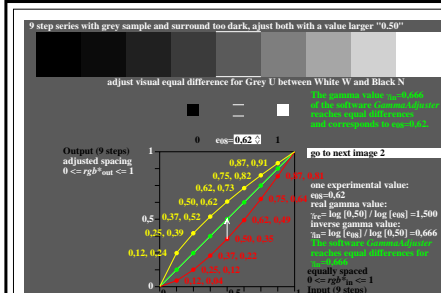
hez81-4a, image 4, adjust visual threshold (+0.047) of 9 steps; all equal?



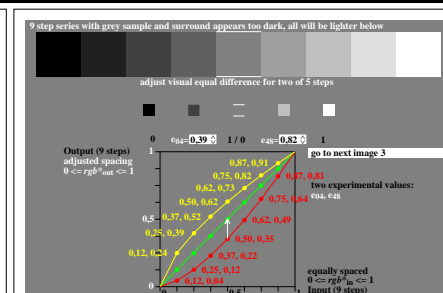
hez80-5a, image 1, produce equal visual difference between Black N - White W



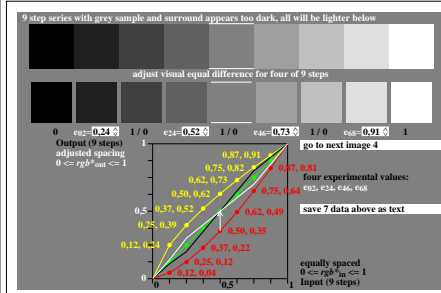
hez80-6a, image 2, produce equal visual difference between two of five steps



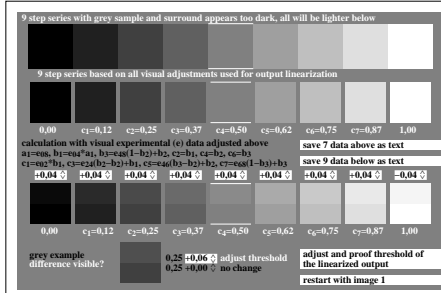
hez81-5a, image 1, produce equal visual difference between Black N - White W



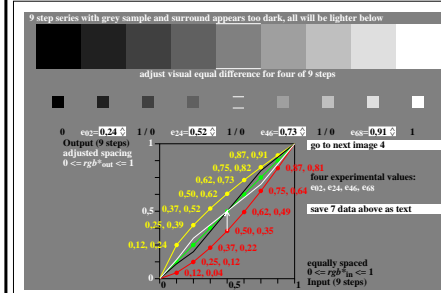
hez81-6a, image 2, produce equal visual difference between two of five steps



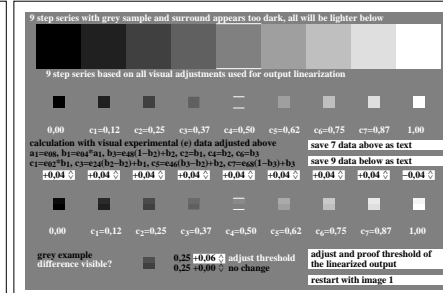
hez80-7a, image 3, produce equal visual difference between four of nine steps



hez80-8a, image 4, adjust visual threshold (+0.047) of 9 steps; all equal?



hez81-7a, image 3, produce equal visual difference between four of nine steps



hez81-8a, image 4, adjust visual threshold (+0.047) of 9 steps; all equal?

TUB-test chart hez8; Adjacent and separated colours with increasing luminance
Output linearization and thresholds for the 9 step equally spaced colour series Black N - White W